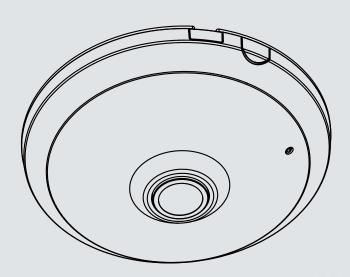


# FE8173 Fixed Dome Network Camera USEr's Manual

3MP · 360° Surround View · WDR Enhanced



## **Table of Contents**

Revision History	3
Overview	4
Read Before Use	5
Package Contents	
Symbols and Statements in this Document	5
Physical Description	6
Hardware Installation	9
Network Deployment	13
Setting up the Network Camera over the Internet	13
Software Installation	16
Ready to Use	17
Accessing the Network Camera	18
Using Web Browsers	18
Using RTSP Players	21
Using 3GPP-compatible Mobile Devices	22
Using VIVOTEK Recording Software	23
Main Page	24
Client Settings	34
H.264 / MPEG-4 Media Options	34
H.264 / MPEG-4 Protocol Options	34
MP4 Saving Options	35
Local Streaming Buffer Time	35
Configuration	36
System > General settings	37
System > Homepage layout	39
System > Logs	42
System > Parameters	43
System > Maintenance	44
Media > Image	
General settings	
Day/Night Settings	
Image settings	
Exposure	
Privacy mask	
Pixel Calculator	57
Media > Video	58
FOV	58
Stream settings	
Media > Audio	
Audio Settings	63

Network > Streaming protocols         .72           Network > CoS (Quality of Service)         .77           Network > DDNS         .79           Manual setup         .80           Network > SNMP (Simple Network Management Protocol)         .82           Security > User Account.         .83           Security > HTTPS (Hypertext Transfer Protocol over SSL)         .84           Security > Access List         .91           Security > IEEE 802.1x         .94           PTZ > PTZ settings         .96           Digital PTZ Operation (E-PTZ Operation)         .96           Event > Event * Event settings         .99           Event         .99           Add server         .102           Add media         .106           Applications > Motion detection         .112           Applications > Tampering detection         .115           Recording > Recording settings         .116           Local storage > SD card management         .121           SD card staus         .121           SD card control         .121           Local storage > Content management         .122           Searching and Viewing the Records         .122           Search Results         .123           Appendix	Network > General settings	64
Network > DDNS         79           Manual setup         80           Network > SNMP (Simple Network Management Protocol)         82           Security > User Account         83           Security > HTTPS (Hypertext Transfer Protocol over SSL)         84           Security > Access List         91           Security > IEEE 802.1x         94           PTZ > PTZ settings         96           Digital PTZ Operation (E-PTZ Operation)         96           Event > Event settings         99           Event         99           Add server         102           Add media         106           Applications > Motion detection         112           Applications > Tampering detection         115           Recording > Recording settings         116           Local storage > SD card management         121           SD card staus         121           SD card storage > Content management         122           Search Results         122           Search Results         122           Search Results         125           1. Overview         125           2. Style Convention         125           1. Coverview         125           2. Style Convention<	Network > Streaming protocols	72
Manual setup       80         Network > SNMP (Simple Network Management Protocol)       82         Security > User Account       83         Security > HTTPS (Hypertext Transfer Protocol over SSL)       84         Security > Access List       91         Security > IEEE 802.1x       94         PTZ > PTZ settings       96         Digital PTZ Operation (E-PTZ Operation)       96         Event > Event settings       99         Event       99         Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125	Network > QoS (Quality of Service)	77
Network > SNMP (Simple Network Management Protocol)         82           Security > User Account         83           Security > HTTPS (Hypertext Transfer Protocol over SSL)         84           Security > Access List         91           Security > IEEE 802.1x         94           PTZ > PTZ settings         96           Digital PTZ Operation (E-PTZ Operation)         96           Event > Event settings         99           Event         99           Add server         102           Add media         106           Applications > Motion detection         112           Applications > Tampering detection         115           Recording > Recording settings         116           Local storage > SD card management         121           SD card staus         121           SD card control         121           Local storage > Content management         122           Searching and Viewing the Records         122           Search Results         123           Appendix         125           URL Commands for the Network Camera         125           1. Overview         125           2. Style Convention         125           Technical Specifications         214	Network > DDNS	79
Security > User Account         83           Security > HTTPS (Hypertext Transfer Protocol over SSL)         84           Security > IEEE 802.1x         91           PTZ > PTZ settings         96           Digital PTZ Operation (E-PTZ Operation)         96           Event > Event settings         99           Event         99           Add media         102           Add media         106           Applications > Motion detection         112           Applications > In and DO         115           Applications > Tampering detection         115           Recording > Recording settings         116           Local storage > SD card management         121           SD card staus         121           SD card control         121           Local storage > Content management         122           Searching and Viewing the Records         122           Search Results         123           Appendix         125           URL Commands for the Network Camera         125           1. Overview         125           2. Style Convention         125           Technical Specifications         214           Technology License Notice         215	Manual setup	80
Security > User Account         83           Security > HTTPS (Hypertext Transfer Protocol over SSL)         84           Security > IEEE 802.1x         91           PTZ > PTZ settings         96           Digital PTZ Operation (E-PTZ Operation)         96           Event > Event settings         99           Event         99           Add media         102           Add media         106           Applications > Motion detection         112           Applications > In and DO         115           Applications > Tampering detection         115           Recording > Recording settings         116           Local storage > SD card management         121           SD card staus         121           SD card control         121           Local storage > Content management         122           Searching and Viewing the Records         122           Search Results         123           Appendix         125           URL Commands for the Network Camera         125           1. Overview         125           2. Style Convention         125           Technical Specifications         214           Technology License Notice         215	Network > SNMP (Simple Network Management Protocol)	82
Security > IEEE 802.1x       .94         PTZ > PTZ settings       .96         Digital PTZ Operation (E-PTZ Operation)       .96         Event > Event settings       .99         Event       .99         Add server       .102         Add media       .106         Applications > Motion detection       .112         Applications > DI and DO       .115         Applications > Recording settings       .116         Local storage > SD card management       .121         SD card staus       .121         SD card control       .121         Local storage > Content management       .122         Searching and Viewing the Records       .122         Search Results       .123         Appendix       .125         URL Commands for the Network Camera       .125         1. Overview       .125         2. Style Convention       .125         Technology License Notice       .215         MPEG-4 AAC Technology       .215         AMR-NB Standard       .215		
Security > IEEE 802.1x       94         PTZ > PTZ settings       96         Digital PTZ Operation (E-PTZ Operation)       96         Event > Event settings       99         Event       99         Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technology License Notice       215         MPEG-4 AVC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Security > HTTPS (Hypertext Transfer Protocol over SSL)	84
PTZ > PTZ settings       96         Digital PTZ Operation (E-PTZ Operation)       96         Event > Event settings       99         Event       99         Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       124         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Security > Access List	91
Digital PTZ Operation (E-PTZ Operation)       96         Event > Event settings       99         Event       99         Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         AMR-NB Standard       215	Security > IEEE 802.1x	94
Event > Event settings       99         Event       99         Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         AMR-NB Standard       215	PTZ > PTZ settings	96
Event       99         Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Digital PTZ Operation (E-PTZ Operation)	96
Add server       102         Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Event > Event settings	99
Add media       106         Applications > Motion detection       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Event	99
Applications > Motion detection.       112         Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Add server	102
Applications > DI and DO       115         Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Add media	106
Applications > Tampering detection       115         Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Applications > Motion detection	112
Recording > Recording settings       116         Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Applications > DI and DO	115
Local storage > SD card management       121         SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Applications > Tampering detection	115
SD card staus       121         SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Recording > Recording settings	116
SD card control       121         Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Local storage > SD card management	121
Local storage > Content management       122         Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	SD card staus	121
Searching and Viewing the Records       122         Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	SD card control	121
Search Results       123         Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Local storage > Content management	122
Appendix       125         URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Searching and Viewing the Records	122
URL Commands for the Network Camera       125         1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Search Results	123
1. Overview       125         2. Style Convention       125         Technical Specifications       214         Technology License Notice       215         MPEG-4 AAC Technology       215         MPEG-4 Visual Technology       215         AMR-NB Standard       215	Appendix	125
2. Style Convention125Technical Specifications214Technology License Notice215MPEG-4 AAC Technology215MPEG-4 Visual Technology215AMR-NB Standard215	URL Commands for the Network Camera	125
Technical Specifications	1. Overview	125
Technical Specifications	2. Style Convention	125
Technology License Notice		
MPEG-4 AAC Technology	·	
MPEG-4 Visual Technology	<del></del>	
AMR-NB Standard215		

## **Overview**

VIVOTEK FE8173 is the latest fisheye fixed dome network camera from VIVOTEK, featuring a detailed 3-Megapixel resolution sensor with superb image quality. Equipped with a fisheye lens for 180° panoramic view (wall mount) or 360° surround view (ceiling/floor/table mount) without blind spots, the camera is able to provide coverage of wide, open indoor areas, such as airports, shopping malls, train stations, retail stores, offices and more.

The FE8173 offers various display layouts, including original surround view, panoramic view, and regional view for various mounting applications. With the latest cutting-edge image processing capabilities, hemispherical images captured from the fisheye camera can be converted into conventional rectilinear projection for viewing and analysis. In addition, in both the panoramic as well as regional viewing modes, users can utilize the ultra-smooth ePTZ function to easily zoom in and focus on a region of interest (ROI). The new cutting-edge pixel calculator function helps the user to ensure the image quality of a desired area.

As with all VIVOTEK true day/night cameras, the FE8173 features a removable IR-cut filter, maintaining clear images 24 hours a day. Together with 802.3af compliant PoE, MicroSD/SDHC/SDXC card slot for on-board storage, and iViewer app support, the FE8173 is indisputably the top choice for constructing a robust surveillance system with the greatest coverage possible.

**Revision History** 

Rev. 1.0: Initial release

## Read Before Use

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/ surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

## **Package Contents**

- FE8173 the Network Camera
- Alignment Sticker
- Screwdriver
- Screws / Anchors / Cable Ties

- Power & I/O Cables
- Quick Installation Guide / Warranty Card
- Software CD

## Symbols and Statements in this Document



**INFORMATION:** provides important messages or advices that might help prevent inconvenient or problem situations.



**NOTE**: Notices provide guidance or advices that are related to the functional integrity of the machine.



**Tips**: Tips are useful information that helps enhance or facilitae an installation, function, or process.



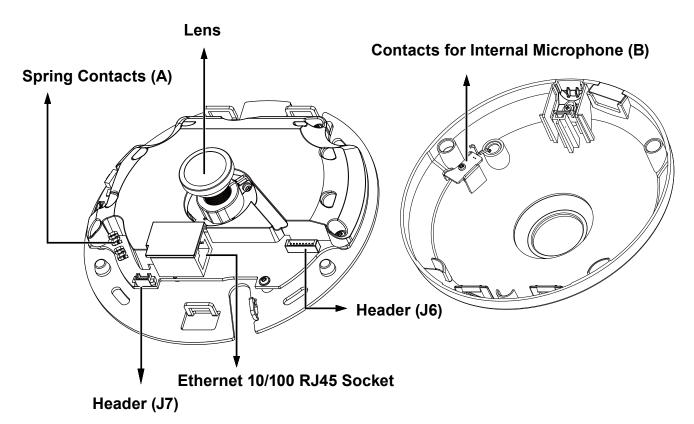
**WARNING!** or **IMPORTANT!**: These statements indicate situations that can be dangerous or hazardous to the machine or you.

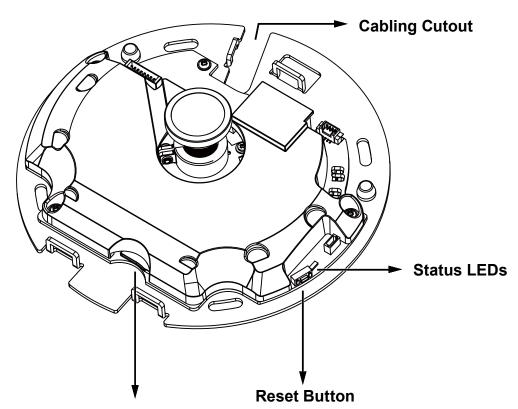


**Electrical Hazard**: This statement appears when high voltage electrical hazards might occur to an operator.

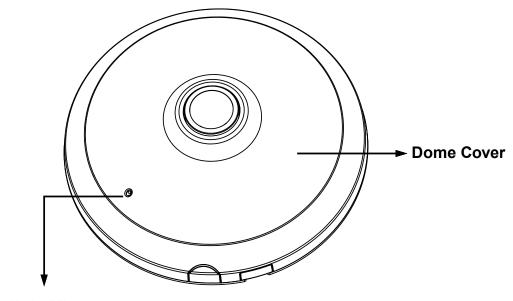
## **Physical Description**

## **Inner View**





## **Outer View**

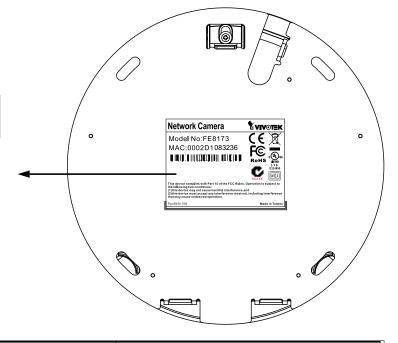


**Built-in Microphone** 



## **IMPORTANT:**

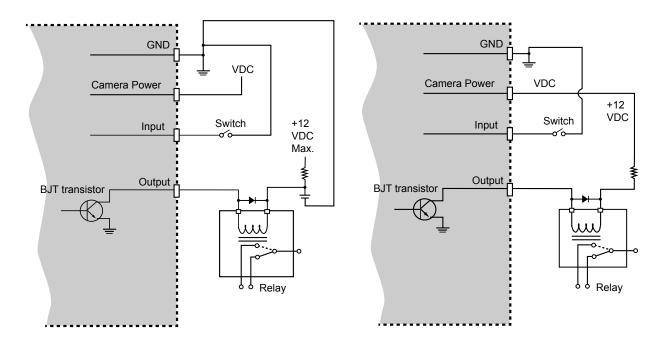
Record the MAC address under the camera base before installing the camera.



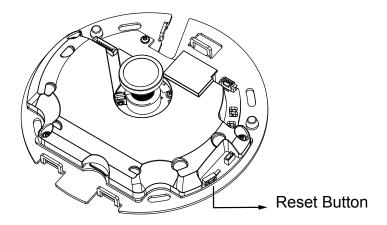
Item	LED Status	Description
1	Steady Red	Power on and system booting
	Red LED off	Powered off
2	Steady Red + blinking Green every 1 sec. (Green	Network heartbeat
	LED on for 1 sec and off for another)	
	Steady Red + Green LED off	Network disconnected
3	Blinking Red every 0.15 sec. + Blinking Green every 1 sec. (Red LED on for 0.15 sec. and Green LED on for 1 sec. and off for another)	1 . 5
4	Blinking Red every 0.15 sec. + blinking Green every 0.15 sec	Restoring defaults

## **DI/DO Diagram**

Please refer to the following illustration for the connection method.



## **Hardware Reset**



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, press the reset button longer to restore the factory settings and install again.

<u>Reset</u>: Press and release the recessed reset button with a straightened paper clip. Wait for the Network Camera to reboot.

<u>Restore</u>: Press and hold the recessed reset button for at least several seconds to restore. Note that all settings will be restored to factory defaults.

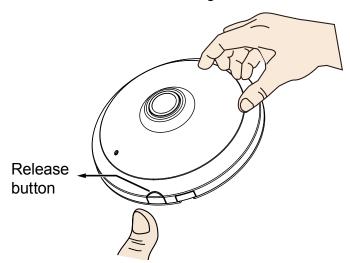
## Micro SD/SDHC/SDXC Card Capacity

This network camera is compliant with **Micro SD/SDHC 32GB** and other preceding standard SD cards.

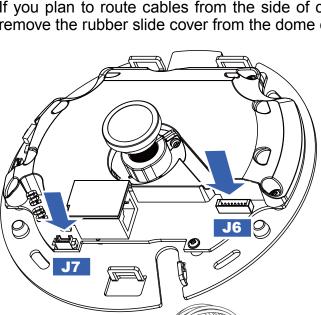
## **Hardware Installation**

## **Opening Dome Cover**

First, open the dome cover by pressing the release button. You may squeeze the opposite edge of the dome cover if the dome cover does not come off easily. Then, follow the steps below to install the camera to either a ceiling or a wall.



If you plan to route cables from the side of camera, remove the rubber slide cover from the dome cover.



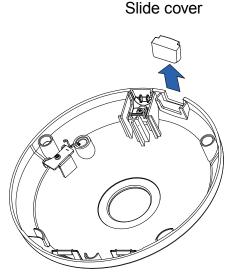
Power and IO

cables



& the Power and IO Cable

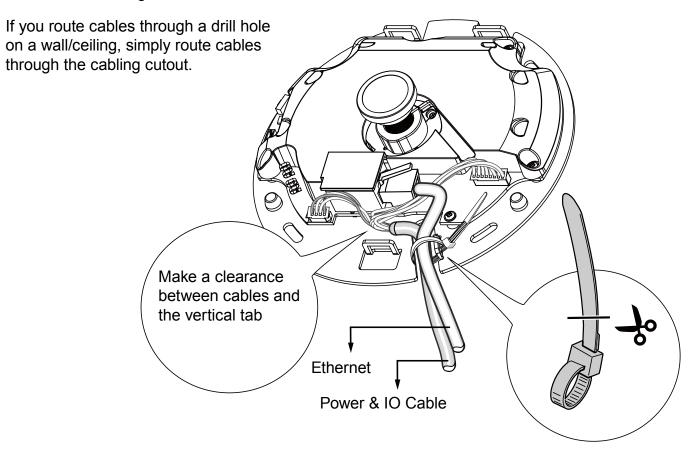
Connect the supplied power & IO cables if your switch does not support PoE. Connect the white header connectors to J6 and J7 on the camera.



## **Connecting Cables**

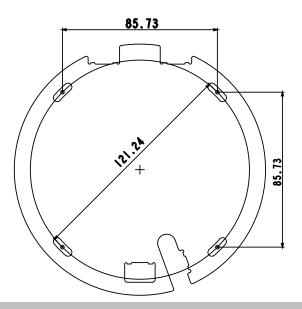
If you need to route cables through the side opening, proceed with the following:

- 1. Connect the Ethernet and the Power & IO cables. The Ethernet cable is user-supplied.
- 2. Use an included cable tie to secure the Ethernet and IO cable to the base plate. Insert the cable tie through the vertical mounting tab located on the edge of the cabling cutout.
- 3. Make a clearance between cables and the vertical mounting tab. Arrange the cables neatly to avoid getting in the way when the dome cover is attached.
- 4. Cut the extra length from the cable tie.



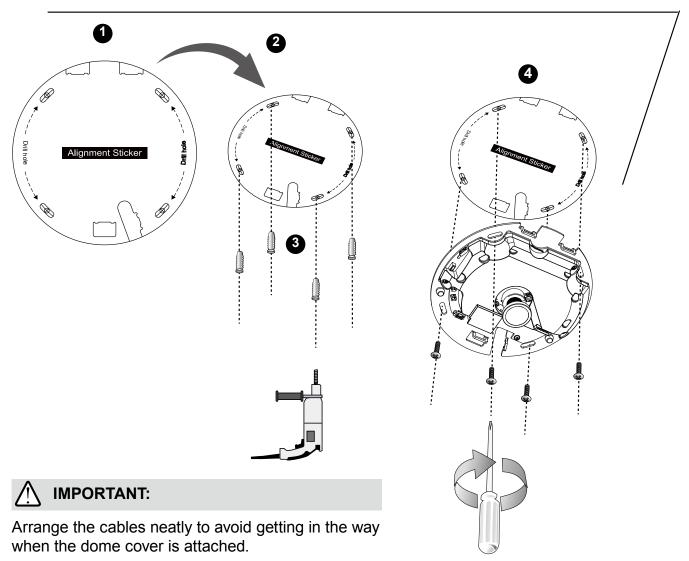
## **Mounting Positions**

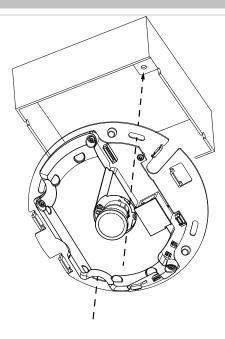
Refer to the diagram on the right for the mounting hole positions and the dimensions of the base plate.



## **Ceiling or Wall Mount**

- 1. Attach the supplied alignment sticker for the camera base to the a ceiling or wall.
- 2. Using the circles on the sticker, drill pilot holes into the ceiling. Then hammer the supplied plastic anchors into the holes.
- 3. (Optional) Drill a cable hole on the ceiling/wall, and feed the cables through the hole.
- 4. Secure the camera base to the ceiling/wall with the supplied screws.

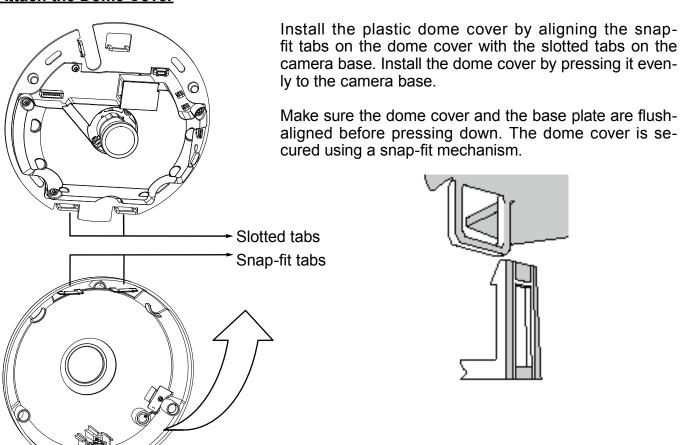




## NOTE:

You may also install the camera to a U.S. standard 4 in. junction box. You can align the camera's curved slots with the mounting holes on a junction box. Use diagonal mounting positions on the camera to match those on a junction box.

#### **Attach the Dome Cover**



Dome cover

# **Network Deployment**

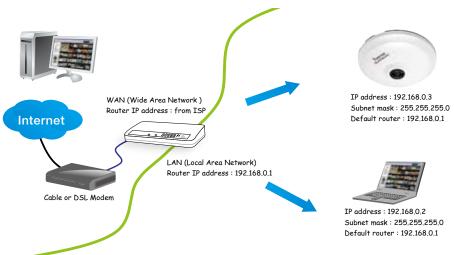
## **Setting up the Network Camera over the Internet**

There are several ways to set up the Network Camera over the Internet. The first way is to set up the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

## Internet connection via a router

Before enabling the access to the Network Camera over the Internet, make sure you have a router and follow the steps below.

Connect your Network Camera behind a router, the Internet environment is illustrated below.
 Regarding how to obtain your IP address, please refer to Software Installation on page 16 for details.



- 2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.
  - Secondary HTTP port: 8080
  - RTSP port: 554
  - RTP port for audio: 5558
    RTCP port for audio: 5559
    RTP port for video: 5556
    RTCP port for video: 5557

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 63 for details.

#### Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN configuration on page 63 for details.

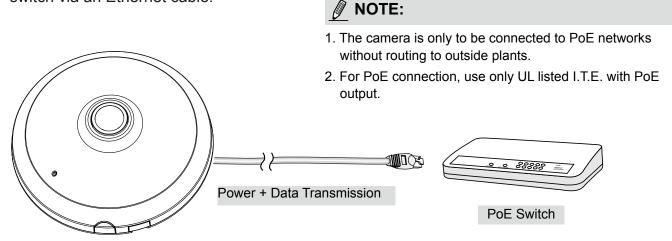
## **Internet connection via PPPoE (Point-to-Point over Ethernet)**

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 84 for details.

## **Set up the Network Camera through Power over Ethernet (PoE)**

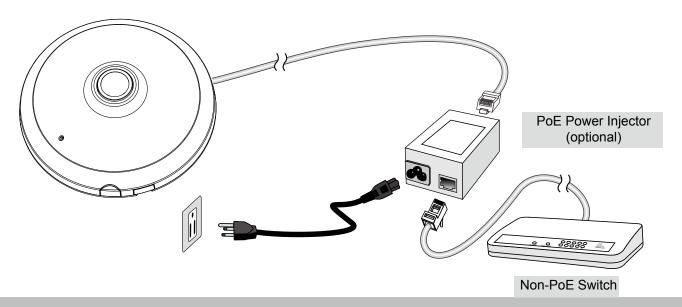
## When using a PoE-enabled switch

The Network Camera is PoE-compliant, allowing transmission of power and data via a single Ethernet cable. Follow the below illustration to connect the Network Camera to a PoE-enabled switch via an Ethernet cable.



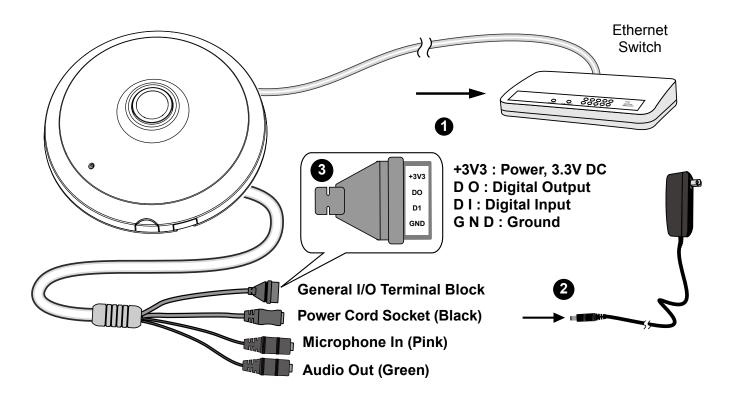
#### When using a non-PoE switch

If your switch/router does not support PoE, use a PoE power injector (optional) to connect between the Network Camera and a non-PoE switch.



## **General Connection (without PoE)**

- 1. If you have external DI devices, make the connection from general I/O terminal block.
- 2. Ethernet, power and IO cables are user-supplied.
- 3. Connect DC power cord to a DC Adapter, and then to a power outlet.





The power adapter should comply with L.P.S. regulations featuring O/P: 12V DC, 1.5A min.

## Software Installation

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

1. Install IW2 under the Software Utility directory from the software CD. Double click the IW2 shortcut on your desktop to launch the program.

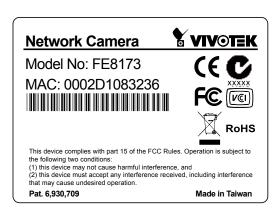


The program will conduct an analysis of your network environment.After your network environment is analyzed, please click **Next** to continue the program.





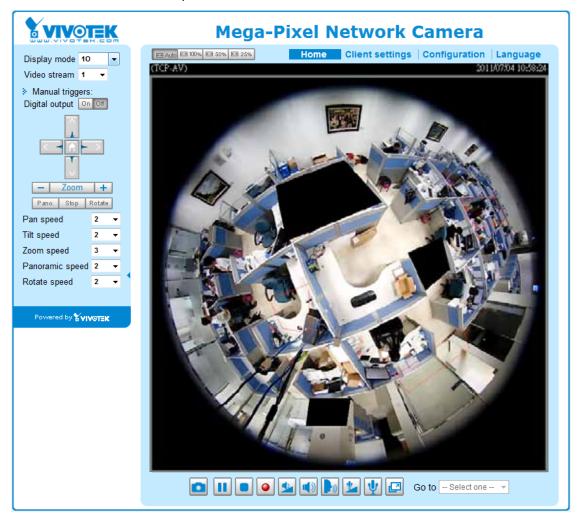
- 3. The program will search for all VIVOTEK network devices on the same LAN.
- 4. After a brief search, the main installer window will pop up. Double-click on the MAC address that matches the one printed on the camera label or the S/N number on the package box label to open a browser management session with the Network Camera.





## Ready to Use

- 1. A browser session with the Network Camera should prompt as shown below.
- 2. You should be able to see live video from your camera. You may also install the 32-channel recording software from the software CD in a deployment consisting of multiple cameras. For its installation details, please refer to its related documents.





If you encounter problems with displaying live view or the onscreen plug-in control, you may try to remove the plug-ins that might have been installed on your computer. Remove the following folder: C:\Program Files (x86)\Camera Stream Controller\.

# **Accessing the Network Camera**

This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

## **Using Web Browsers**



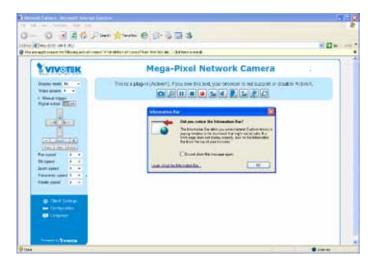
## **IMPORTANT:**

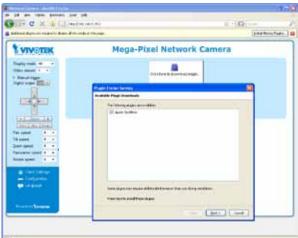
- Currently the Network Camera utilizes 32-bit ActiveX plugin. You CAN NOT open a management/view session with the camera using a 64-bit IE browser.
- If you encounter this problem, try execute the lexplore.exe program from C:\Windows\ SysWOW64. A 32-bit version of IE browser will be installed.
- On Windows 7, the 32-bit explorer browser can be accessed from here: C:\Program Files (x86)\Internet Explorer\iexplore.exe

Use Installation Wizard 2 (IW2) to access to the Network Cameras on the LAN.

If your network environment is not a LAN, follow these steps to access the Network Camera:

- 1. Launch your web browser (e.g., Microsoft® Internet Explorer, Mozilla Firefox, or Netscape).
- 2. Enter the IP address of the Network Camera in the address field. Press Enter.
- 3. The live video will be displayed in your web browser.
- 4. If it is the first time installing the VIVOTEK network camera, an information bar will prompt as shown below. Follow the instructions to install the required plug-in on your computer.

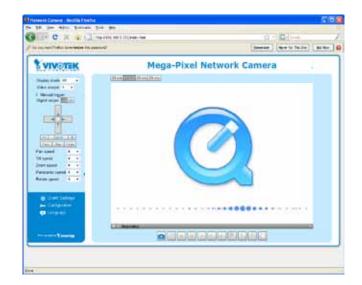






## NOTE:

For **Mozilla Firefox** or **Netscape** users, your browser will use **Quick Time** to stream live video. If you do not have Quick Time on your computer, please download Quick Time from Apple Inc's website, and then launch your web browser.





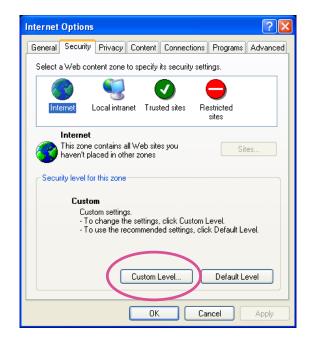


## NOTE:

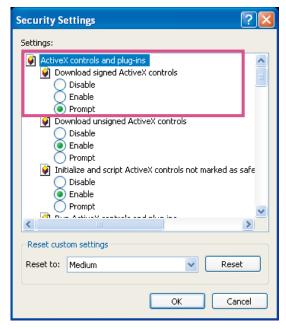
- 1. By default, your Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to configure a password for your camera later. For more information about how to enable password protection, please refer to Security on page 82.
- 2. If you see a dialogue box indicating that your security settings prohibit running ActiveX Controls®, please enable ActiveX Controls for your browser.

To enable the ActiveX<sup>®</sup> Controls for your browser:

2-1. Choose Tools > Internet Options > Security > Custom Level.



2-2. Look for Download signed ActiveX<sup>®</sup> controls; select Enable or Prompt. Click **OK**.



2-3. Refresh your web browser, then install the ActiveX<sup>®</sup> control. Follow the instructions to complete installation.

## **Using RTSP Players**

To view the H.264/MPEG-4 streaming media using RTSP players, you can use one of the following players that support RTSP streaming.



**Quick Time Player** 



**VLC Player** 

- 1. Launch the RTSP player.
- 2. Choose File > Open URL. A URL dialog box will prompt.
- 3. The address format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 to stream4>

As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 72.

For example:



4. The live video will be displayed in your player. For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 72 for details.



The RTSP players will show the original circular-shape image. You can access the Regional views via the ST7501 or VAST software. See page 73 for an example.

## **Using 3GPP-compatible Mobile Devices**

To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 13.

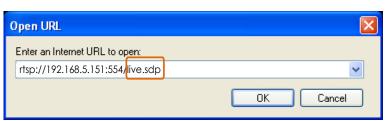
To utilize this feature, please check the following settings on your Network Camera:

- 1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable. For more information, please refer to RTSP Streaming on page 72.
- 2. As the the bandwidth on 3G networks is limited, you will not be able to use a large video size. Please set the video and audio streaming parameters as listed below. For more information, please refer to Stream settings on page 58.

Video Mode	MPEG-4
Frame size	176 x 144
Maximum frame rate	5 fps
Intra frame period	1S
Video quality (Constant bit rate)	40kbps
Audio type (GSM-AMR)	12.2kbps

- 3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 72.
- 4. Launch the player on the 3GPP-compatible mobile devices (e.g., Real Player).
- 5. Type the following URL commands in the URL field. The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream 3>.

For example:



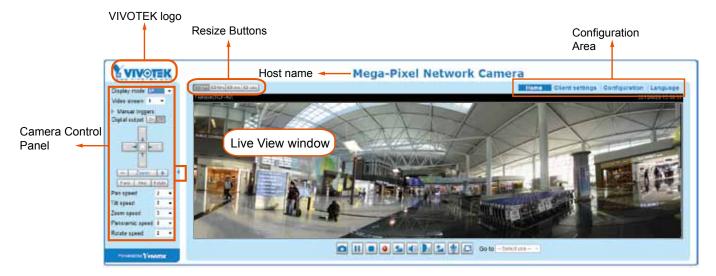
## **Using VIVOTEK Recording Software**

The product software CD also contains recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it from http://www.vivotek.com.



# **Main Page**

This chapter explains the screen elements on the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, and Live Video Window.



## **VIVOTEK INC. Logo**

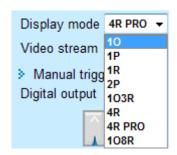
Click this logo to visit the VIVOTEK website.

#### **Host Name**

The host name can be customized to fit your needs. For more information, please refer to System > General Settings on page 37.

#### **Camera Control Area**

<u>Display mode:</u> This is a brand new configuration menu exclusively designed for Fisheye cameras. Due to the fisheye lens' wide coverage of 180° hemispheric and 360° panoramic views and to manipulate the details within, the following display modes are provided:



- 10 One Original fisheye view.
- **1P** One Panoramic view
- 1R One Regional view
- 2P Two Panoramic views

**103R** - One Original and three Regional views

4R - Four Regional views

**4R PRO** - Four Regional views interactively displayed when the field of view changes in any of the views

108R - One Original and eight Regional views

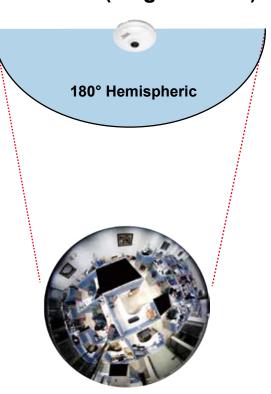
\* See following discussions for detailed explanation of these modes. If selected, the Wall mount type provides another two distinctive modes.

## 10 (Original) Display mode:

When mounted on a ceiling, the fisheye camera can cover an approximately 50 m² of surveillance area (hung at a height of approximately 3 meters), while still keeping details in videos with recognizable facial features of people trafficking through the area.

The 10 view is especially adequate for taking an overview glimpse of surveillance area with a ceiling mount camera.

## 10 View (Original View)



## 1P (Single Panoramic) Display mode:

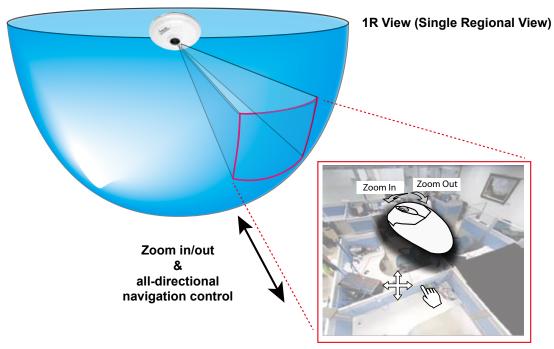
With image correction firmware algorithms, the hemispheric image is transformed into a rectilinear stripe in the 1P display mode. Viewers can use the PTZ panel or simply use mouse control to quickly move through the 360° panoramic view. (Mouse control on the Panoramic view is available with the Ceiling mount type.)

Note that the 1P view is apt for an overview, the Zoom in/out function does not apply in this mode.



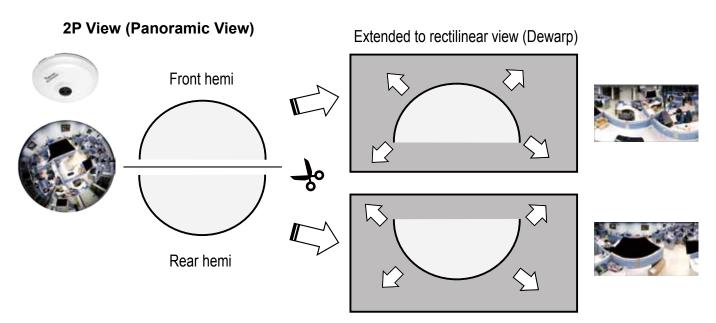
## 1R (Single Regional) Display mode:

The 1R mode provides access to one image section within the hemisphere. You can zoom in or out (using the mouse wheel or PTZ panel) or travel through to other areas within the hemisphere using simple mouse clicks and drags. A single click on a particular object can bring the object to the center of your view window. Click and hold down the left mouse button, and you can swipe the view both horizontally and vertically.



## 2P (Dual Panoramic View) Display mode:

Similar to 1P, the 2P display mode provides simultaneous access to both the front and rear sections of a hemisphere. Both panoramic views are corrected into a more viewable dewarped image. Viewers can use a mouse click and drag to quickly scroll horizontally through the surveillance area.



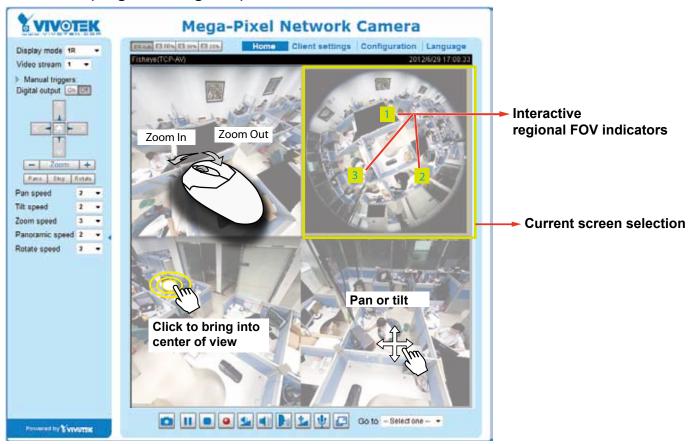
## 103R (One Original & Three Regional) Display mode:

The 103R mode provides access to multiple live view sections within the hemisphere and the reference to their relative positions on an Original circular view. The FOV indicators (#1 ~ #3) interact with your current operation as you may zoom in/out or move the live view sections elsewhere.

You can zoom in or out or travel to other areas within the hemisphere using identical methods as previously described in the 1R mode.

You can also change the locations of Regional views by dragging the FOV indicators on the "Original" round-shape circular view.

## 103R (Original & Regional) Mode Screen Control





## Tips:

In a Regional view displaying 100% of video feed (via the Resize buttons - see page 30), your mouse wheel can be used to scroll the view window vertically before you click on a live image. After you click on the live image, the mouse wheel becomes the zoom in/out tool.

## 4R (Four Regional) Display mode:

The view control and look and feel are identical to that as described in the 103R mode except the absence of the Original circular view.

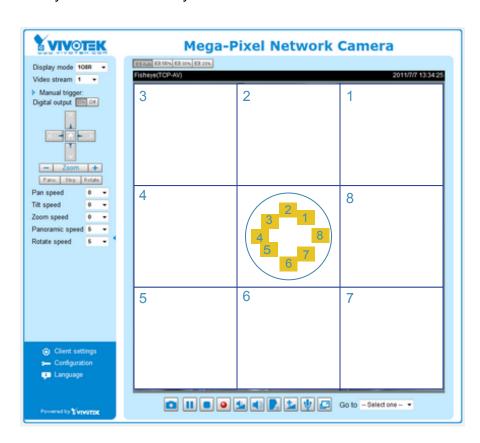
## 4R PRO (Four Regional Proactive) Display mode:

The 4R PRO mode is similar to the 4R mode except that the quad view windows consecutively rotate in correspondence to the change of view area in one window. Note that zoom in/out and tilt control is not available in this mode.

## 108R (One Original and Eight Regional) Display mode:

The view control and look and feel are identical to that as described in the 103R mode.

Note that if you change the position of a view in hemisphere, e.g., #3 window, you may lose the configuration change by switching to another display mode. The live view window does not automatically save your view section layout.



1P2R (One Panoramic and Two Regional) Display mode: 1P3R (One Panoramic and Three Regional) Display mode:

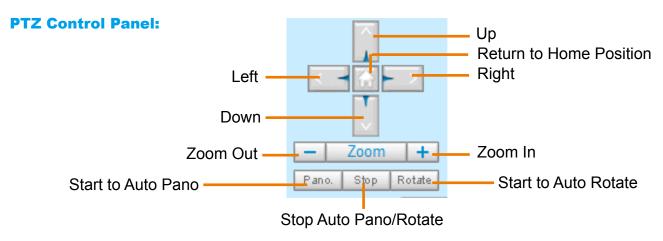
These two modes are only available with the **Wall Mount type!** The Mount type configuration is found in **Configuration > Media > Image > General Settings**. Please refer to page 48 for details.

The view control in these two modes is identical to that as described in the 103R mode.

<u>Video Stream</u>: This Network Cmera supports multiple streams (stream #1  $\sim$  #3) simultaneously. You can select any one of them for live viewing. For more information about multiple streams, please refer to page 58 for detailed information.

<u>Manual Trigger</u>: Click to manually enable or disable an event trigger. Please configure an event setting before enabling this function. A total of 3 or 4 event settings can be configured. For more information about event setting, please refer to page 98. If you want to hide this item on the homepage, please go to the **System > Homepage Layout > General settings > Customized button** to deselect the "show manual trigger button" checkbox.

<u>Digital Output</u>: Click to turn the digital output device on or off.



<u>Pano.</u>: Click this button to start the automated circular rotation through a regional view (360° continuous rotation). Note that this function does not apply in a Panoramic view because a Panoramic view already shows the full coverage.

Stop: Click this button to stop the Auto Pano and Auto Rotate functions.

<u>Rotate</u>: Once the Administrator has determined a list of preset **PTZ** positions, click this button to command the camera to consecutively display views of these positions. The Network Camera will display these views continuously. For more information, **please refer to PTZ settings on page 95.** 

Pan speed	Tilt speed	Zoom speed	Panoramic speed	Rotate speed	
-5	-5	-5	-	-	Slower
-4	-4	-4	-	-	
-3	-3	-3	-	-	
-2	-2	-2	-	-	
-1	-1	-1	-	-	
0	0	0	0	0	
1	1	1	1	1	
2	2	2	2	2	
3	3	3	3	3	
4	4	4	4	4	
5	5	5	5	5	Faster

Pan /Tilt /Zoom /Panoramic/Rotate speed: Adjust the speed of these controls when exerted:

## **Configuration Area**

<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 34.

<u>Configuration</u>: Click this button to access more of the configuration options provided with the Network Camera. It is suggested that a password is applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to the description for the Configuration menus on page 36.

Language: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文. You can also change a language on the Configuration page; please refer to page 36.

#### **Hide Button**

You can click the hide button to hide the control panel or display the control panel.

#### **Resize Buttons**



Click the Auto button, the video cell will resize automatically to fit the monitor.

Click 100% is to display the original homepage size.

Click 50% is to resize the homepage to 50% of its original size.

Click 25% is to resize the homepage to 25% of its original size.

#### **Live Video Window**

■ The following window is displayed when the video mode is set to H.264 / MPEG-4:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video settings on page 58.

<u>H.264 / MPEG-4 Protocol and Media Options</u>: The transmission protocol (TCP or UDP, etc.)and media options for H.264 / MPEG-4 video streaming. For further configuration, please refer to Client Settings on page 34.

<u>Time</u>: Display the current time. For further configuration, please refer to Media > Image > Genral settings on page 48.

<u>Title and Time</u>: The video title and time can be stamped on the streaming video. For further configuration, please refer to Media > Image > Genral settings on page 48.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

- Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.
- Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.
- Stop: Stop the transmission of the streaming media. Click the Resume button to continue transmission.
- Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 35 for details.
- Volume: When the Mute function is not activated, move the slider bar to adjust the volume on the local computer.
- Mute: Turn off the volume on the local computer. The button becomes the Audio On button after clicking the Mute button.
- Talk: Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button again to end talking transmission.
- Mic Volume: When the Mute function is not activated, move the slider bar to adjust the microphone volume on the local computer. Note that inernal microphone is mounted on the dome cover.
- Mute: Turn off the Mic volume on the local computer. The button becomes the Mic On button after clicking the Mute button.
- Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.
- The following window is displayed when the video mode is set to MJPEG:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Media > Image on page 48.

<u>Time</u>: Display the current time. For more information, please refer to Media > Image on page 48.

<u>Title and Time</u>: Video title and time can be stamped on the streaming video. For more information, please refer to Media > Image on page 48.

<u>Video Control Buttons</u>: Depending on the camera model and your current configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 35 for details.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

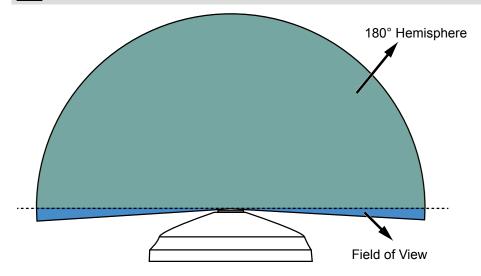
<u>Go to</u>: Select one preset position from the Go to drop-down list, and the Network Camera's field of view will move to the position. The PTZ preset positions are also related to the **Rotate** button: Click the button, then the Network Camera's field of view will patrol continuously through the selected positions. Note that the move to a preset position only takes place on the "R" (**Regional Display mode**) window.



Please refer to page 95 for PTZ preset position settings.



## NOTE:



- 1. Edges of a fisheye circular view will be slightly cropped because the fisheye lens FOV is larger than the sensor can take.
- 2. The camera lens' angle of view is larger than 180°. Therefore, the camera's circular view is actually larger than a 180° hemisphere.
- 3. Since the field of view is larger than a hemisphere, the top edge of dome cover (the round opening where the lens is revealed) may appear as a white circle around a circular view.
- 4. When using the dewarped modes, e.g., the Regional and Panoramic views, the firmware will not capture the far edges of the FOV which extends beyond the 180° hemisphere.



#### Tips:

The onscreen Java control can malfunction under the following situations:

A PC connects to different cameras that are using the same IP address (or the same camera running different firmware versions). Removing your browser cookies will solve this problem.

# **Client Settings**

This chapter explains how to select the stream transmission mode and saving options on the local computer. When completed with the settings on this page, click **Save** on the page bottom to enable the settings.

## H.264 / MPEG-4 Media Options

H.264/MPEG-4 Media Options	
Video and Audio	
O Video Only	
O Audio Only	

Select to stream video or audio data or both. This is enabled only when the video mode is set to H.264 or MPEG-4.

## H.264 / MPEG-4 Protocol Options

	H.264/MPEG-4 Protocol Options
	O UDP Unicast
	O UDP Multicast
	Онттр
L	

Depending on your network environment, there are four options with the transmission protocols with H.264 or MPEG-4 streaming:

<u>UDP unicast</u>: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 72.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. The downside of this protocol is that its real-time effect is not as good as that of using the UDP protocol.

<u>HTTP</u>: This protocol allows the same quality as TCP protocol without needing to open specific ports for streaming under some network environments. Users behind a firewall can utilize this protocol to allow camera's streaming data to pass through.

## Two way audio



Select one of the checkboxes to configure the two way audio into the half- or full-duplex mode.

## **MP4 Saving Options**



Users can record live video as they are watching it by clicking the Start MP4 Recording button on the main page. Here, you can specify the storage destination and file name.

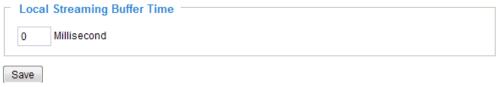
Folder: Specify a storage destination for the recorded video files.

File name prefix: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name.



## **Local Streaming Buffer Time**



Due to possible occurrences of unsteady network transmission, live streaming may lag and not be very smoothly. If you enable this option, the live streaming will be stored on the camera's buffer for a few seconds before being played on the client computer's live view window. This helps produce a smoothlier live streaming. If you enter a vlue of 3,000 milliseconds, the streaming will delay for 3 seconds.

# Configuration

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page.

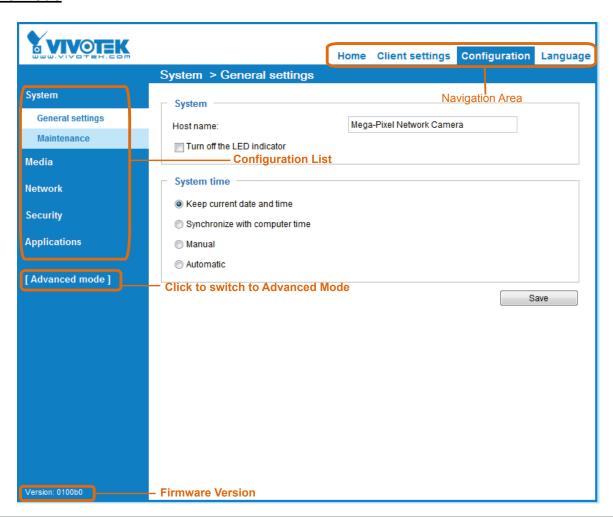
VIVOTEK provides an easy-to-use user interface that helps you set up your network camera with minimal effort. To simplify the setting procedure, two types of user interfaces are available: Advanced Mode for professional users and Basic Mode for entry-level users. Some advanced functions (PTZ/ Event/ Recording/ Local storage) are not displayed in Basic Mode.

If you want to set up advanced functions, please click on [Advanced Mode] at the bottom of the configuration list to switch to Advanced Mode.

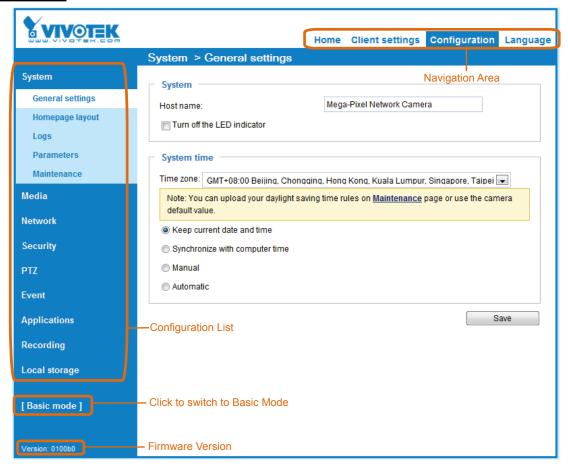
In order to simplify the user interface, detailed information will be hidden unless you click on the function item. When you click on the first sub-item, the detailed information for the first sub-item will be displayed; when you click on the second sub-item, the detailed information for the second sub-item will be displayed and that of the first sub-item will be hidden.

The following is the interface of the Basic Mode and the Advanced Mode:

#### **Basic Mode**



### **Advanced Mode**



Each function on the configuration list will be explained in the following sections. Those functions that are displayed only in Advanced Mode are marked with Advanced Mode. If you want to set up advanced functions, please click on [Advanced Mode] at the bottom of the configuration list.

The Navigation Area provides access to all different views from the **Home** page (for live viewing), **Configuration** page, and multi-language selection.

# System > General settings

This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following two columns: System and System Time.



<u>Host name</u>: Enter a desired name for the Network Camera. The name will be displayed at the top center of the main page.

<u>Turn off the LED indicator</u>: Click to disable the onboard LEDs.

## **System time**

System tin	ne	
Time zone:	GMT+08:00 Beijing, Chongging, Hong Kong, Kuala Lumpur, Singapore	, Taipei 💌
Note: You default val	can upload your daylight saving time rules on <u>Maintenance</u> page or use ue.	the camera
<ul><li>Keep cur</li></ul>	rent date and time	
Synchron	nize with computer time	
Manual		
Automati	с	
		Cours
		Save

Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

<u>Sync with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time servers.

<u>Update interval</u>: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

<u>Time zone</u> Advanced Mode: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules, please refer to **System > Maintenance > Import/ Export files** on page 45 for details.

When finished with the settings on this page, click **Save** at the bottom of the page to enable the settings.

# System > Homepage layout Advanced Mode

This section explains how to set up your own customized homepage layout.

## **General settings**

This column shows the settings of your hompage layout. You can manually select the background and font colors in Theme Options (the second tab on this page). The settings will be displayed automatically in this Preview field. The following shows the homepage using the default settings:



■ Hide Powered by VIVOTEK: If you check this item, it will be removed from the homepage.

## Logo graph

Here you can change the logo at the top of your homepage.



Follow the steps below to upload a new logo:

- 1. Click **Custom** and the Browse field will appear.
- 2. Select a logo from your files.
- 3. Click **Upload** to replace the existing logo with a new one.
- 4. Enter a website link if necessary.
- 5. Click **Save** to enable the settings.

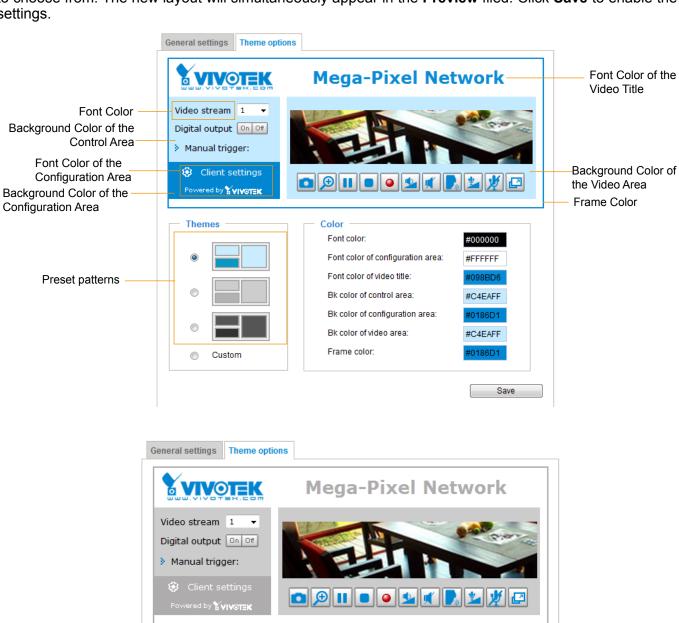
#### Customized button

If you want to hide manual trigger buttons on the homepage, please uncheck this item. This item is checked by default.

Customized button	
Show manual trigger button	
	Save

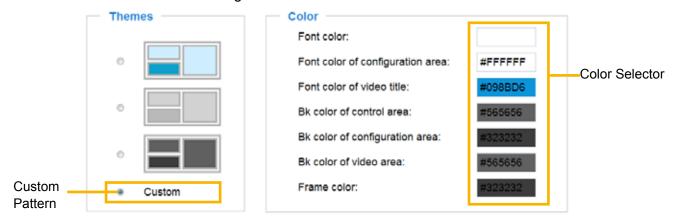
## **Theme Options**

Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.

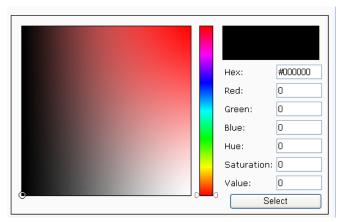


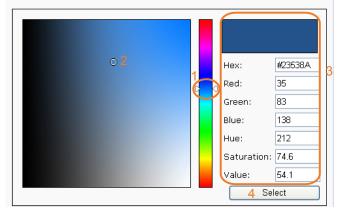


- Follow the steps below to set up a custom homepage:
- 1. Click **Custom** on the left column.
- 2. Click to select a color on on the right column.



3. The palette window will pop up as shown below.





- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will be displayed in the corresponding fields and in the **Preview** column.
- 6. Click **Save** to enable the settings.

# System > Logs Advanced Mode

This section explains how to configure the Network Camera to backup system log to a remote server.

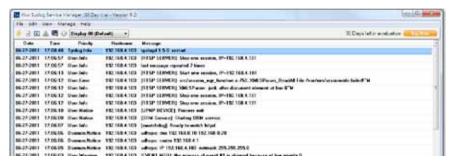
## Log server settings



Follow the steps below to set up the remote log:

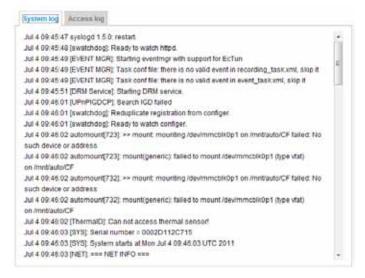
- 1. Select **Enable remote log**.
- 2. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, click **Save** to enable the setting.

You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit <a href="http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/">http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/</a>.



### System log

This column displays the system log in chronological order. The system log is stored in the Network Camera's buffer and dated events will be overwritten when the number of events reaches a limit.



## **Access log**

Access log displays the access time and IP address of all viewers (including operators and administrators) in a chronological order. The access log is stored in the Network Camera's buffer and older events will be overwritten when the number of events reaches a limit.

```
May 4 19:00:17 [RTSP SERVER]: Start one session, IP=192.168.4.101
May 4 19:00:39 [RTSP SERVER]: Stop one session, IP=192.168.4.101
May 4 19:00:59 [RTSP SERVER]: Start one session, IP=192.168.4.101
May 4 19:14:42 [RTSP SERVER]: Stop one session, IP=192.168.4.101
May 4 19:16:11 [RTSP SERVER]: Start one session, IP=192.168.4.101
```

# System > Parameters Advanced Mode

The View Parameters page lists the entire system's parameters in an alphabetical order. If you need technical assistance, use a text-editor program to copy and save the parameters listed on this page. Send the parameter text file to VIVOTEK's technical support.

```
Parameters
                                                                      system hostname='Mega-Pixel Network Camera'
system_ledoff='0'
system_lowlight='1'
system_date='2013/05/28'
system_time='17:38:45'
system_datetime=''
system_ntp=''
system_timezoneindex='320'
system daylight enable='0'
system_daylight_dstactualmode='1'
system_daylight_auto_begintime='NONE'
system_daylight_auto_endtime='NONE'
system daylight timezones=',-360,-320,-280,-240,-241,-200,-201,-160,
system_updateinterval='0'
system_info_modelname='FE8173'
system_info_extendedmodelname='FE8173'
system_info_serialnumber='0002D1817303'
system info firmwareversion='FE8173-VVTK-0100b'
system_info_language_count='9'
system info language i0='English'
system_info_language_i1='Deutsch'
system_info_language_i2='Español'
system_info_language_i3='Français'
system_info_language_i4='Italiano'
system info language i5='日本語'
system_info_language_i6='Português'
system_info_language_i7='简体中文'
system info language i8='繁體中文'
system_info_language_i9=''
```

# **System > Maintenance**

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

# **General settings > Upgrade firmware**

<ul> <li>Upgrade firmware</li> </ul>		
Select firmware file:	Browse	Upgrade

This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

Note: Do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

- 1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, reaccess the Network Camera.

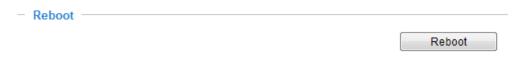
The following message is displayed when the upgrade has succeeded.

Reboot system now!! This connection will close.

The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...
Do not power down the server during the upgrade.
The server will restart automatically after the upgrade is completed.
This will take about 1 - 5 minutes.
Wrong PKG file format
Unpack fail

### **General settings > Reboot**



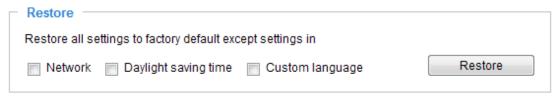
This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the reboot process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

# **General settings > Restore**



This feature allows you to restore the Network Camera to factory default settings.

Network: Select this option to retain the Network Type settings (please refer to Network Type on page 63).

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings (please refer to Import/Export files below on this page).

<u>Custom Language</u>: Select this option to retain the Custom Language settings.

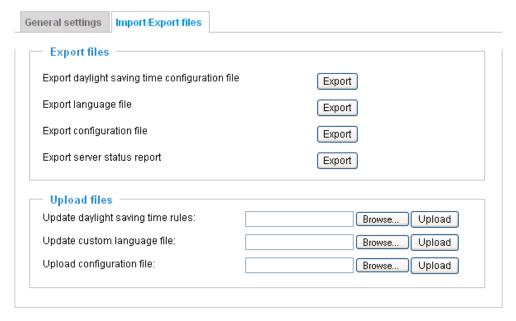
If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

# Import/Export files Advanced Mode

This feature allows you to Export / Update daylight saving time rules, custom language file, and configuration file.



Export daylight saving time configuration file: Click to set the start and end time of DST.

Follow the steps below to export:

- 1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.
- 2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.



3. Open the file with Microsoft® Notepad and locate your time zone; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.

```
File Edk Format View Help

| Coay></Day>
| SweekinMonth>First</weekinMonth>
| Suyofweek>Sunday</Dayofweek>
| Hour>2</Hour>
| CfimeZone>
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Central Time (US and Canada)">
| CfimeZone id="-240" name="(GMT-06:00) Mexico City">
| CfimeZone id="-241" name="(GM
```

<u>Update daylight saving time rules</u>: Click **Browse...** and specify the XML file to update.

If incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.



The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Update custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export configuration file: Click to export all parameters for the device and user-defined scripts.

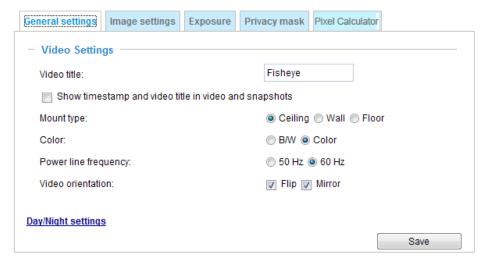
<u>Update configuration file</u>: Click **Browse...** to update a configuration file. Please note that the model and firmware version of the device should be the same as the configuration file. If you have set up a fixed IP or other special settings for your device, it is not suggested to update a configuration file.

<u>Export server staus report</u>: Click to export the current server status report, such as time, logs, parameters, process status, memory status, file system status, network status, kernel message..., and so on

# Media > Image Advanced Mode

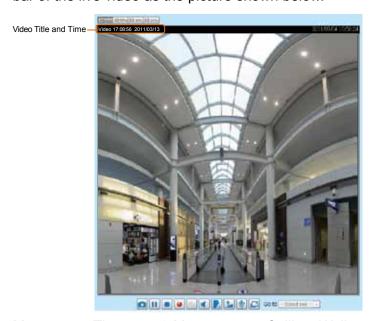
This section explains how to configure the image settings of the Network Camera. It is composed of the following tabbed windows: General settings, Image settings, Exposure, and Privacy mask, and Pixel Calculator.

## **General settings**



<u>Video title</u>: Enter a name that will be displayed on the title bar of the live video as well as the view cell on the ST7501 and VAST recording software.

<u>Show timestamp and video title in video and snapshot</u>: Enter a name that will be displayed on the title bar of the live video as the picture shown below.



Mount type: There are 3 Mount types - Ceiling, Wall, and Floor.

**Ceiling**: The Ceiling mount type automatically delivers upside-down images.

**Wall**: The Wall mount type applies to the monitoring of long, side-to-side surveillance areas, such as a corridor. Different Mount types have effects on the Display mode settings. For example, the **1P2R** (1 Panoramic & 2 Regional) and **1P3R** (1 Panoramic & 3 Regional) Display modes are only available when the "Wall" Mount type is applied.

Floor: The Display modes with the Floor mount type are identical to those for the Ceiling mount

except that the images are not vertically flipped.

<u>Color</u>: Select to display color or black/white video streams.

<u>Power line frequency</u>: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights.

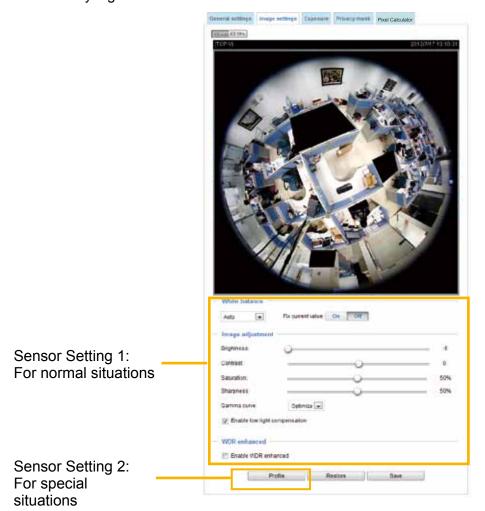
<u>Video orientation</u>: Flip - vertically reflect the display of the live video; Mirror - horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (e.g., on the ceiling) to correct the image orientation. Please note that the preset locations will be cleared after you configure the flip/mirror option.

## **Day/Night Settings**

This only provides a link to the Exposure window. See page 53 for details.

## **Image settings**

On this page, you can tune the White balance, Image adjustment and WDR enhanced parameters. You can configure two sets of preferred settings: one for normal situations, the other for special situations, such as day/night/schedule mode.



White balance: Adjust the value for the best color temperature.

- Auto: It will automatically adjust the color temperature of the light in response to different light sources. You may follow the steps below to adjust the white balance to the best color temperature.
- 1. Set the White balance to Auto.
- 2. Place a sheet of white paper (or a color of a cool color temperature, such as blue) in front of the lens, then allow the Network Camera to adjust the color temperature automatically.
- 3. Check the **Off** button on **Fix current value** to confirm the setting when the camera automatically measured and adjusted the white balance.
- Manual: This item allows users to manually input the R gain & B gain ratios.

### Image Adjustment

- Brightness: Adjust the image brightness level, which ranges from -5 to +5.
- Contrast: Adjust the image contrast level, which ranges from -5 to +5.
- Saturation: Adjust the image saturation level, which ranges from 0% to 100%. You can also select **Customize** and manually enter a value.

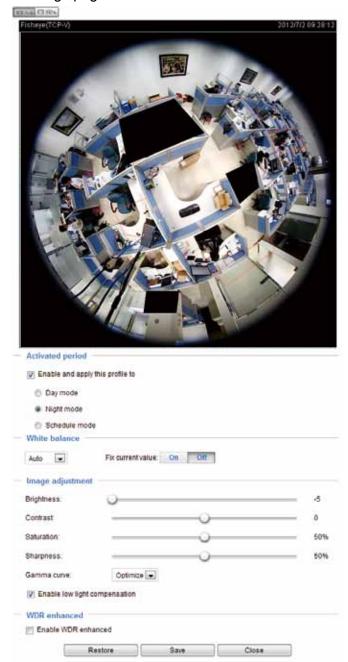
- Sharpness: Adjust the image sharpness level, which ranges from 0% to 100%.
- Gamma curve: Gamma curve: Adjust the image sharpness level, which ranges from 0% to 100%. You may let firmware **Optimize** your display or select the **Manual** mode, and pull the slide bar pointer to change the preferred level of Gamma correction towards higher contrast or towards the higher luminance for detailed expression for both dark and lighted areas of an image.
- Enable low light compensation: Select this option in low light mode, and the values of sharpness and brightness will change automatically. This function also benefits from an automated noise reduction feature.

<u>WDR enhanced</u>: This function allows users to identify more image details with an extreme contrast from an object of interest with one shadowed side against a bright background, e.g., an entrance. You may select the **Enable WDR enhanced** checkbox, and then adjust the sensitivity (low, high) and the strength (low, medium, high) to reach the best image quality.



You can click on **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting.

If you want to configure another sensor setting for day/night/schedule mode, please click **Profile** to open the Profile Settings page as shown below.

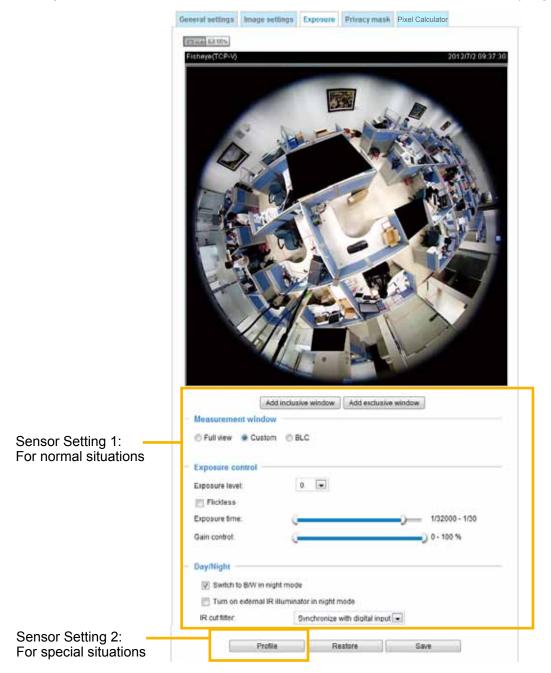


Please follow the steps below to setup a profile:

- 1. Select the **Enable and apply this profile** checkbox.
- 2. Select the applied mode: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose Schedule mode.
- 3. Configure the White balance and Image adjustment settings in the following columns. Please refer to the previous page for detailed information.
- 4. Click **Save** to enable the settings and click **Close** to exit the page.

# **Exposure** Advanced Mode

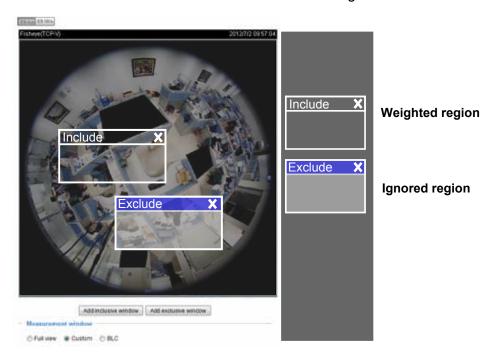
On this page, you can set the Exposure measurement window, Exposure level, Exposure mode, Exposure time, Gain control, and Day/Night mode settings. You can configure two sets of Exposure settings: one for normal situations, the other for special situations, such as day/night/schedule mode.



<u>Measurement Window</u>: This function allows users to set measurement window(s) for low light compensation. For example, where low-light objects are posed against an extremely bright background. For example, you may want to exclude the bright sunlight shining through a building's corridor.

- Full view: Calculate the full range of view and offer appropriate light compensation.
- Custom: This option allows you to manually add customized windows as inclusive or exclusive regions. A total of 10 windows can be set. Please refer to the next page for detailed illustration.

The inclusive window refers to the "weighted window"; the exclusive window refers to "ignored window". It adopts the weighted averages method to calculate the value. The inclusive windows have a higher priority. You can overlap these windows, and, if you place an exclusive window within a larger inclusive window, the exclusive part of the overlapped windows will be deducted from the inclusive window. An exposure value will then be calculated out of the remaining of the inclusive window.

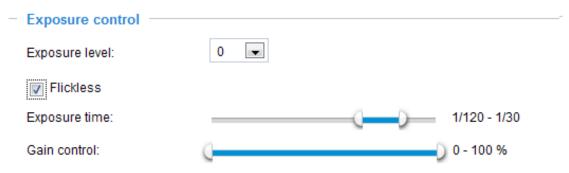


■ BLC (Back Light Compensation): This option will automatically add a "weighted region" in the middle of the window and give the necessary light compensation.

### **Exposure control:**

- Exposure level: You can manually set the Exposure level, which ranges from -2.0 to +2.0 (dark to bright).
- Flickerless: Under some circumstances when there is a differnece between the video capture frequency and local AC power frequency (NTSC or PAL), the mismatch causes color shifts or flickering images. If the above mismatch occurs, select the Flickerless checkbox, and the range of Exposure time (the shutter time) will be limited to a range in order to match the AC power frequency. See the screen capture below.

You can click and drag the semi-circular pointers on the **Exposure time** and **Gain control** slide bars to specify a range of shutter time and Gain control values within which the camera can automatically tune to an optimal imaging result. For example, you may prefer a shorter shutter time to better capture moving objects, while a faster shutter reduces light and needs to be compensated by electrical brightness gains.



# Day/Night

- Day/Night		
, ,		
Switch to B/W in night mode		
Turn on external IR illuminator in night mode		
IR cut filter:	Day mode	•

### Switch to B/W in night mode

Select this checkbox to enable the Network Camera to automatically switch to Black & White display during the night mode.

### Turn on external IR illuminator in night mode

If your camera is installed with an IR illuminator and the digital output signals are connected to it, you can let system firmware turn on the supplementary illuminator during low-light conditions.

### IR cut filter

With a removable IR-cut filter, this Network Camera can automatically remove the filter to let Infrared light pass into the sensor during low light conditions.

- Auto mode (The **Day/Night Exposure Profile** will not be available if Auto mode is selected)
  The Network Camera automatically removes the filter by judging the level of ambient light.
- Day mode

In day mode, the Network Camera switches on the IR cut filter at all times to block infrared light from reaching the sensor so that the colors will not be distorted.

- Night mode
  - In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept infrared light, thus helping to improve low light sensitivity.
- Synchronize with digital input

The Network Camera automatically removes the IR cut filter when a digital input is triggered, for example, when the camera is accompanied by an external IR light that comes with its own sensor and provides a signal to the camera. Some camera housings come with such mechanism.

■ Schedule mode

The Network Camera switches between day mode and night mode based on a specified schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

When completed with the settings on this page, click **Save** to enable the settings.

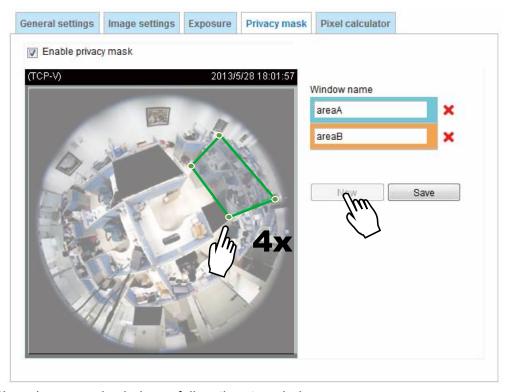
If you want to configure another sensor setting for a specific lighting condition in day/night/schedule mode, please click **Profile** to open the Profile settings page as shown below.

Please follow the steps below to setup a profile:

- 1. Check Enable and apply this profile.
- 2. Select the applied mode: **Day mode**, **Night mode**, or **Schedule mode**. Please manually enter a range of time through which you want the Schedule mode to apply.
- 3. Configure Exposure control settings in the following columns. Please refer to the previous page for detailed information.
- 4. Click **Save** to enable the setting and click **Close** to exit the window.

# Privacy mask Advanced Mode

Click **Privacy Mask** to open the settings page. On this page, you can block out certain sensitive zones to address privacy concerns.



- To set the privacy mask windows, follow the steps below:
- 1. Click **New** to add a new window. A text box will appear allowing you to enter a name for the mask.
- 2. Use four mouse clicks to mark a square area, which is recommended to be at least twice the size of the object (height and width) you want to cover.
- 3. Enter a Window Name and click **Save** to enable the setting.
- 4. Check **Enable privacy mask** to enable this function.



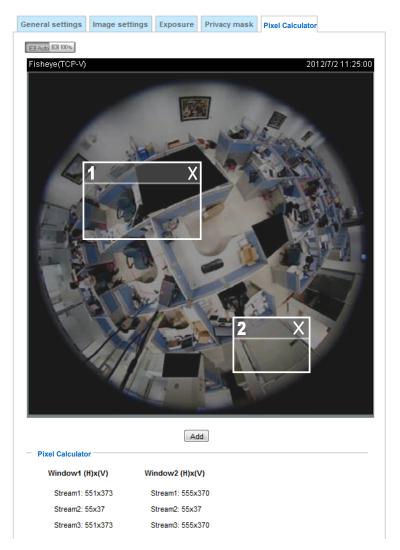
## NOTE:

- ▶ Up to 5 privacy mask windows can be configured on the same screen.
- ▶ To delete a mask, use the red cross button and then click on the **Save** button.

# Pixel Calculator Advanced Mode

Click the Add button at the lower screen to create a pixel calculator window. Place your cursor on the window to move it to an area of your interest, and change the size of window to fit the area of interest.

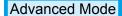
Once they are drawn, the numbers of pixels of the sides of windows will appear. This allows you to calculate if your current configuration fulfills a requirement, for instance, for recognizing the faces of persons passing through a location. A facial recognition usually requires around 130 pixels per meter or higher.

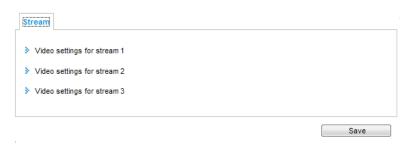


The pixels thus calculated is listed at the lower screen on a per-stream basis depending on the frame size you configure for each video stream.

# Media > Video

# Stream settings A





This Network Camera supports multiple streams with frame size ranging from 192 x 192 to 1536 x 1536.

Please follow the steps below to set up those settings for an individual stream:

- 1. Select a stream to configure its viewing region.
- 2. Choose a proper **Frame Size** from the drop-down list according to the size of monitored device.
- 3. Select the Maximum frame rate.
- The parameters of the multiple streams:

	Frame size
Stream 1	1536 x 1536 ~ 192 x 192 (Selectable)
Stream 2	1536 x 1536 ~ 192 x 192 (Selectable)
Stream 3	1536 x 1536 ~ 192 x 192 (Selectable)

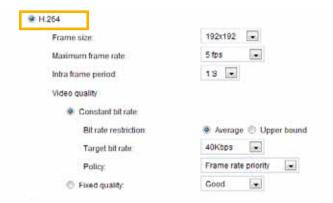
To change frame size, frame rate, and other related settings, click on video settings for a video stream to its individual configuration panel.

#### Video settings for stream 3 © MPEG-4 MPFG-4 @ H264 H 264 HERESTERN ... 15 too: . 1536x1536 🔻 Frame size: Intra frame period: 18 💌 15 fps • Maximum frame rate: Video quality Intra frame period: 1S 🔻 Constant bit rate: · Average © Upper bound Bit rate restriction: Video quality 4Mbps . Target bit rate Constant bit rate: Frame rate priority Polity: • Fixed quality: Good Good . C Fixed quality: © SVC JPEG @ JPEG Wideo settings for stream 2 ID MPEG-4 192x192 -5 for 15 💌 intra frame period: Video quality Constant bit rate: Average C Upper bound Ritirate restriction: 40Kbps -Target bit rate Frame rate priority Policy Fixed quality: .

Click the stream item to display the detailed information.

This Network Camera offers real-time SVC, H.264, MPEG-4 and MJPEG compression standards (Triple Codec) for real-time viewing.

If H.264 or MPEG-4 mode is selected, the video is streamed via RTSP protocol. There are four parameters for you to adjust the video performance:



#### ■ Frame size

DUPPEG.

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

### Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoothlier video quality.

Regardless of the power line frequency setting (60Hz or 50Hz), the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, and 15fps. You can also select **Customize** and manually enter a value.

### ■ Intra frame period

Determine how often to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

#### ■ Video quality

A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. Therefore, if **Constant bit rate** is selected, the bandwidth utilization is fixed at a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, 4Mbps, 6Mbps, 8Mbps, 10Mbps, 12Mbps, 14Mbps, and 16Mbps. You can also select **Customize** and manually enter a value.

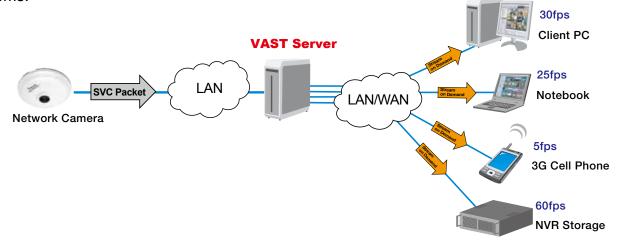
**Bit rate restriction**: The bit rate configuration is characterized either by the **Average** or the **Upper bound** approaches: the target bit rate utilized can be fluctuating around an average bit rate value or using the bit rate value as an Upper bound threshold.

**Policy**: You may select Frame rate priority or Image quality priority. The firmware dynamically controls bit rate and image quality to maintain the frame rate. If quality priority is selected, frame rate will be slightly compromized.

On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

### **SVC**

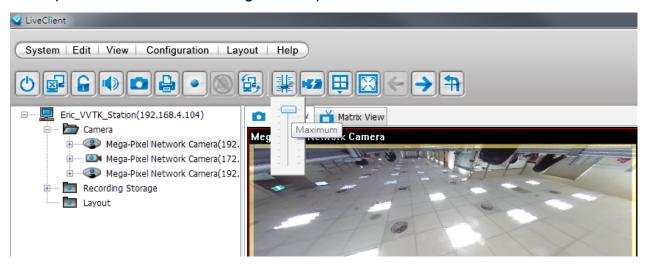
The SVC (Scalable Video Coding) feature enables streaming of videos for multiple clients from one single set of layered IP packets. Designed for saving bandwidth and CPU load on client stations, the frame rate of a video stream appearing through a view cell can be individually adjusted. This feature applies when an administrator experiences unstable video streaming due to the lack of network bandwidth, less-than-ideal hardware, or during an occurrence of network problems.



VIVOTEK's VAST server (rev. 1.6.1 and later) automatically negotiates with a camera and determines whether a network camera comes with the SVC feature. The SVC checkbox appears if the network camera supports the feature. The same checkbox also appears in the Batch Insert Cameras window. Note that the maximum frame rate varies with different cameras.

The rest of the video configuration options in the SVC column is identical to that of the H.264 protocol.

A sample screen of an SVC configuration option on a VAST LiveClient session is shown below:



If JPEG mode is selected, the Network Camera continuously sends JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client. There are three parameters provided in MJPEG mode to control the video performance:



#### ■ Frame size

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

### ■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

The frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, and 15fps. You can also select **Customize** and manually enter a value. The frame rate will decrease if you select a higher resolution.

### ■ Video quality

The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

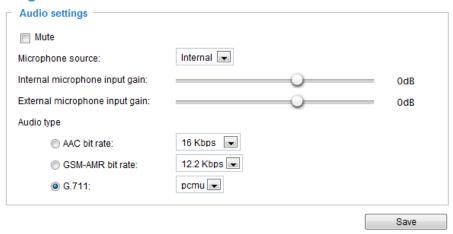


### NOTE:

- ▶ Video quality and fixed quality refers to the compression rate. If you select to enter a Customized value in the Fixed quality menu, a lower value will produce higher quality.
- ► Converting high-quality video may significantly increase the CPU loading, and you may encounter streaming disconnection or video loss while capturing a complicated scene. In the event of occurance, we suggest you customize a lower video resolution or reduce the frame rate to obtain smooth video.

# Media > Audio

## **Audio Settings**



<u>Mute</u>: Select this option to disable audio transmission from the Network Camera to all clients. Note that if mute mode is turned on, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



<u>Internal microphone input gain:</u> Select the gain of the internal audio input according to ambient conditions. Adjust the gain from -33dB (least) to 21dB (most).

External microphone input gain: Select the gain of the external audio input according to ambient conditions. Adjust the gain from -33dB (least) to 21dB (most).

Audio type: Select audio codec AAC, GSM-AMR, or G.711 and the bit rate.

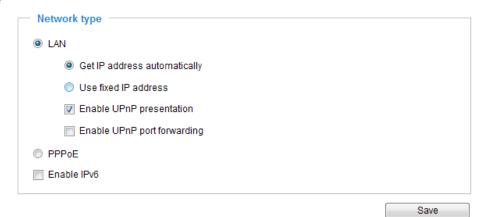
- AAC provides good sound quality at the cost of higher bandwidth consumption. The bit rates are selectable from: 16Kbps, 32Kbps, 48Kbps, 64Kbps, 96Kbps, and 128Kbps.
- GSM-ARM is designed to optimize speech quality and requires less bandwidth. The bit rates are selectable from: 4.75Kbps, 5.15Kbps, 5.90Kbps, 6.7Kbps, 7.4Kbps, 7.95Kbps, 10.2Kbps, and 12.2Kbps.
- G.711 also provides good sound quality and requires about 64Kbps. Select pcmu (µ-Law) or pcma (A-Law) mode.

When completed with the settings on this page, click **Save** to enable the settings.

# **Network > General settings**

This section explains how to configure a wired network connection for the Network Camera.

## **Network Type**

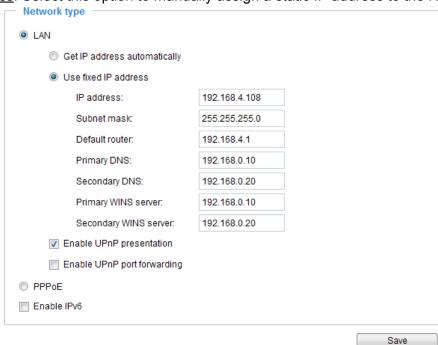


### LAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Rememer to click **Save** when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

Use fixed IP address: Select this option to manually assign a static IP address to the Network Camera.



- 1. You can make use of VIVOTEK Installation Wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software Installation on page 16 for details.
- 2. Enter the Static IP, Subnet mask, Default router, and Primary DNS provided by your ISP.

<u>Subnet mask</u>: This is used to determine if the destination is in the same subnet. The default value is "255.255.25.0".

<u>Default router</u>: This is the gateway used to forward frames to destinations in a different subnet. Invalid router setting will fail the transmission to destinations in different subnet.

Primary DNS: The primary domain name server that translates hostnames into IP addresses.

Secondary DNS: Secondary domain name server that backups the Primary DNS.

<u>Primary WINS server</u>: The primary WINS server that maintains the database of computer name and IP address.

<u>Secondary WINS server</u>: The secondary WINS server that maintains the database of computer name and IP address.

Enable UPnP presentation: Select this option to enable UPnP $^{\text{TM}}$  presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, shortcuts of connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP $^{\text{TM}}$  is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP $^{\text{TM}}$  component is installed on your computer.



<u>Enable UPnP port forwarding</u>: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports on the router automatically so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports  $UPnP^{TM}$  and it is activated.

## PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera on the LAN.
- 2. Go to Configuration > Event > Event settings > Add server (please refer to Add server on page 101) to add a new email or FTP server.
- 3. Go to Configuration > Event > Event settings > Add media (please refer to Add media on page 105). Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > General settings > Network type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.



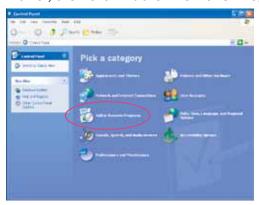
- 5. The Network Camera will reboot.
- 6. Disconnect the power to the Network Camera; remove it from the LAN environment.



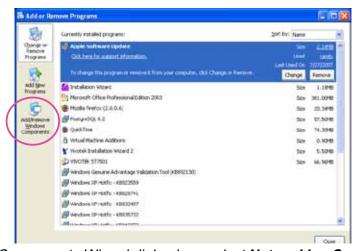
# **NOTE:**

- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ► If UPnP<sup>™</sup> is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.
- ► Below are steps to enable the UPnP<sup>TM</sup> user interface on your computer:

  Note that you must log on to the computer as a system administrator to install the UPnP<sup>TM</sup> components.
  - 1. Go to Start, click Control Panel, then click Add or Remove Programs.



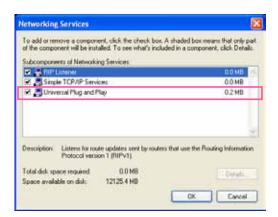
2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



3. In the Windows Components Wizard dialog box, select Networking Services and click Details.



4. In the Networking Services dialog box, select Universal Plug and Play and click OK.



5. Click **Next** in the following window.



- 6. Click **Finish**.  $UPnP^{TM}$  is enabled.
- ► How does UPnP<sup>TM</sup> work? UPnP<sup>TM</sup> networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

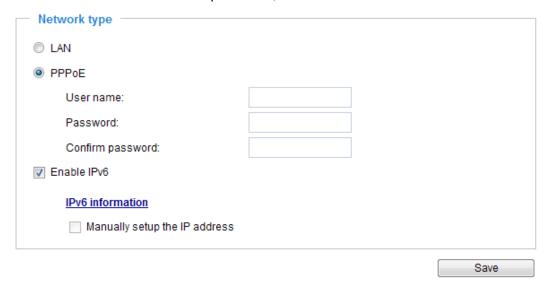
From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or
	http://192.168.4.160:8080

If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 45 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.

### Enable IPv6

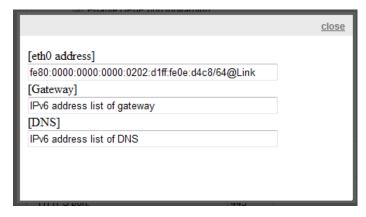
Select this option and click **Save** to enable IPv6 settings.

Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft® Internet Explorer 6.5, Mozilla Firefox 3.0 or above.



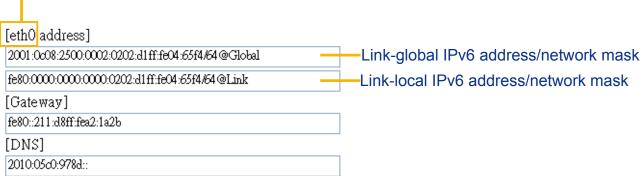
When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.



If your IPv6 settings are successful, the IPv6 address list will be listed in the pop-up window. The IPv6 address will be displayed as follows:

# Refers to Ethernet



Please follow the steps below to link to an IPv6 address:

- 1. Open your web browser.
- 2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
- 3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage.

For example:





# NOTE:

▶ If you have a Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to **HTTP** streaming on page 71 for detailed information.)



▶ If you choose PPPoE as the Network Type, the [PPP0 address] will be displayed in the IPv6 information column as shown below.

[eth0 address] fe80:0000:0000:0000:0202:d1ff:fe11:2299/64@Link
[ppp0 address] fe80:0000:0000:0000:0202:d1ff:fe11:2299/10@Link
2001:b100:01c0:0002:0202:d1ff:fe11:2299/64@Global
[Gateway]
fe80::90:1a00:4142:8æd
[DNS]  2001:b000::1

Manually setup the IP address: Select this option to manually set up IPv6 settings if your network environment does not have DHCPv6 server and router advertisements-enabled routers. If you check this item, the following blanks will be displayed for you to enter the corresponding information:

# IPv6 information

Manually setup the IP address	
Optional IP address / Prefix length	/ 64
Optional default router	
Optional primary DNS	

### **Port**

port —		
HTTPS port:	443	
Two way audio port:	5060	
FTP port:	21	
		Save

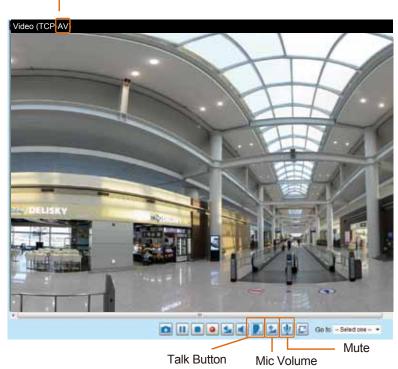
HTTPS port: By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

Two way audio port: By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.

The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to "MPEG-4" or "H.264" on the Media > Video > Stream settings page and the media option is set to "Media > Video > Stream settings" on the Client Settings page. Please refer to Client Settings on page 34 and Stream settings on page 58.





Audio is being transmitted to the Network Camera

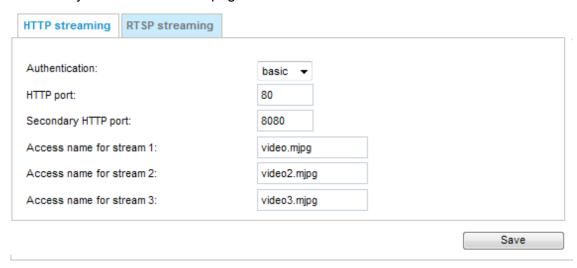
Click to enable audio transmission to the Network Camera; click to adjust the volume of microphone; click to turn off the audio. To stop talking, click again.

<u>FTP port</u>: The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK's Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21, or assigned to another port number between 1025 and 65535.

# Network > Streaming protocols | Advanced Mode

## **HTTP streaming**

To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security > User account on page 82 for details.

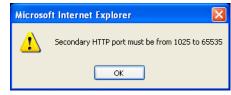


<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

HTTP port / Secondary HTTP port: By default, the HTTP port is set to **80** and the secondary HTTP port is set to **8080**. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

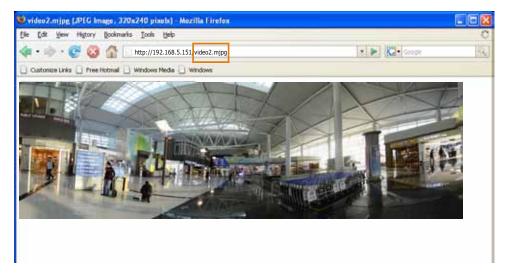
On the LAN
http://192.168.4.160 or
http://192.168.4.160:8080

Access name for stream  $1 \sim 3$ : This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source. Users can click **Media > Video > Stream settings** to set up the video quality of linked streams. For more information about how to set up the video quality, please refer to Stream settings on page 58.

When using Mozilla Firefox or Netscape to access the Network Camera and the video mode is set to **JPEG**, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox and Netscape.

URL command -- http://<ip address>:<http port>/<access name for stream 1 ~ 5> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch Mozilla **Firefox** or **Netscape**.
- 2. Type the above URL command in the address bar. Press Enter.
- 3. The JPEG images will be displayed in your web browser.



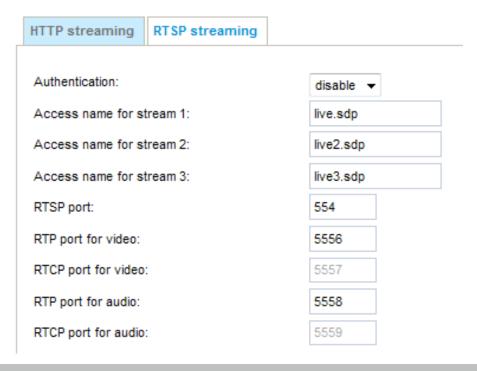


### **IMPORTANT:**

- ▶ Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream 1 ~ 3> will fail to access the Network Camera.
- ▶ Users can only use URL commands to request the stream 5. For more information about URL commands, please refer to page 125.

# **RTSP Streaming**

To utilize RTSP streaming authentication, make sure that you have set a password for the Network Camera first; please refer to **Security > User account** on page 82 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.

If **basic** authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access.

The availability of the RTSP streaming for the three authentication modes is listed in the following table:

	Quick Time player	VLC Player	
Disable	0	0	
Basic	0	0	
Digest	0	X	

Access name for stream  $1 \sim 3$ : This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an RTSP player to access the Network Camera, you **HAVE TO** set the video mode to H.264 / MPEG-4 and use the following RTSP URL command to request transmission of the streaming data

Open URL

rtsp://192.168.5.151:554/live.sdp

rtsp://<ip address>:<rtsp port>/<access name for stream1 ~ 3>

For example, when the access name for stream 1 is set to live.sdp:

1. Launch an RTSP player.

2. Choose File > Open URL. A URL dialog box will pop up.

3. Type the above URL command in the address field.

4. The live video will be displayed in your player as shown below.

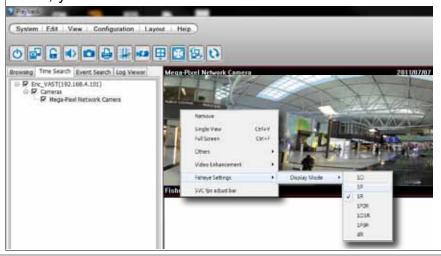


(4) (4) (1) (20) (b)



# NOTE:

An original, circular view will be displayed using all RTSP players. For access to the Regional Views, you can install VIVOTEK's ST7501 or VAST software. You can right-click on a live view



window to see the Display mode options.

# RTSP port /RTP port for video, audio/ RTCP port for video, audio

- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring the Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always an odd number. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



<u>Multicast settings for stream 1  $\sim$  3</u>: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for streams 1  $\sim$  3.

Multicast settings for stream 1:		
Always multicast		
Multicast group address:	239.128.1.99	
Multicast video port:	5560	
Multicast RTCP video port:	5561	
Multicast audio port:	5562	
Multicast RTCP audio port:	5563	
Multicast TTL [1~255]:	15	
<ul><li>Multicast settings for stream 2:</li><li>Always multicast</li></ul>		
Multicast group address:	239.128.1.100	
Multicast video port:	5564	
Multicast RTCP video port:	5565	
Multicast audio port:	5566	
Multicast RTCP audio port:	5567	
Multicast TTL [1~255]:	15	

Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and thus is always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:



Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

Initial TTL	Scope
0	Restricted to the same host
1	Restricted to the same subnetwork
32	Restricted to the same site
64	Restricted to the same region
128	Restricted to the same continent
255	Unrestricted in scope

# Network > QoS (Quality of Service) Advanced Mode

Quality of Service refers to a resource reservation control mechanism, which guarantees a certain quality to different services on the network. Quality of service guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. Quality can be defined as, for instance, a maintained level of bit rate, low latency, no packet dropping, etc.

The following are the main benefits of a QoS-aware network:

- The ability to prioritize traffic and guarantee a certain level of performance to the data flow.
- The ability to control the amount of bandwidth each application may use, and thus provide higher reliability and stability on the network.

#### Requirements for QoS

To utilize QoS in a network environment, the following requirements must be met:

- All network switches and routers in the network must include support for QoS.
- The network video devices used in the network must be QoS-enabled.

# QoS models

# CoS (the VLAN 802.1p model)

IEEE802.1p defines a QoS model at OSI Layer 2 (Data Link Layer), which is called CoS, Class of Service. It adds a 3-bit value to the VLAN MAC header, which indicates the frame priority level from 0 (lowest) to 7 (highest). The priority is set up on the network switches, which then use different queuing disciplines to forward the packets.

Below is the setting column for CoS. Enter the **VLAN ID** of your switch  $(0\sim4095)$  and choose the priority for each application  $(0\sim7)$ .



If you assign Video the highest priority level, your network switch will handle video packets first.



#### NOTE:

- ▶ A VLAN-capable Switch (802.1p) is required. Web browsing may fail if the CoS setting is incorrect.
- ► Class of Service technologies do not guarantee a level of service in terms of bandwidth and delivery time; they offer a "best-effort." Users can think of CoS as "coarsely-grained" traffic control and QoS as "finely-grained" traffic control.
- ▶ Although CoS is simple to manage, it lacks scalability and does not offer end-to-end guarantees since it is based on L2 protocol.

# QoS/DSCP (the DiffServ model)

DSCP-ECN defines QoS at Layer 3 (Network Layer). The Differentiated Services (DiffServ) model is based on packet marking and router queuing disciplines. The marking is done by adding a field to the IP header, called the DSCP (Differentiated Services Codepoint). This is a 6-bit field that provides 64 different class IDs. It gives an indication of how a given packet is to be forwarded, known as the Per Hop Behavior (PHB). The PHB describes a particular service level in terms of bandwidth, queueing theory, and dropping (discarding the packet) decisions. Routers at each network node classify packets according to their DSCP value and give them a particular forwarding treatment; for example, how much bandwidth to reserve for it.

Below are the setting options of DSCP (DiffServ Codepoint). Specify the DSCP value for each application (0~63).

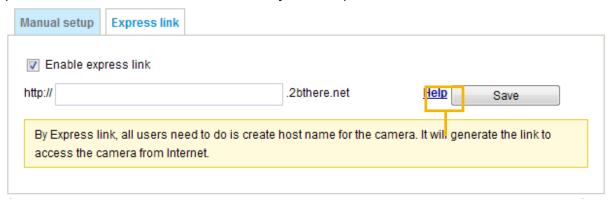


# Network > DDNS

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

# **Express link**

Express Link is a free service provided by VIVOTEK server, which allows users to register a domain name for a network device. One URL can only be mapped to one MAC address. This service will check out if the host name is valid and automatically open a port on your router. Unlike DDNS, which requires a user to manually check out details about UPnP port forwarding, the Express Link is more convenient and easy to set up.



Please follow the steps below to enable Express Link:

- 1. Make sure that your router supports UPnP port forwarding and it is activated, or you may see the following warning message: Express link is not supported under current network environment.
- 2. Check **Enable express link**.
- 3. Enter a host name for the network device and click **Save**. If the host name has been used by another device, a warning message will show up. If the host name is valid, it will show a message as shown below.





# **Manual setup**

# DDNS: Dynamic domain name service

Manual setup	Express link		
Enable DD	NS		
Provide	er:	Dyndns.org(Dynamic) ▼	
Hostna	ame:		
Usern	ame:		
Passw	ord:		
Hostna	ame:		[*.tzo.com]
Email:			
Key:			

Enable DDNS: Select this option to enable the DDNS setting.

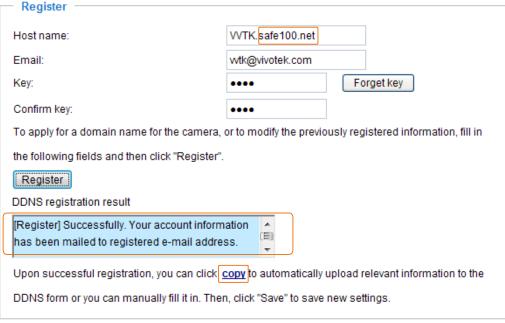
<u>Provider</u>: Select a DDNS provider from the provider drop-down list.

VIVOTEK offers **Safe100.net**, a free dynamic domain name service, to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's Network Cameras from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), TZO. com, DHS.org, CustomSafe100, dyn-interfree.it.

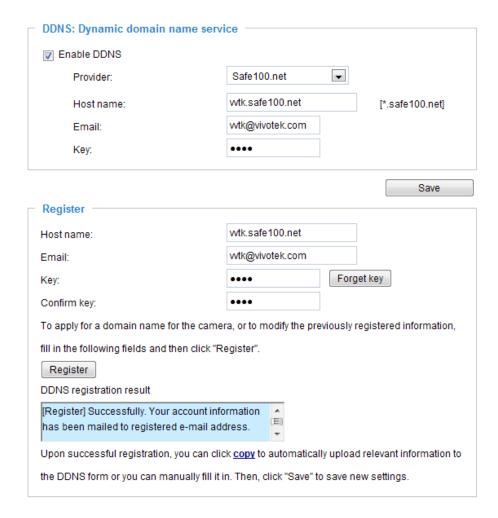
Note that before utilizing this function, please apply for a dynamic domain account first.

#### ■ Safe100.net

- 1. In the DDNS column, select **Safe100.net** from the drop-down list. Click **I accept** after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, and click **Register**. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the following screen.



4. Select Enable DDNS and click Save to enable the setting.

# ■ CustomSafe100

VIVOTEK offers documents to establish a CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from the drop-down list.
- In the Register column, fill in the Host name, Email, Key, and Confirm Key; then click Register. After a
  host name has been successfully created, you will see a success message in the DDNS Registration
  Result column.
- 3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and click Save to enable the setting.

<u>Forget key</u>: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply for a dynamic domain account when selecting other DDNS providers:

- Dyndns.org(Dynamic) / Dyndns.org(Custom): visit http://www.dyndns.com/
- dyn-interfree.it: visit http://dyn-interfree.it/

# **Network > SNMP (Simple Network Management Protocol)**

# Advanced Mode

This section explains how to use the SNMP on the network camera. The Simple Network Management Protocol is an application layer protocol that facilitates the exchange of management information between network devices. It helps network administrators to remotely manage network devices and find, solve network problems with ease.

- The SNMP consists of the following three key components:
- 1. Manager: Network-management station (NMS), a server which executes applications that monitor and control managed devices.
- 2. Agent: A network-management software module on a managed device which transfers the status of managed devices to the NMS.
- 3. Managed device: A network node on a managed network. For example: routers, switches, bridges, hubs, computer hosts, printers, IP telephones, network cameras, web server, and database.

Before configuring SNMP settings on the this page, please enable your NMS first.

# **SNMP Configuration**

#### Enable SNMPv1, SNMPv2c

Select this option and enter the names of Read/Write community and Read Only community according to your NMS settings.



#### Enable SNMPv3

This option contains cryptographic security, a higher security level, which allows you to set the Authentication password and the Encryption password.

- Security name: According to your NMS settings, choose Read/Write or Read Only and enter the community name.
- Authentication type: Select MD5 or SHA as the authentication method.
- Authentication password: Enter the password for authentication (at least 8 characters).
- Encryption password: Enter a password for encryption (at least 8 characters).



# **Security > User Account**

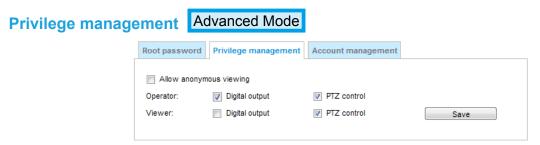
This section explains how to enable password protection and create multiple accounts.

#### **Root Password**



The administrator account name is "root", which is permanent and can not be deleted. If you want to add more accounts in the Manage User column, please apply the password for the "root" account first.

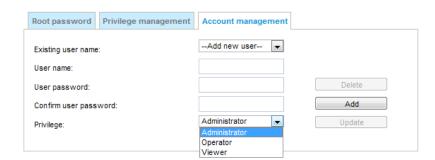
- 1. Type the password identically in both text boxes, then click **Save** to enable password protection.
- 2. A window will prompt for authentication; type the correct user's name and password in their respective fields to access the Network Camera.



<u>Digital Output & PTZ control</u>: You can modify the management privilege as operators or viewers. Select or de-select the checkboxes, and then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Configuration on page 36).

Allow anonymous viewing: If you select this item, any client can access the live stream without entering a User ID and Password.

#### **Account management**



Administrators can create up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the privilege level for the new user account. Click **Add** to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Though operators cannot access the Configuration page, they can use the URL Commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 125. Viewers access only the main page for live viewing.

Here you also can change a user's access rights or delete user accounts.

- 1. Select an existing account to modify.
- 2. Make necessary changes and click **Update** or **Delete** to enable the setting.

# Security > HTTPS (Hypertext Transfer Protocol over SSL)

Advanced Mode

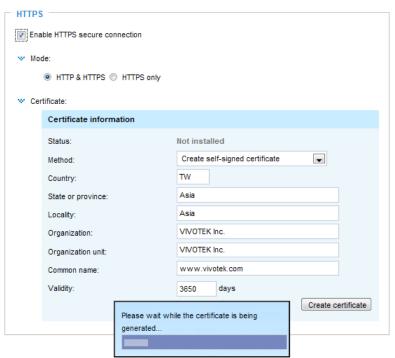
This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

#### **Create and Install Certificate Method**

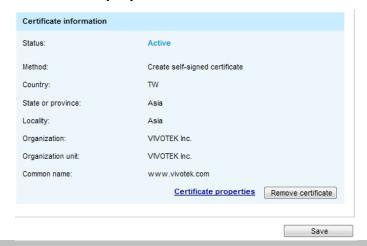
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

#### Create self-signed certificate

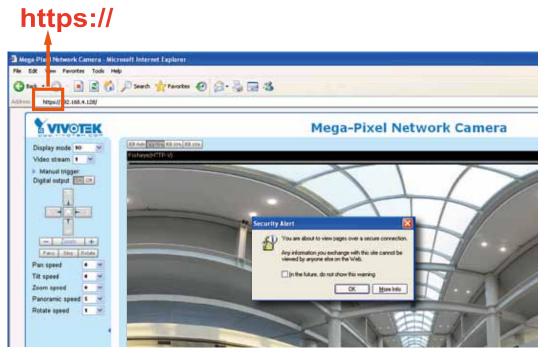
- 1. Select the first option.
- 2. Check **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click **Create certificate** to generate a certificate.



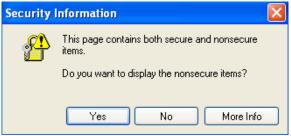
4. The Certificate Information will automatically be displayed in the lower screen as shown below. You can click **Certificate properties** to view detailed information about the certificate.



- 5. Click **Save** to preserve your configuration, and your current session with the camera will change to the encrypted connection.
- 6. If your web session does not automatically change to an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "<a href="http://">http://</a>" to "<a href="https://">https://</a>" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.





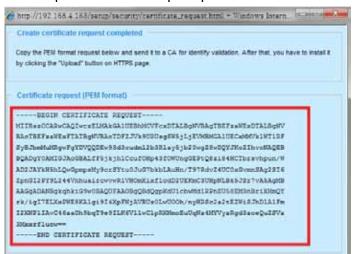


## Create certificate request and install

- 1. Select the option from the **Method** pull-down menu.
- 2. Click Create certificate to proceed.
- 3. The following information will show up in a pop-up window after clicking **Create**. Then click **Save** to generate the certificate request.



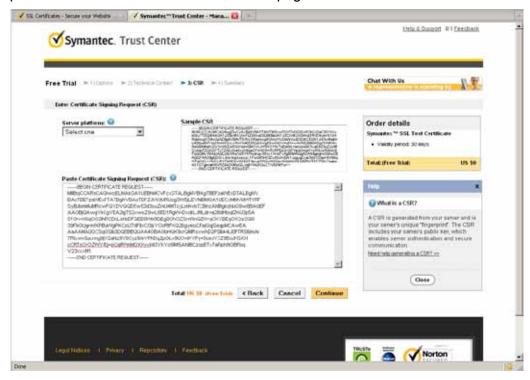
4. The Certificate request window will prompt.



If you see the following Information bar, click **OK** and click on the Information bar at the top of the page to allow pop-ups.



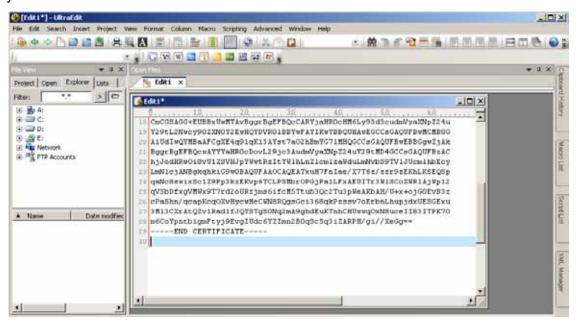
5. Look for a trusted certificate authority, such as Symantec's VeriSign Authentication Services, that issues digital certificates. Sign in and purchase the SSL certification service. Copy the certificate request from your request prompt and paste it in the CA's signing request window. Proceed with the rest of the process as CA's instructions on their webpage.



6. Once completed, your SSL certificate should be delivered to you via an email or other means. Copy the contents of the certificate in the email and paste it in a text/HTML/hex editor/converter, such as IDM Computer Solutions' UltraEdit.



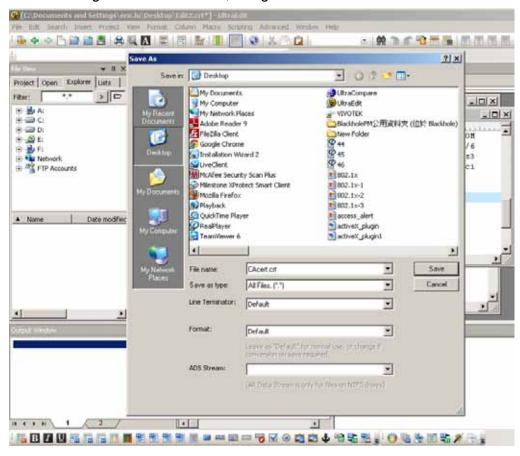
7. Open a new edit, paste the certificate contents, and press ENTER at the end of the contents to add an empty line.



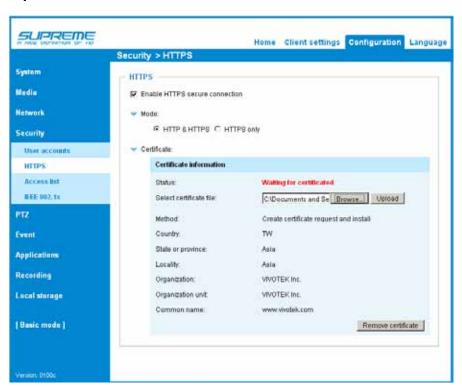
8. Convert file format from DOS to UNIX. Open File menu > Conversions > DOS to Unix.



9. Save the edit using the ".crt" extension, using a file name like "CAcert.crt."



10. Return to the original firmware session, use the **Browse** button to locate the crt certificate file, and click **Upload** to enable the certification.

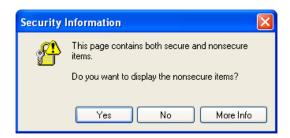


11. When the certifice file is successfully loaded, its status will be stated as **Active**. Note that a certificate must have been created and installed before you can click on the "**Save**" button for the configuration to take effect.



12.To begin an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "<a href="http://">https://</a>" to "<a href="https://">https://</a>" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.







# Security > Access List Advanced Mode

This section explains how to control access permission by verifying the client PC's IP address.

# **General Settings**

_	General settings —				
	Maximum number of cond	current streaming:	10 🔻	Connection management	

Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream #1, #2, and #3). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explorer or Quick Time Player).

Connection management: Click this button to display the connection status window showing a list of the

current connections. For example:

	IP address	Elapsed time	UserID		
	192.168.1.147	12:20:34	root		
(3)	61.22.15.3	00:10:09			
-9	192.168.3.25	45:00:34	greg		
Refresh Add to deny list Disconnect Close					

■ IP address: Current connections to the Network Camera.

- Elapsed time: How much time the client has been at the webpage.
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to link to the webpage without a user name and password, the User ID column will be empty.

There are some situations which allow clients access to the live video without a user name and password:

- 1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security > User account on page 82.
- 2. The administrator has set up a root password, but set **RTSP Authentication** to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 72.
- 3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to page 82.
- Refresh: Click this button to refresh all current connections.
- Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny access. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.

■ Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explorer or Quick Time Player).

<u>Enable access list filtering</u>: Check this item and click **Save** if you want to enable the access list filtering function.

#### **Filter**

<u>Filter type</u>: Select **Allow** or **Deny** as the filter type. If you choose **Allow Type**, only those clients whose IP addresses are on the Access List below can access the Network Camera, and the others cannot access. On the contrary, if you choose **Deny Type**, those clients whose IP addresses are on the Access List below will not be allowed to access the Network Camera, and the others can access.

Then you can **Add** a rule to the following Access List. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 Settings**, please refer to Network > Enable IPv6 on page 67 for detailed information.



There are three types of rules:

<u>Single</u>: This rule allows the user to add an IP address to the Allowed/Denied list. For example:



<u>Network</u>: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List. The routing prefix is written in CIDR notation. For example:



accesses from IP address 192.168.2.x will be bolcked.

If IPv6 filter is preferred, you will be prompted by the following window. Enter the IPv6 address and the two-digit prefix length to specify the range of IP addresses in your configuration.



Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List. Note: This rule is only applied to IPv4.

For example:



# **Administrator IP address**

Always allow the IP address to access this device: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.



# Security > IEEE 802.1x Advanced Mode

Enable this function if your network environment uses IEEE 802.1x, which is a port-based network access control. The network devices, intermediary switch/access point/hub, and RADIUS server must support and enable 802.1x settings.

The 802.1x standard is designed to enhance the security of local area networks, which provides authentication to network devices (clients) attached to a network port (wired or wireless). If all certificates between client and server are verified, a point-to-point connection will be enabled; if authentication fails, access on that port will be prohibited. 802.1x utilizes an existing protocol, the Extensible Authentication Protocol (EAP), to facilitate communication.

■ The components of a protected network with 802.1x authentication:



- 1. Supplicant: A client end user (camera), which requests authentication.
- 2. Authenticator (an access point or a switch): A "go between" which restricts unauthorized end users from communicating with the authentication server.
- 3. Authentication server (usually a RADIUS server): Checks the client certificate and decides whether to accept the end user's access request.
- VIVOTEK Network Cameras support two types of EAP methods to perform authentication: **EAP-PEAP** and **EAP-TLS**.

Please follow the steps below to enable 802.1x settings:

- 1. Before connecting the Network Camera to the protected network with 802.1x, please apply a digital certificate from a Certificate Authority (i.e., MIS of your company) which can be validated by a RADIUS
- 2. Connect the Network Camera to a PC or notebook outside of the protected LAN. Open the configuration page of the Network Camera as shown below. Select **EAP-PEAP** or **EAP-TLS** as the EAP method. In the following blanks, enter your ID and password issued by the CA, then upload related certificate(s).



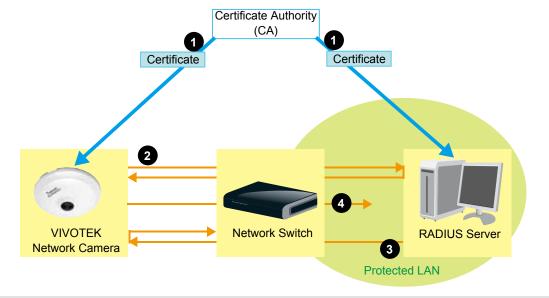


3. When all settings are complete, move the Network Camera to the protected LAN by connecting it to an 802.1x enabled switch. The devices will then start the authentication automatically.



# NOTE:

- ► The authentication process for 802.1x:
- 1. The Certificate Authority (CA) provides the required signed certificates to the Network Camera (the supplicant) and the RADIUS Server (the authentication server).
- 2. A Network Camera requests access to the protected LAN using 802.1X via a switch (the authenticator). The client offers its identity and client certificate, which is then forwarded by the switch to the RADIUS Server, which uses an algorithm to authenticate the Network Camera and returns an acceptance or rejection back to the switch.
- 3. The switch also forwards the RADIUS Server's certificate to the Network Camera.
- 4. Assuming all certificates are validated, the switch then changes the Network Camera's state to authorized and is allowed access to the protected network via a pre-configured port.

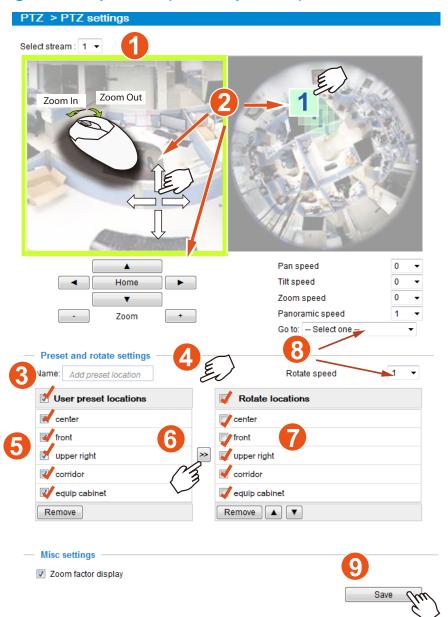


# PTZ > PTZ settings Advanced Mode

This section explains how to control the Network Camera's Pan/Tilt/Zoom operation.

The PTZ function allows users to quickly move the focus to a target area for close-up viewing without physically zooming the camera.

# **Digital PTZ Operation (E-PTZ Operation)**



# Preset positions and rotation settings

In the PTZ settings page, you can create preset positions in the hemisphere covered by the fisheye lens. A total of 20 preset positions can be configured.

Please follow the steps below to configure preset positions and arrange them in a rotational tour through different positions.

1. First select a video stream on which the PTZ settings will take place.

2. Adjust the shooting area to the desired position using the PTZ keypad, the FOV indicators, or mouse clicks on the live screen. To begin the mouse control, click on the two interactive windows. If you click on the Original view window, an FOV indicator will appear. You can click and hold down the left mouse button to drag the FOV indicator to a desired position. The rest of mouse control methods are identical to those for the Regional windows.

Due to the highly-sensitive mouse control, the PTZ control buttons can help fine-tune to an optimal location.

Please note that your PTZ preset settings will only take effect on Regional windows, and not on the Panoramic views.

- 3. After you selected an area of interest, enter a name for the new position, which can contain up to forty characters.
- 4. Click **Add** to enable the settings. The preset positions will be listed on the **User preset locations**. (To add more positions you wish, please repeat steps 1~3.)
- 5. Select the preset positions by their checkboxes.
- 6. Click on the move button (>>) to move positions to the Rotate locations window.
- 7. You may select some or all of the imported positions as the stop points during the tour.
- 8. Select other speed options using their specific pull-down menus.
- 9. Select a preferred **Rotate speed** for consecutively displaying views of multiple positions. The Rotate speeds and the dwell time of each position on a Regional view window are shown below:

Rotate speed	Dwell time in sec.		
1	6		
2	3		
3	2		
4	1.5		
5	1.2		

9. Click on the **Save** button to preserve your configuration.

To remove a preset position from the list, select it and click **Remove**. You can re-arrange the order of the position hop on the list using the **buttons**.

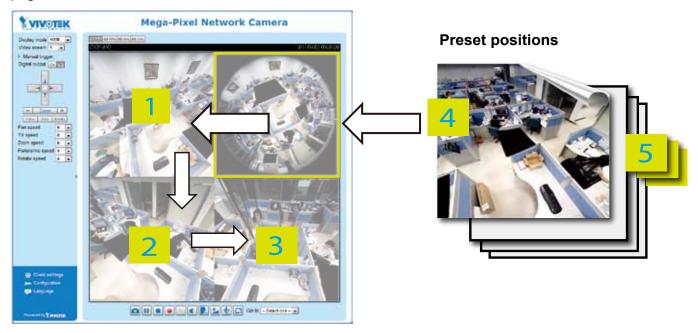
#### Misc settings

Use this checkbox to display or hide the zoom ratio indicator on the screen. You can use your mousewheel to zoom in or zoom out on a live view window.



# Home page in Regional Display Mode

Shown below is the display order of preset positions when you click on the **Rotate** button on the main page.

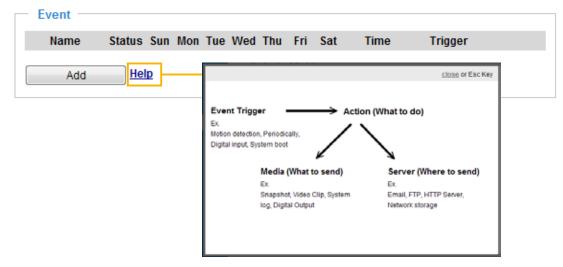


- The preset positions will also be displayed on the home page. Select one from the **Go to** drop-down list, and the preset position will display on one of the Regional view windows.
- If you have set up different preset positions for different streams, you can select one of the video streams to display its distinctive positions.
- If there are multiple preset positions, these positions will take turn filling in your live view windows.

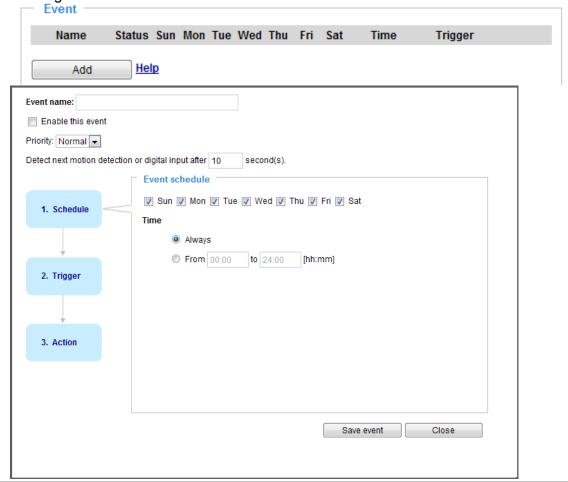
**Event** 

# Event > Event settings Advanced Mode

This section explains how to configure the Network Camera to respond to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to an FTP server or e-mail address as notifications. Click on **Help**, there is an illustration shown in the pop-up window explaining that an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action that will be performed.



An event is an action initiated by a user-defined trigger source. In the **Event** column, click **Add** to open the event settings window.



- Event name: Enter a name for the event setting.
- Enable this event: Select this checkbox to enable the event setting.
- Priority: Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.
- Detect next event after 

  seconds: Enter the duration in seconds to pause motion detection after a motion is detected. This prevents too many events to be triggered within a short time.

Follow the steps 1~3 to arrange the three elements -- Schedule, Trigger, and Action to set an event. A total of 3 event settings can be configured.

#### 1. Schedule

Specify the period for the event. Please select the days of the week and the time in a day (in 24-hr time format) to specify when will the event-triggering conditions take effect.

#### 2. Trigger

This is the cause or stimulus which defines what will trigger the event. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital inputs.

There are several choices of trigger sources as shown below. Select each item to display its related options.

#### ■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion Detection on page 111 for details.

Video motion detection		
Normal: door		
Profile: nallway		
Note: Please configure	Motion detection	irst

#### ■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

Periodically		
Trigger every other	1	minutes

#### ■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices with digital input devices on the market which help detect changes in temperature, vibration, sound, light, etc.

#### ■ System boot

This option triggers the Network Camera when the power to the Network Camera is disconnected.

#### ■ Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to overwrite older data.

### ■ Camera tampering detection

This option allows the Network Camera to trigger when the camera detects that is is being tampered with. To enable this function, you need to configure the Tampering Detection option first. Please refer to page 114 for detailed information.



#### ■ Manual Trigger

This option allows user to enable event triggers manually by clicking the on/off button on the homepage. Please configure 1 ~ 3 events before using this function.

Display mode 1R

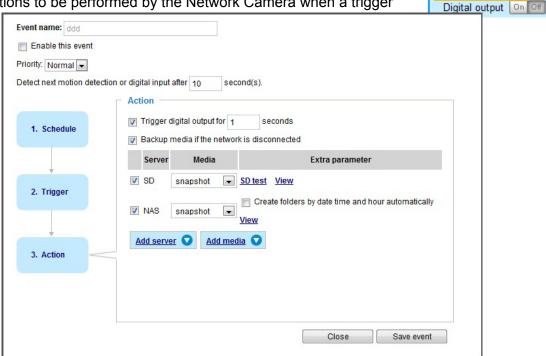
Video stream 1 W Manual trigger: 1 On Off 2 On Off

3 On Off



# 3. Action

Define the actions to be performed by the Network Camera when a trigger is activated.



- Trigger digital output for 

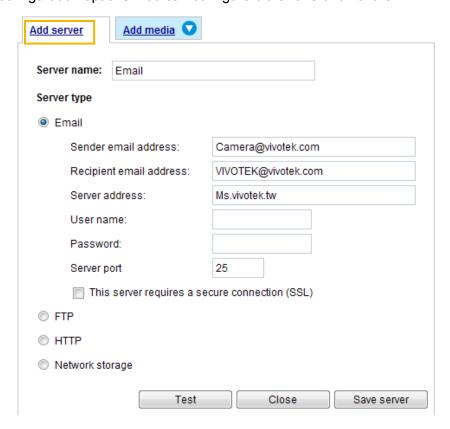
  seconds Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.
- Backup media if the network is disconnected Select this option to backup media file on SD card if the network is disconnected. Please note that this function will only apply after you set up the network storage (NAS). For more information about how to set up network storage, please refer to page 117.

To configure an event with video recording or snapshots, it is necessary to configure/provide servers and storage media settings so that the Network Camera will know where to send the media files to when a trigger is activated.

#### **Add server**

Click **Add server** to unfold the server setting window. You can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.



#### Server type - Email

Select to send the media files via email when a trigger is activated.

- Server name: Enter a name for the server setting.
- Sender email address: Enter a valid email address as the sender address.
- Recipient email address: Enter a valid email address as the recipient address.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The default mail server port is set to 25. You can also manually set another port.

If your SMTP server requires a secure connection (SSL), check **This server requires a secure** connection (SSL).

To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



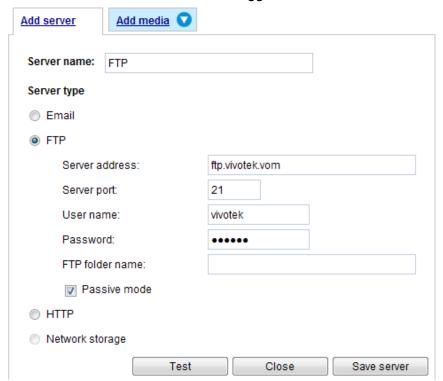
Click **Save server** to enable the settings, then click **Close** to exit the Add server page.

After you set up the first event server, a new item for event server will automatically appear on the Server list. If you wish to add more server options, click **Add server**.



## Server type - FTP

Select to send the media files to an FTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- Server address: Enter the domain name or IP address of the FTP server.
- Server port: By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- FTP folder name

  Enter the folder where the media file will be placed. If the folder name does not exist, the Network

  Camera will create one on the FTP server.

#### ■ Passive mode

Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click **Save server** to enable the settings, then click **Close** to exit the Add server page.

# Server type - HTTP

Select to send the media files to an HTTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.

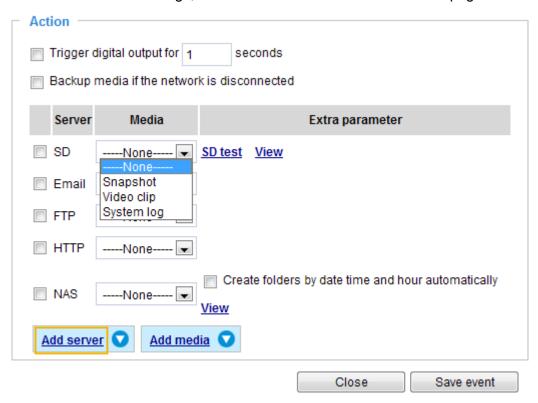


Click **Save server** to enable the settings and click **Close** to exit the Add server page.

### Network storage:

Select to send the media files to a network storage location when a trigger is activated. Please refer to **NAS server** on page 117 for details.

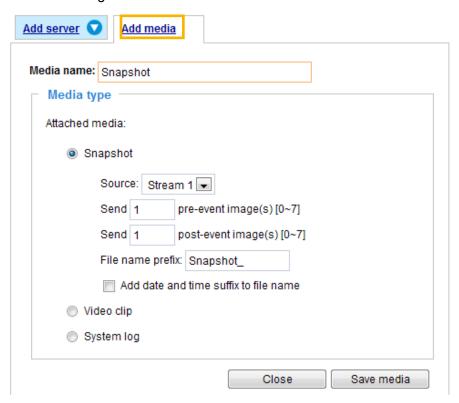
Click Save server to enable the settings, then click Close to exit the Add server page.



■ SD Test: Click to test your SD card. The system will display a message indicating success or failure. If you want to use your SD card for local storage, please format it before use. Please refer to page 120 for detailed information.

#### Add media

Click **Add media** to open the media setting window. You can specify the type of media that will be sent when a trigger is activated. A total of 5 media settings can be configured. There are three choices of media types available: Snapshot, Video Clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.



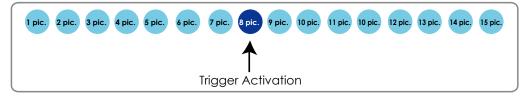
# Media type - Snapshot

Select to send snapshots when a trigger is activated.

- Media name: Enter a name for the media setting.
- Source: Select to take snapshots from streams 1 ~ 3.
- Send ☐ pre-event images

  The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



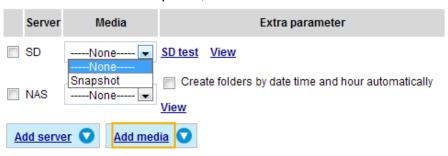
■ File name prefix
Enter the text that will be appended to the front of the file name.

■ Add date and time suffix to the file name. Select this option to add a date/time suffix to the file name. For example:



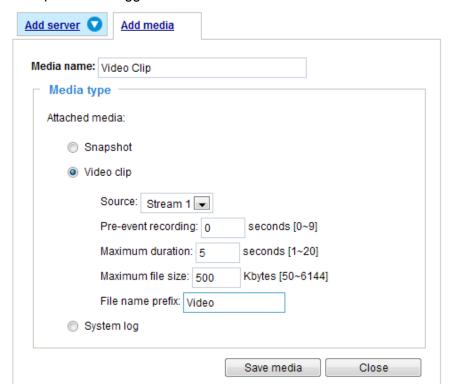
Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

After you set up the first media server, a new column for media server will automatically display on the Media list. If you wish to add more media options, click **Add media**.



# Media type - Video clip

Select to send video clips when a trigger is activated.

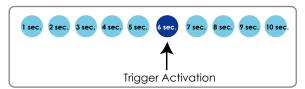


- Media name: Enter a name for the media setting.
- Source: Select the source of video clip.
- Pre-event recording

The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds of video can be recorded.

■ Maximum duration

Specify the maximum recording duration in seconds. Up to 10 seconds of video can be recorded. For example, if pre-event recording is set to 5 seconds and the maximum duration is set to 10 seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



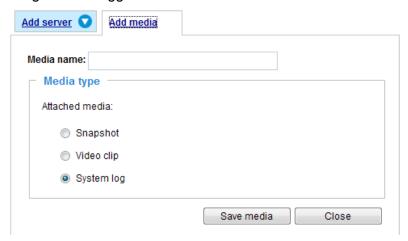
- Maximum file size Specify the maximum file size allowed.
- File name prefix Enter the text that will be appended to the front of the file name. For example:



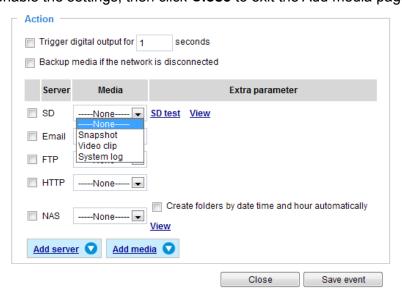
Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

# Media type - System log

Select to send a system log when a trigger is activated.

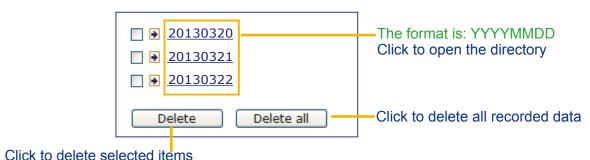


Click **Save media** to enable the settings, then click **Close** to exit the Add media page.

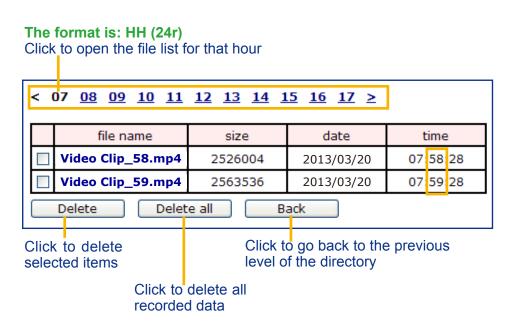


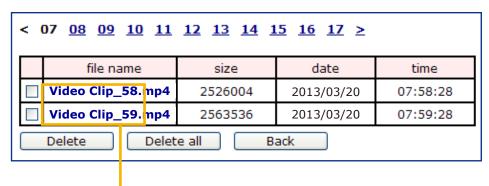
- View: Click this button to open a file list window. This function is only for SD card and Network Storage. If you click **View** button of SD card, a Local storage page will pop up for you to manage recorded files on SD card. For more information about Local storage, please refer to page 120. If you click **View** button of Network storage, a file directory window will pop up for you to view recorded data on Network storage.
- Create folders by date, time, and hour automatically: If you check this item, the system will generate folders automatically by date.

The following is an example of a file destination with video clips:



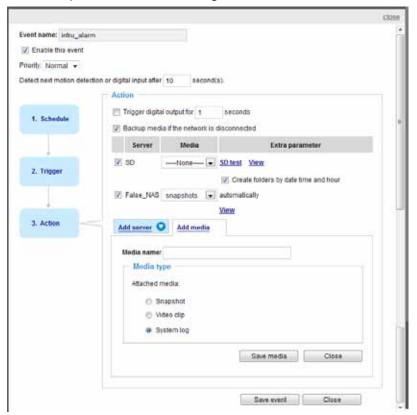
Click **20130320** to open the directory:





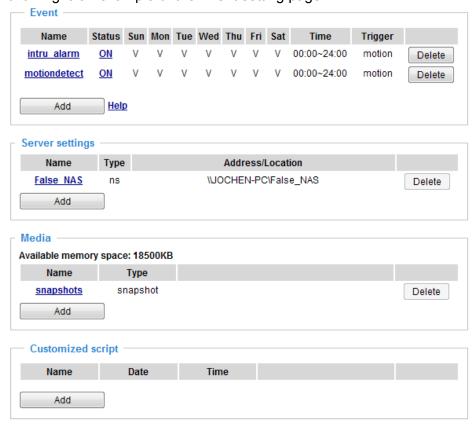
The format is: File name prefix + Minute (mm)
You can set up the file name prefix on Add media page.

#### Here is an example of the Event setting:



When completed the settings with steps 1~3 to arrange Schedule, Trigger, and Action of an event, click **Save event** to enable the settings and click **Close** to exit the page.

The following is an example of the Event setting page:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

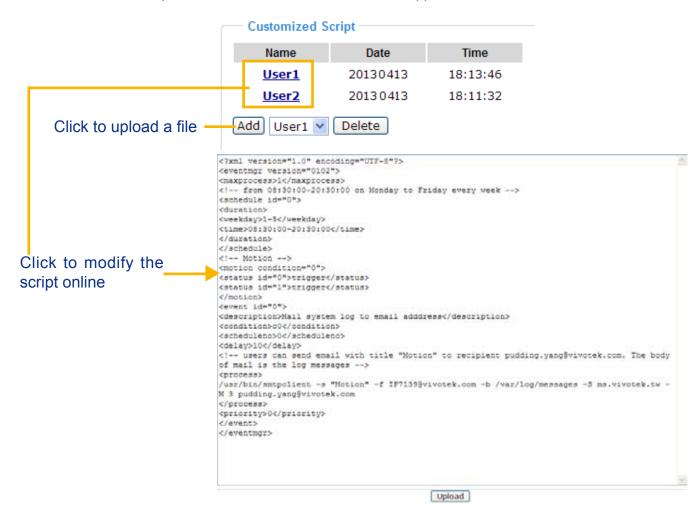
If you want to stop the event trigger, you can click **ON** to turn it to **OFF** status or click **Delete** to remove a previously-configured event setting.

To remove a server setting from the list, select a server name and click **Delete**. Note that only when the server setting is not being applied to an event setting can it be deleted.

To remove a media setting from the list, select a media name and click **Delete**. Note that only when the media setting is not being applied to an event setting can it be deleted.

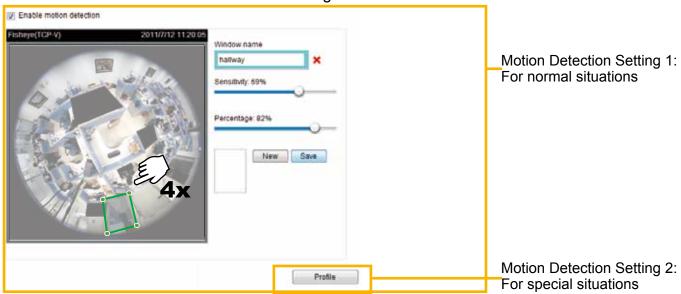
#### **Customized Script**

This function allows you to upload a sample script (.xml file) to the webpage, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will prompt. If you need more information, please contact VIVOTEK's technical support.



### **Applications > Motion detection**

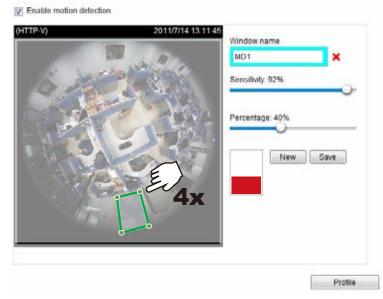
This section explains how to configure the Network Camera to enable motion detection. A total of five motion detection windows can be configured.



Follow the steps below to enable motion detection:

- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a name for the motion detection window.
  - Use four mouse clicks to define the area where Motion Detection will take effect.
  - To change the four points of the rectangular, place your mouse cursor on any of it until it turns into a four-direction mark .
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slide bar.
- 4. Click **Save** to enable the settings.
- 5. Select **Enable motion detection** to enable this function.

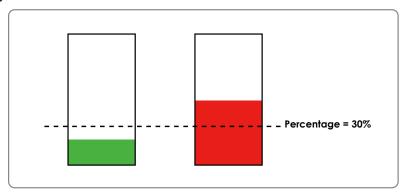




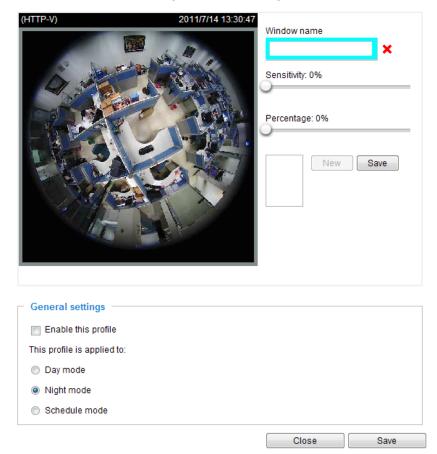
The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are considered to have exceeded the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) using this feature as a trigger source. For more information on how to set an event, please refer to Event settings

#### on page 98.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



If you want to configure specific motion detection settings individually for day/night/schedule operations, please click **Profile** to open the Motion Detection Profile Settings page as shown below. A total of three motion detection windows can be configured on this page as well.



Please follow the steps below to set up a profile:

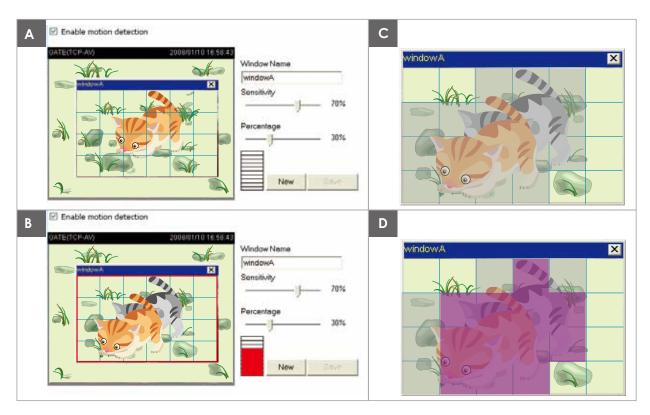
- 1. Create a new motion detection window.
- 2. Check Enable this profile.
- 3. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a time range if you prefer the Schedule mode.
- 4. Click **Save** to enable the settings and click **Close** to exit the page.

This motion detection window will also be displayed on the Event settings page. You can go to Event > Event settings > Trigger to choose it as a trigger source. Please refer to page 99 for detailed information.



#### **NOTE:**

#### ► How does motion detection work?

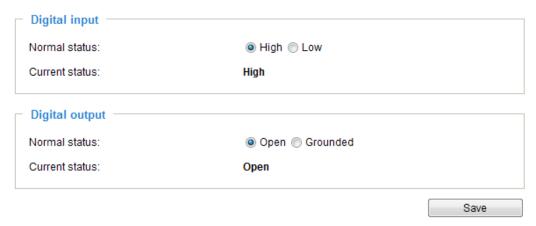


There are two motion detection parameters: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use **higher** sensitivity settings and **smaller** percentage values.

## Applications > DI and DO Advanced Mode



<u>Digital input</u>: Select High or Low as the Normal status for the digital input. Connect the digital input pin of the Network Camera to an external device to detect the current connection status.

<u>Digital output</u>: Select Grounded or Open to define the normal status for the digital output. Connect the digital output pin of the Network Camera to an external device to determine the current status.

Set up the event source as DI on **Event > Event settings > Trigger.** Please refer to page 99 for detailed information.

### **Applications > Tampering detection**

This section explains how to set up camera tamper detection. With tamper detection, the camera is capable of detecting incidents such as **redirection**, **blocking or defocusing**, or even **spray paint**.



Please follow the steps below to set up the camera tamper detection function:

- 1. Check Enable camera tampering detection.
- 2. Enter the tamper trigger duration. (10 sec. ~ 10 min.) The tamper alarm will be triggered only when the tampering factor (the difference between current frame and pre-saved background) exceeds the trigger threshold.
- 3. Set up the event source as Camera Tampering Detection on **Event > Event settings > Trigger.**Please refer to page 99 for detailed information.

## Recording > Recording settings | Advanced Mode

This section explains how to configure the recording settings for the Network Camera.

#### **Recording Settings**



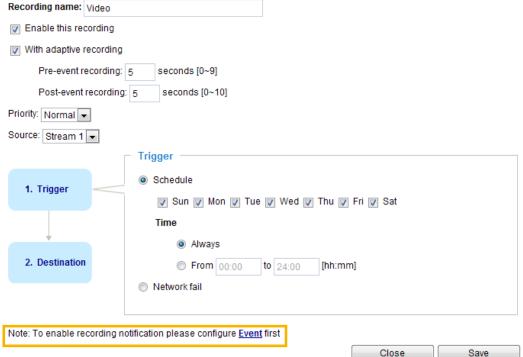


#### NOTE:

Please remember to format your SD card when used for the first time. Please refer to page 120 for detailed information.

#### **Recording Settings**

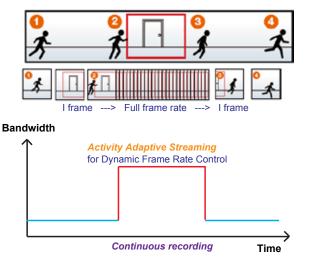
Click **Add** to open the recording setting window. On this page, you can define the adaptive recording, recording source, recording schedule, and recording capacity. A total of 2 recording settings can be configured.



- Recording name: Enter a name for the recording setting.
- Enable this recording: Select this option to enable video recording.
- With adaptive recording:

  Select this option will activate the frame rate control according to alarm trigger. The frame control means that when there is a triggered alarm/event, the frame rate will raise up to the value you've set on the Stream setting page. Please refer to page 58 for more information.

If you enable adaptive recording on Camera A, only when an event is triggered on Camera A will the server record the streaming data in full frame rate; otherwise, it will only request the I frame data during normal monitoring, thus effectively save lots of bandwidths and storage.





#### NOTE:

- ➤ To enable adaptive recording, please make sure you've set up the triggering sources such as Motion Detection, DI Device, or Manual Trigger.
- ► When there is no alarm trigger:
  - JPEG mode: record 1 frame per second.
  - H.264 mode: record the I frame only.
  - MPEG-4 mode: record the I frame only.
- ▶ When the Intra frame period has been set to larger than >1s on Video settings page, the Intra frame period will be forced into 1s when the adaptive recording is activated.

The alarm trigger includes: motion detection and DI detection. Please refer to Event settings on page 98.

- Pre-event recording and post-event recording The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before and after a trigger is activated.
- Priority: Select the relative importance of this recording (High, Normal, or Low). Recording with a higher priority setting will be executed first.
- Source: Select a stream for the recording source.



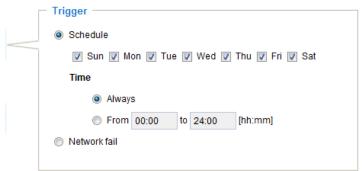
#### NOTE:

- ► To enable adaptive recording, please also **enable time shift caching stream** and **select a caching stream** on Media > Video > Stream settings. Please refer to page 58 for detailed instruction.
- ▶ To enable recording notification please configure Event settings first. Please refer to page 98.

Please follow steps 1~2 below to set up the recording:

### 1. Trigger

Select a trigger source.



- Schedule: The server will start to record files on the local storage or network attached storage (NAS).
- Network fail: Since network fail, the server will start to record files onto the local storage (SD card).

#### 2. Destination

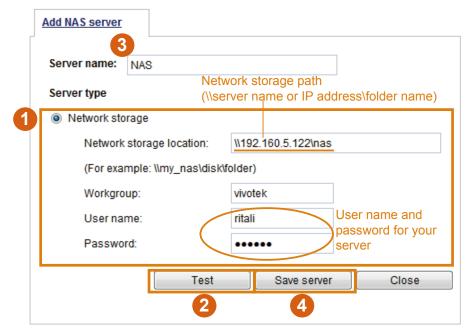
You can select the SD card or network storage (NAS) for the recorded video files.



#### **NAS** server

Click **Add NAS server** to open the server setting window and follow the steps below to set up:

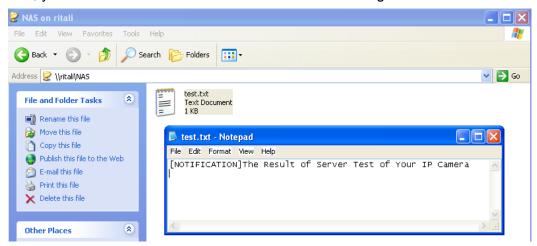
1. Fill in the information for the access to the shared networked storage. For example:



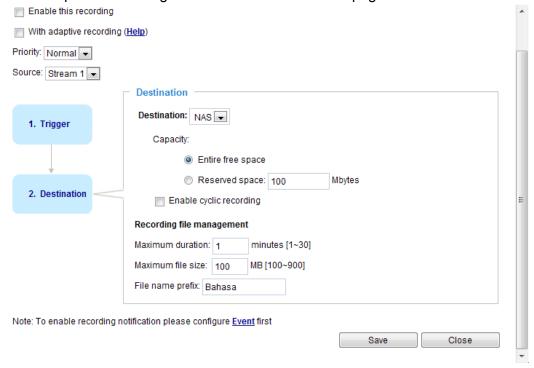
2. Click **Test** to check the setting. The result will be shown in the pop-up window.



If successful, you will receive a test.txt file on the networked storage server.



- 3. Enter a server name.
- 4. Click **Save** to complete the settings and click **Close** to exit the page.



- Capacity: You can either choose the entire available space or impose a reserved space. The **Reserved space** should be of the size of at least **15MBytes**. The reserved space can be used as a safe buffer especially when the cyclic recording function is enabled, during the transaction stage when a storage space is full and the incoming streaming data is about to overwrite the previously saved videos.
- File name prefix: Enter the text that will be appended to the front of the file name.
- Enable cyclic recording: If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one.

#### Recording file management

- Maximum duration: This determines the length of each recorded video, applicable from 1 to 30 minutes.
- Maximum file size: This determines the file size of each concluded recording. The applicable sizes

range from 100 to 900 Megabytes.

■ File name prefix: Enter a name for each recorded video.

If you want to enable recording notification, please click **Event** to set up. Please refer to **Event > Event** settings on page 98 for more details.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit this page. When the system begins recording, it will send the recorded files to the network storage or SD card. The new recording name will appear on the recording page as shown below.

To remove an existing recording setting from the list, single-click to select it and click **Delete**.



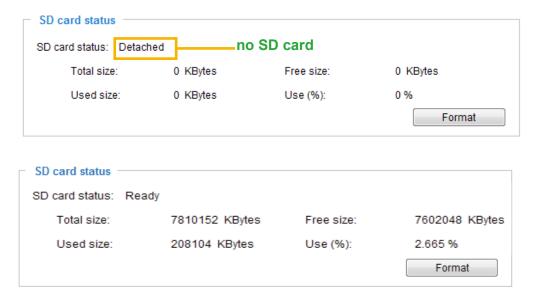
- Video (Name): Click to open the Recording settings page to modify.
- ON (Status): Click to manually adjust the Status. (ON: start recording; OFF: stop recording)
- NAS or SD (Destination): Click to open the file list of recordings as shown below. For more information about folder naming rules, please refer to page 108 for details.

### Local storage > SD card management

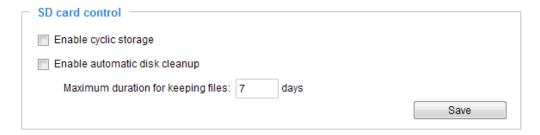
This section explains how to manage the local storage on the Network Camera. Here you can view SD card status, and implement SD card control.

#### SD card staus

This column shows the status and reserved space of your SD card. Please remember to format the SD card when using for the first time.



#### **SD** card control



- Enable cyclic storage: Check this item if you want to enable cyclic recording. When recording uses up all capacity, the oldest file will be overwritten by the latest file.
- Enable automatic disk cleanup: Check this item and enter the number of days you wish to retain a file. For example, if you enter "7 days", the recorded files will be stored on the SD card for 7 days.

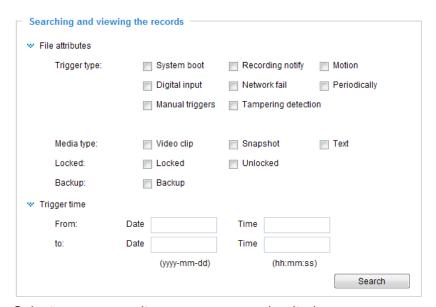
When all settings are completed, click **Save** to enable your settings.

### **Local storage > Content management**

This section explains how to manage the content of recorded videos on the Network Camera. Here you can search and view the records and view the searched results.

#### **Searching and Viewing the Records**

This column allows the user to set up search criteria for recorded data. If you do not select any criteria and click **Search** button, all recorded data will be listed in the **Search Results** cloumn.

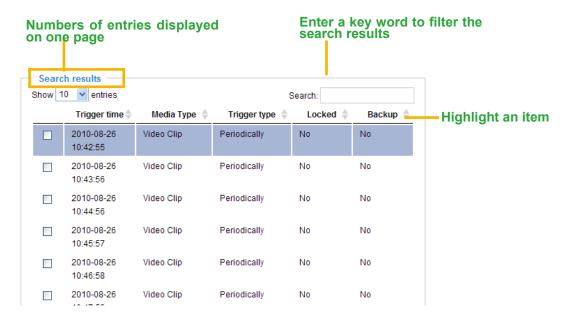


- File attributes: Select one or more items as your search criteria.
- Trigger time: Manually enter the time range you want to search.

Click **Search** and the recorded data corresponding to the search criteria will be listed in **Search Results** window.

#### **Search Results**

The following is an example of search results. There are four columns: Trigger time, Media type, Trigger type, and Locked. Click • to sort the search results in either direction.



■ View: Click on a search result which will highlight the selected item in purple as shown above. Click the **View** button and a media window will pop up to play back the selected file.

For example:



Click to adjust the image size

■ Download: Click on a search result to highlight the selected item in purple as shown above. Then click the **Download** button and a file download window will pop up for you to save the file.

- JPEGs to AVI: This function only applies to "JPEG" format files such as snapshots. You can select several snapshots from the list, then click this button. Those snapshots will be converted into an AVI file.
- Lock/Unlock: Select the desired search results, then click this button. The selected items will become Locked, which will not be deleted during cyclic recoroding. You can click again to unlock the selections. For example:



■ Remove: Select the desired search results, then click this button to delete the files.

# **Appendix**

### **URL Commands for the Network Camera**

### 1. Overview

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

## 2. Style Convention

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data is returned in HTTP format, i.e., each line is separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example**:" in bold face followed by a short description and a light grey box with the example.

Example: request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg

## 3. General CGI URL Syntax and Parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, these parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in functionally-related directories under the cgi-bin directory. The file extension .cgi is required.

#### Syntax:

http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>..<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]

Example: Set digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

## 4. Security Level

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer,	1. Can view, listen, talk to camera.
	dido, camctrl	2. Can control DI/DO, PTZ of the camera.
4 [operator]	anonymous, viewer,	Operator access rights can modify most of the camera's
	dido, camctrl, operator	parameters except some privileges and network options.
6 [admin]	anonymous, viewer,	Administrator access rights can fully control the camera's
	dido, camctrl, operator,	operations.
	admin	
7	N/A	Internal parameters. Unable to be changed by any external
		interfaces.

### 5. Get Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]
[&<parameter>...]

```
http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

Where the *<parameter>* should be *<group>*[\_*<name>*] or *<group>*[.*<name>*]. If you do not specify any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of the related group will be returned.

When querying parameter values, the current parameter values are returned.

A successful control request returns parameter pairs as follows:

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

 $r\n$ 

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

<length> is the actual length of content.

#### **Example:** Request IP address and its response

#### Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network\_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

 $r\n$ 

network.ipaddress=192.168.0.123\r\n

## 6. Set Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]

http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
<group>_<name></name></group>	value to assigned	Assign <i><value></value></i> to the parameter <i><group>_<name></name></group></i> .
update	<boolean></boolean>	Set to 1 to update all fields (no need to update parameter in
		each group).
return	<return page=""></return>	Redirect to the page < return page > after the parameter is
		assigned. The <return page=""> can be a full URL path or relative</return>
		path according to the current path. If you omit this parameter, it
		will redirect to an empty page.
		(Note: The return page can be a general HTML file (.htm, .html)
		or a VIVOTEK server script executable (.vspx) file. It cannot be
		a CGI command or have any extra parameters. This parameter
		must be placed at the end of the parameter list

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

 $r\n$ 

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and are readable will be returned.

**Example:** Set the IP address of server to 192.168.0.123:

Request:

http://myserver/cgi-bin/admin/setparam.cgi?network\_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: 33\r\n

 $r\n$ 

network.ipaddress=192.168.0.123\r\n

# 7. Available parameters on the server

#### Valid values:

VALID VALUES	DESCRIPTION
string[ <n>]</n>	Text strings shorter than 'n' characters. The characters ",', <,>,& are invalid.
string[n~m]	Text strings longer than `n' characters and shorter than `m' characters. The
	characters ",', <,>,& are invalid.
password[ <n>]</n>	The same as string but displays '*' instead.
integer	Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$ .
positive integer	Any number between 0 and (2 <sup>32</sup> – 1).
<m> ~ <n></n></m>	Any number between 'm' and 'n'.
domain name[ <n>]</n>	A string limited to a domain name shorter than 'n' characters (eg.
	www.ibm.com).
email address [ <n>]</n>	A string limited to an email address shorter than 'n' characters (eg.
	joe@www.ibm.com).
ip address	A string limited to an IP address (eg. 192.168.1.1).
mac address	A string limited to contain a MAC address without hyphens or colons.
boolean	A boolean value of 1 or 0 represents [Yes or No], [True or False], [Enable or
	Disable].
<value1>,</value1>	Enumeration. Only given values are valid.
<value2>,</value2>	
<value3>,</value3>	
blank	A blank string.

everything inside <>	A description
integer primary key	SQLite data type. A 32-bit signed integer. The value is assigned a unique
	integer by the server.
text	SQLite data type. The value is a text string, stored using the database
	encoding (UTF-8, UTF-16BE or UTF-16-LE).
coordinate	x, y coordinate (eg. 0,0)
window size	window width and height (eg. 800x600)

NOTE: The camera should not be restarted when parameters are changed.

# 7.1 system

Group: system

hostname   string[64]   Mega-Pixel   1/6   Network   Camera	Host name of server (Network Camera, Wireless Network Camera, Video Server, Wireless Video Server).
Network   Camera	(Network Camera, Wireless Network Camera, Video Server,
ledoff   ledoff   <boolean> 0   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6   6/6</boolean>	Wireless Network Camera, Video Server,
ledoff	Video Server,
lowlight   Specific   Speci	·
lowlight   Specific   Speci	Wireless Video Server)
lowlight   Specific   Speci	Wireless video server).
date < YYYY/MM/ < current 6/6	Turn on (0) or turn off (1) all led
date < YYYY/MM/ < current 6/6	indicators.
	Turn on white light LED under all
	conditions.
	Only turn on white light LED in
	low light conditions.
	(product dependent)
DD>, date>	Current date of system. Set to
	'keep' to keep date unchanged.
keep,	Set to 'auto' to use NTP to
auto	synchronize date.
time <hh:mm:s 6="" 6<="" <current="" td=""><td>Current time of the system. Set</td></hh:mm:s>	Current time of the system. Set
s>, time>	to 'keep' to keep time
keep,	unchanged. Set to 'auto' to use
auto	NTP to synchronize time.
datetime <mmddhh <br=""></mmddhh> datetime 6/6	Another current time format of
mmYYYY.ss	the system.
>	

ntp	<domain< th=""><th><blank></blank></th><th>6/6</th><th>NTP server.</th></domain<>	<blank></blank>	6/6	NTP server.
	name>,			*Do not use "skip to invoke
	<ip< td=""><td></td><td></td><td>default server" for default value.</td></ip<>			default server" for default value.
	address>,			
	<blank></blank>			
timezoneindex	-489 ~ 529	320	6/6	Indicate timezone and area.
				-480: GMT-12:00 Eniwetok,
				Kwajalein
				-440: GMT-11:00 Midway Island,
				Samoa
				-400: GMT-10:00 Hawaii
				-360: GMT-09:00 Alaska
				-320: GMT-08:00 Las Vegas,
				San_Francisco,
				Vancouver
				-280: GMT-07:00 Mountain
				Time, Denver
				-281: GMT-07:00 Arizona
				-240: GMT-06:00 Central
				America, Central Time, Mexico
				City, Saskatchewan
				-200: GMT-05:00 Eastern Time,
				New York, Toronto
				-201: GMT-05:00 Bogota, Lima,
				Quito, Indiana
				-180: GMT-04:30 Caracas
				-160: GMT-04:00 Atlantic Time,
				Canada, La Paz, Santiago
				-140: GMT-03:30 Newfoundland
				-120: GMT-03:00 Brasilia,
				Buenos Aires,
				Georgetown, Greenland
				-80: GMT-02:00 Mid-Atlantic
				-40: GMT-01:00 Azores,
				Cape_Verde_IS.
				0: GMT Casablanca, Greenwich
				Mean Time: Dublin,
				Edinburgh, Lisbon, London
				40: GMT 01:00 Amsterdam,
				Berlin, Rome, Stockholm,
	1	ļ	ļ	. , ,

Vienna, Madrid, Paris 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi 121: GMT 03:00 Iraq 140: GMT 03:30 Tehran 160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan 180: GMT 04:30 Kabul 200: GMT 05:00 Ekaterinburg, Islamabad, Karachi, Tashkent 220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi 230: GMT 05:45 Kathmandu 240: GMT 06:00 Almaty, Novosibirsk, Astana, Dhaka, Sri Jayawardenepura 260: GMT 06:30 Rangoon 280: GMT 07:00 Bangkok, Hanoi, Jakarta, Krasnoyarsk 320: GMT 08:00 Beijing, Chongging, Hong Kong, Kuala Lumpur, Singapore, Taipei 360: GMT 09:00 Osaka, Sapporo, Tokyo, Seoul, Yakutsk 380: GMT 09:30 Adelaide, Darwin 400: GMT 10:00 Brisbane, Canberra, Melbourne, Sydney, Guam, Vladivostok 440: GMT 11:00 Magadan, Solomon Is., New Caledonia

				400 - CMT 12-00 A
				480: GMT 12:00 Aucklan,
				Wellington, Fiji, Kamchatka,
				Marshall Is.
				520: GMT 13:00 Nuku'Alofa
daylight_enable	<boolean></boolean>	0	6/6	Enable automatic daylight saving
				time in time zone.
daylight_dstactualmode	<boolean></boolean>	1	6/7	Check if current time is under
				daylight saving time.
				(Used internally)
daylight_auto_begintime	string[19]	NONE	6/7	Display the current daylight
				saving start time.
daylight_auto_endtime	string[19]	NONE	6/7	Display the current daylight
				saving end time.
daylight_timezones	string	,-360,-320,	6/6	List time zone index which
		-280,-240,		support daylight saving time.
		-241,-200,		
		-201,-160,		
		-140,-120,		
		-80,-40,0,		
		40,41,80,		
		81,82,83,		
		120,140,		
		380,400,48		
		0		
updateinterval	0,	0	6/6	0 to Disable automatic time
•	3600,		,	adjustment, otherwise, it
	86400,			indicates the seconds between
	604800,			NTP automatic update intervals.
	2592000			automatic apaace mitervalor
restore	0,	N/A	7/6	Restore the system parameters
	<positive< td=""><td></td><td></td><td>to default values after <value></value></td></positive<>			to default values after <value></value>
	integer>			seconds.
reset	0,	N/A	7/6	Restart the server after <value></value>
	<positive< td=""><td></td><td></td><td>seconds if <value> is</value></td></positive<>			seconds if <value> is</value>
	integer>			non-negative.
restoreexceptnet	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters</td></any<>	N/A	7/6	Restore the system parameters
	value>			to default values except
				(ipaddress, subnet, router, dns1,
				dns2, pppoe).
				This command can cooperate
				command can cooperate

	1	1	1	1
				with other "restoreexceptXYZ"
				commands. When cooperating
				with others, the system
				parameters will be restored to
				the default value except for a
				union of the combined results.
restoreexceptdst	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters</td></any<>	N/A	7/6	Restore the system parameters
	value>			to default values except all
				daylight saving time settings.
				This command can cooperate
				with other "restoreexceptXYZ"
				commands. When cooperating
				with others, the system
				parameters will be restored to
				default values except for a union
				of combined results.
restoreexceptlang	<any< td=""><td>N/A</td><td>7/6</td><td>Restore the system parameters</td></any<>	N/A	7/6	Restore the system parameters
	Value>			to default values except the
				custom language file the user has
				uploaded.
				This command can cooperate
				with other "restoreexceptXYZ"
				commands. When cooperating
				with others, the system
				parameters will be restored to
				the default value except for a
				union of the combined results.

## 7.1.1 system.info

Subgroup of **system**: **info** (The fields in this group are unchangeable.)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
modelname	string[40]	FE8171	0/7	Internal model name of the
				server (eg. IP7139)
extendedmodelname	string[40]	FE8171	0/7	ODM specific model name of
				server (eg. DCS-5610). If it
				is not an ODM model, this
				field will be equal to
				"modelname"

serialnumber	<mac< th=""><th><pre><pre><pre><pre></pre></pre></pre></pre></th><th>0/7</th><th>12 characters MAC address</th></mac<>	<pre><pre><pre><pre></pre></pre></pre></pre>	0/7	12 characters MAC address
	address>	mac		(without hyphens).
		address>		
firmwareversion	string[40]	<pre><pre><pre>oduct</pre></pre></pre>	0/7	Firmware version, including
		dependent		model, company, and
		>		version number in the
				format:
				<model-brand-version></model-brand-version>
language_count	<integer></integer>	9	0/7	Number of webpage
				languages available on the
				server.
language_i<0~(count-1)>	string[16]	<pre><pre><pre><pre></pre></pre></pre></pre>	0/7	Available language lists.
		dependent		
		>		
customlanguage_maxcoun	<integer></integer>	1	0/6	Maximum number of custom
t				languages supported on the
				server.
customlanguage_count	<integer></integer>	0	0/6	Number of custom
				languages which have been
				uploaded to the server.
customlanguage_i<0~(ma	string	<blank></blank>	0/6	Custom language name.
xcount-1)>				

## 7.2 status

Group: **status** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoactualmodulation	ntsc,	1	4/7	The actual modulation
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	pal			type
				(videoin.type=0).
di_i<0~(ndi-1)>	<boolean></boolean>	0	1/7	0 => Inactive, normal
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				1 => Active, triggered
				(capability.ndi > 0)
do_i<0~(ndo-1)>	<boolean></boolean>	0	1/7	0 => Inactive, normal
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				1 => Active, triggered
				(capability.ndo > 0)
daynight	day, night	<pre><pre><pre><pre></pre></pre></pre></pre>	7/7	Current status of day,
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>		dependent>		night.
onlinenum_rtsp	integer	0	6/7	Current number of RTSP

				connections.
onlinenum_httppush	integer	0	6/7	Current number of HTTP
				push server
				connections.
eth_i0	<string></string>	<pre><pre><pre><pre></pre></pre></pre></pre>	1/7	Get network information
		dependent>		from mii-tool.
vi_i<0~(nvi-1)>	<boolean></boolean>	0	1/7	Virtual input
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				0 => Inactive
				1 => Active
				(capability.nvi > 0)

# 7.3 digital input behavior define

Group: di\_i<0~(ndi-1)> (capability.ndi > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	high,	high	1/1	Indicates open circuit or
	low			closed circuit (inactive
				status)

# 7.4 digital output behavior define

Group:  $do_i<0\sim(ndo-1)>(capability.ndo>0)$ 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	open,	open	1/1	Indicate open circuit or
	grounded			closed circuit (inactive
				status)

# 7.5 security

Group: security

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
privilege_do	view, operator,	operator	6/6	Indicate which privileges
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>	admin			and above can control
				digital output
				(capability.ndo > 0)
privilege_camctrl	view, operator,	view	6/6	Indicate which privileges
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>	admin			and above can control PTZ
				(capability.ptzenabled > 0
				or capability.eptz > 0)
user_i0_name	string[64]	root	6/7	User name of root
user_i<1~20>_name	string[64]	<blank></blank>	6/7	User name
user_i0_pass	password[64]	<blank></blank>	6/6	Root password
user_i<1~20>_pass	password[64]	<blank></blank>	7/6	User password
user_i0_privilege	viewer,	admin	6/7	Root privilege
	operator,			
	admin			
user_i<1~20>_ privilege	viewer,	<blank></blank>	6/6	User privilege
	operator,			
	admin			

## 7.6 network

Group: network

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
preproces	<positive< td=""><td><black></black></td><td>7/6</td><td>An 32-bit integer, each bit can be set separately as</td></positive<>	<black></black>	7/6	An 32-bit integer, each bit can be set separately as
S	integer>			follows:
				Bit 0 => HTTP service;
				Bit 1=> HTTPS service;
				Bit 2=> FTP service;
				Bit 3 => Two way audio and RTSP Streaming
				service;
				To stop service before changing its port settings.
				It's <b>recommended</b> to set this parameter when

				another service currently. Otherwise, the service
				may fail.
				Stopped service will auto-start after changing port
				settings.
				Ex:
				Change HTTP port from 80 to 5556, and change
				RTP port for video from 5556 to 20480.
				Then, set preprocess=9 to stop both service first.
				"/cgi-bin/admin/setparam.cgi?
				network_preprocess=9&network_http_port=555
				6& network_rtp_videoport=20480"
type	lan,	lan	6/6	Network connection type.
	pppoe			
	<pre><pre><pre>oduct</pre></pre></pre>			
	dependent>			
resetip	<boolean></boolean>	1	6/6	1 => Get ipaddress, subnet, router, dns1, dns2
				from DHCP server at next reboot.
				0 => Use preset ipaddress, subnet, rounter, dns1,
				and dns2.
ipaddress	<ip< td=""><td><pre><pre><pre><pre></pre></pre></pre></pre></td><td>6/6</td><td>IP address of server.</td></ip<>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/6	IP address of server.
l	address>	dependent>		
subnet	<ip< td=""><td><black></black></td><td>6/6</td><td>Subnet mask.</td></ip<>	<black></black>	6/6	Subnet mask.
	address>			
router	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Default gateway.</td></ip<>	<blank></blank>	6/6	Default gateway.
	address>			
dns1	<ip< td=""><td><black></black></td><td>6/6</td><td>Primary DNS server.</td></ip<>	<black></black>	6/6	Primary DNS server.
	address>			
dns2	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Secondary DNS server.</td></ip<>	<blank></blank>	6/6	Secondary DNS server.
	address>			
wins1	<ip< td=""><td><black></black></td><td>6/6</td><td>Primary WINS server.</td></ip<>	<black></black>	6/6	Primary WINS server.
	address>			
wins2	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Secondary WINS server.</td></ip<>	<blank></blank>	6/6	Secondary WINS server.
	address>			

7.6.1 802.1x

Subgroup of **network: ieee8021x** (capability.protocol.ieee8021x > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable IEEE 802.1x
eapmethod	eap-peap,	eap-peap	6/6	Selected EAP method
	eap-tls			
identity_peap	String[64]	<black></black>	6/6	PEAP identity
identity_tls	String[64]	<black></black>	6/6	TLS identity
password	String[254]	<black></black>	6/6	Password for TLS
privatekeypassword	String[254]	<black></black>	6/6	Password for PEAP
ca_exist	<boolean></boolean>	0	6/6	CA installed flag
ca_time	<integer></integer>	0	6/7	CA installed time.
				Represented in EPOCH
ca_size	<integer></integer>	0	6/7	CA file size (in bytes)
certificate_exist	<boolean></boolean>	0	6/6	Certificate installed flag (for
				TLS)
certificate_time	<integer></integer>	0	6/7	Certificate installed time.
				Represented in EPOCH
certificate_size	<integer></integer>	0	6/7	Certificate file size (in bytes)
privatekey_exist	<boolean></boolean>	0	6/6	Private key installed flag (for
				TLS)
privatekey_time	<integer></integer>	0	6/7	Private key installed time.
				Represented in EPOCH
privatekey_size	<integer></integer>	0	6/7	Private key file size (in bytes)

## 7.6.2 QOS

Subgroup of **network: qos\_cos** (capability.protocol.qos.cos > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable CoS (IEEE 802.1p)
vlanid	1~4095	1	6/6	VLAN ID
video	0~7	0	6/6	Video channel for CoS
audio	0~7	0	6/6	Audio channel for CoS
<pre><pre><pre><pre></pre></pre></pre></pre>				(capability.naudio > 0)
dependent>				

eventalarm	0~7	0	6/6	Event/alarm channel for CoS
management	0~7	0	6/6	Management channel for CoS
eventtunnel	0~7	0	6/6	Event/Control channel for CoS

Subgroup of **network: qos\_dscp** (capability.protocol.qos.dscp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable DSCP
video	0~63	0	6/6	Video channel for DSCP
audio	0~63	0	6/6	Audio channel for DSCP
				(capability.naudio > 0)
eventalarm	0~63	0	6/6	Event/alarm channel for DSCP
management	0~63	0	6/6	Management channel for DSCP
eventtunnel	0~63	0	6/6	Event/Control channel for DSCP

## 7.6.3 IPV6

Subgroup of **network**: **ipv6** (capability.protocol.ipv6 > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable IPv6.
addonipaddress	<ip address=""></ip>	<blank></blank>	6/6	IPv6 IP address.
addonprefixlen	0~128	64	6/6	IPv6 prefix length.
addonrouter	<ip address=""></ip>	<blank></blank>	6/6	IPv6 router address.
addondns	<ip address=""></ip>	<blank></blank>	6/6	IPv6 DNS address.
allowoptional	<boolean></boolean>	0	6/6	Allow manually setup of IP
				address setting.

### 7.6.4 FTP

Subgroup of **network**: **ftp** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	21, 1025~65535	21	6/6	Local ftp server port.

### 7.6.5 HTTP

Subgroup of **network**: **http** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	80, 1025 ~	80	1/6	HTTP port.
	65535			
alternateport	1025~65535	8080	6/6	Alternate HTTP port.
authmode	basic,	basic	1/6	HTTP authentication mode.
	digest			
s0_accessname	string[32]	video.mjpg	1/6	HTTP server push access name for
				stream 1.
				(capability.protocol.spush_mjpeg
				=1 and capability.nmediastream >
				0)
s1_accessname	string[32]	video2.mjpg	1/6	HTTP server push access name for
<pre><pre><pre><pre></pre></pre></pre></pre>				stream 2.
dependent>				(capability.protocol.spush_mjpeg
				=1 and capability.nmediastream >
				1)
s2_accessname	string[32]	video3.mjpg	1/6	Http server push access name for
<pre><pre><pre><pre></pre></pre></pre></pre>				stream 3
dependent>				(capability.protocol.spush_mjpeg
				=1 and capability.nmediastream >
				2)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anoymous streaming
				viewing.

# 7.6.6 HTTPS port

Subgroup of **network**: **https\_port** (capability.protocol.https > 0)

= :				
NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	443, 1025 ~	443	1/6	HTTPS port.
	65535			

### 7.6.7 RTSP

Subgroup of **network**: **rtsp** (capability.protocol.rtsp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	554, 1025 ~	554	1/6	RTSP port.
	65535			(capability.protocol.rtsp=1)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anoymous streaming
				viewing.
authmode	disable,	disable	1/6	RTSP authentication mode.
	basic,			(capability.protocol.rtsp=1)
	digest			
s0_accessname	<boolean></boolean>	live.sdp	1/6	RTSP access name for
				stream1.
				(capability.protocol.rtsp=1
				and capability.nmediastream
				> 0)
s1_accessname	<boolean></boolean>	live2.sdp	1/6	RTSP access name for
				stream2.
				(capability.protocol.rtsp=1
				and capability.nmediastream
				> 1)
s2_accessname	<boolean></boolean>	live3.sdp	1/6	RTSP access name for
				stream3
				(capability.protocol.rtsp=1
				and capability.nmediastream
				> 2)

## 7.6.7.1 RTSP multicast

Subgroup of  $network_rtsp_s<0\sim(n-1)>: multicast, n is stream count (capability.protocol.rtp.multicast > 0)$ 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
alwaysmulticast	<boolean></boolean>	0	4/4	Enable always multicast.
ipaddress	<ip address=""></ip>	For n=0,	4/4	Multicast IP address.
		239.128.1.99		
		For n=1,		
		239.128.1.100,		
		and so on.		
videoport	1025 ~ 65535	5560+n*2	4/4	Multicast video port.
audioport	1025 ~ 65535	5562+n*2	4/4	Multicast audio port.
<pre><pre><pre><pre></pre></pre></pre></pre>				(capability.naudio > 0)
dependent>				
ttl	1 ~ 255	15	4/4	Mutlicast time to live value.

## **7.6.8 SIP port**

Subgroup of **network**: **sip** (capability.protocol.sip> 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	1025 ~ 65535	5060	1/6	SIP port.

## **7.6.9 RTP port**

Subgroup of **network**: **rtp** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoport	1025 ~ 65535	5556	6/6	Video channel port for RTP.
				(capability.protocol.rtp_unicast=1)
audioport	1025 ~ 65535	5558	6/6	Audio channel port for RTP.
				(capability.protocol.rtp_unicast=1)

### 7.6.10 PPPoE

Subgroup of **network**: **pppoe** (capability.protocol.pppoe > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
user	string[128]	<blank></blank>	6/6	PPPoE account user name.
pass	password[64]	<blank></blank>	6/6	PPPoE account password.

## 7.7 IP Filter

Group: ipfilter

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	Enable access list filtering.
admin_enable	<boolean></boolean>	0	6/6	Enable administrator IP
				address.
admin_ip	String[44]	<black></black>	6/6	Administrator IP address.
maxconnection	1~10	10	6/6	Maximum number of
				concurrent streaming
				connection(s).
type	0, 1	1	6/6	Ipfilter policy :
				0 => allow
				1 => deny
ipv4list_i<0~9>	Single address:	<black></black>	6/6	IPv4 address list.
	<ip address=""></ip>			
	Network address:			
	<ip <="" address="" td=""><td></td><td></td><td></td></ip>			
	network mask>			
	Range			
	address: <start ip<="" td=""><td></td><td></td><td></td></start>			
	address - end ip			
	address>			
ipv6list_i<0~9>	String[44]	<black></black>	6/6	IPv6 address list.

# 7.8 Video input

Group: videoin

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
cmosfreq	50, 60	60	4/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto, manual	auto	4/4	"auto" indicates auto white
				balance.
				"manual" indicates keep current
				value.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
color	0, 1	1	4/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	4/4	Flip the image.
mirror	<boolean></boolean>	0	4/4	Mirror the image.
ptzstatus	<integer></integer>	2	1/7	A 32-bit integer, each bit can be set
				separately as follows:
				Bit 0 => Support camera control
				function; 0(not support),
				1(support)
				Bit 1 => <b>Built-in</b> or <b>external</b>
				camera; 0 (external), 1(built-in)
				Bit 2 => Support <b>pan</b> operation;
				O(not support), 1(support)
				Bit 3 => Support <b>tilt</b> operation;
				O(not support), 1(support)
				Bit 4 => Support <b>zoom</b> operation;
				O(not support), 1(support)
				Bit 5 => Support <b>focus</b> operation;
				O(not support), 1(support)
text	string[16]	<blank></blank>	1/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	4/4	Overlay time stamp on video.
maxexposure	1, 15, 30,	30	4/4	Maximum exposure time.
	60, 120, 240,			

	480			
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
options	framerate	framerate	4/4	Video input option:
				(1) video frame rate first mode
enablepreview	<boolean></boolean>	0	1/4	Usage for UI of exposure settings.
				Preview settings of video profile.

### 7.8.1 Video input setting per channel

Group:  $videoin_c<0\sim(n-1)>$  for n channel products, and m is stream number

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
cmosfreq	50, 60	60	4/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto, manual	auto	4/4	"auto" indicates auto white
				balance.
				"manual" indicates keep
				current value.
rgain	0~100	30	4/4	Manual set rgain value of
				gain control setting.
bgain	0~100	30	4/4	Manual set bgain value of
				gain control setting.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	0~1	0	4/4	Enable backlight
				compensation
agcmode	auto,fixed	1	4/4	Set auto gain control mode.
maxgain	0~100	100	4/4	Manual set maximum gain
				value.
mingain	0~100	0	4/4	Manual set minimum gain
				value.
color	0, 1	1	4/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	4/4	Flip the image.
mirror	<boolean></boolean>	0	4/4	Mirror the image.
ptzstatus	<integer></integer>	2	1/7	A 32-bit integer, each bit can
				be set separately as follows:
				Bit 0 => Support camera
				control function; 0(not

			•	1
				support), 1(support)
				Bit 1 => <b>Built-in</b> or
				external camera; 0
				(external), 1(built-in)
				Bit 2 => Support <b>pan</b>
				operation; 0(not support),
				1(support)
				Bit 3 => Support <b>tilt</b>
				operation; 0(not support),
				1(support)
				Bit 4 => Support <b>zoom</b>
				operation; 0(not support),
				1(support)
				Bit 5 => Support <b>focus</b>
				operation; 0(not support),
				1(support)
text	string[60]	<blank></blank>	1/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	4/4	Overlay time stamp on
				video.
exposuremode	auto,fixed	auto	4/4	Exposure mode
flickerless	<boolean></boolean>	0	4/4	Avoid flickering on images.
minexposure	1~32000	32000	4/4	Minimum exposure time.
maxexposure	1~32000	30	4/4	Maximum exposure time.
options	crop	crop	4/4	Video input option: cropping
				mode
crop_size	<window size=""></window>	1952x1944	1/4	Crop width and height.
	(WxH)			(1)1952x1944
enablepreview	<boolean></boolean>	0	1/4	Usage for UI of exposure
				settings. Preview settings of
				video profile.
s<0~(m-1)>_codectype	mpeg4, mjpeg,	H264	1/4	Video codec type.
	h264, svc			svc is only supported with
				stream 0.
s<0~(m-1)>_resolution	Reference	1536x1536	1/4	Video resolution in pixels.
	capability_vide			
	oin_resolution			
s<0~(m-1)>_mpeg4_intrap	250, 500,	1000	4/4	Intra frame period in
eriod	1000, 2000,			milliseconds.
	3000, 4000			
s<0~(m-1)>_mpeg4_bitrate	average,	average	4/4	"average" indicates the

restriction	upperbound			average bit rate will be equal
restriction	аррегооппа			
				to its target bit rate.
				"upperbound" indicates the
				bit rate will always not
				exceed its target bit rate.
s<0~(m-1)>_mpeg4_priorit	framerate,	framerate	4/4	The policy to apply when the
ypolicy	imagequality			target bit rate is not
				sufficient to satisfy current
				encoded conditions.
				"framerate" indicates frame
				rate first.
				"imagequality" indicates
				image quality first.
s<0~(m-1)>_mpeg4_rateco	cbr, vbr	vbr	4/4	cbr, constant bitrate
ntrolmode				vbr, fix quality
s<0~(m-1)>_mpeg4_quant	1~5	3	4/4	Quality of video when
	99, 100			choosing vbr in
				"ratecontrolmode".
				99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_mpeg4_qvalue	2~31	7	4/4	Manual video quality level
				input.
				(s<0~(m-1)>_mpeg4_quan
				t = 99)
s<0~(m-1)>_mpeg4_qperce	1~100	29	4/4	Manual video quality level
nt			,	input.
				(s<0~(m-1)>_mpeg4_quan
				t = 100)
s<0~(m-1)>_mpeg4_bitrate	1000~160000	3000000	4/4	Set bit rate in bps when
o to (iii 1)/ _iiipoga_bicide	00		,, .	choosing cbr in
	<pre><pre><pre><pre></pre></pre></pre></pre>			"ratecontrolmode".
	dependent>			ratecontrolliloue .
s<0~(m-1)>_mpeg4_maxfr	1~15	15	1/4	Set maximum frame rate in
	1,413	13	1/4	
ame	250 500	1000	4/4	fps (for MPEG-4).
s<0~(m-1)>_svc_intraperio	250, 500,	1000	4/4	Intra frame period in
d	1000, 2000,			milliseconds.
	3000, 4000			

s<0~(m-1)>_svc_svclayer	3	3	1/4	SVC temporal layer.
s<0~(m-1)>_svc_svcsyntax	0~1	0	1/4	Enable SVC syntax or not.
s<0~(m-1)>_svc_bitraterest	average,	average	4/4	"average" indicates the
riction	upperbound			average bit rate will be equal
				to its target bit rate.
				"upperbound" indicates the
				bit rate will always not
				exceed its target bit rate.
s<0~(m-1)>_svc_prioritypol	framerate,	framerate	4/4	The policy to apply when the
icy	imagequality			target bit rate is not
				sufficient to satisfy current
				encoded conditions.
				"framerate" indicates frame
				rate first.
				"imagequality" indicates
				image quality first.
s<0~(m-1)>_svc_ratecontro	cbr, vbr	vbr	4/4	cbr, constant bitrate
Imode				vbr, fix quality
s<0~(m-1)>_svc_quant	1~5	3	4/4	Quality of video when
	99, 100			choosing vbr in
				"ratecontrolmode".
				99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_svc_qvalue	0~51	2	4/4	Manual video quality level
				input.
				(s<0~(m-1)>_svc_quant =
				99)
s<0~(m-1)>_svc_qpercent	1~100	44	4/4	Manual video quality level
				input.
				(s<0~(m-1)>_svc_quant =
				100)
s<0~(m-1)>_svc_bitrate	1000~160000	30000000	4/4	Set bit rate in bps when
	00			choosing cbr in
				"ratecontrolmode".
s<0~(m-1)>_svc_maxframe	1~25,	30	1/4	Set maximum frame rate in
	26~30 (only			fps (for svc).
	for NTSC or			

	60Hz CMOS)			
s<0~(m-1)>_svc_profile	0~2	1	1/4	Indicate SVC profiles
				0: baseline
				1: main profile
				2: high profile
s<0~(m-1)>_h264_intraperi	250, 500,	1000	4/4	Intra frame period in
od	1000, 2000,			milliseconds.
	3000, 4000			
s<0~(m-1)>_h264_bitratere	average,	average	4/4	"average" indicates the
striction	upperbound			average bit rate will be equal
				to its target bit rate.
				"upperbound" indicates the
				bit rate will always not
				exceed its target bit rate.
s<0~(m-1)>_h264_priorityp	framerate,	framerate	4/4	The policy to apply when the
olicy	imagequality			target bit rate is not
				sufficient to satisfy current
				encoded conditions.
				"framerate" indicates frame
				rate first.
				"imagequality" indicates
				image quality first.
s<0~(m-1)>_h264_ratecont	cbr, vbr	vbr	4/4	cbr, constant bitrate
rolmode				vbr, fix quality
s<0~(m-1)>_h264_quant	1~5	3	4/4	Quality of video when
	99, 100			choosing vbr in
				"ratecontrolmode".
				99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_h264_qvalue	0~51	2	4/4	Manual video quality level
				input.
				(s<0~(m-1)>_h264_quant
				= 99)
s<0~(m-1)>_h264_qpercen	1~100	44	4/4	Manual video quality level
t				input.
				(s<0~(m-1)>_h264_quant
				= 100)

s<0~(m-1)>_h264_bitrate	1000~160000	3000000	4/4	Set bit rate in bps when
	00			choosing cbr in
				"ratecontrolmode".
s<0~(m-1)>_h264_maxfra	1~15	15	1/4	Set maximum frame rate in
me				fps (for h264).
s<0~(m-1)>_h264_profile	0~2	1	1/4	Indicate H264 profiles
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				0: baseline
				1: main profile
				2: high profile
s<0~(m-1)>_mjpeg_bitrater	average,	average	4/4	"average" indicates the
estriction	upperbound			average bit rate will be equal
				to its target bit rate.
				"upperbound" indicates the
				bit rate will always not
				exceed its target bit rate.
s<0~(m-1)>_mjpeg_priority	framerate,	framerate	4/4	The policy to apply when the
policy	imagequality			target bit rate is not
				sufficient to satisfy current
				encoded conditions.
				"framerate" indicates frame
				rate first.
				"imagequality" indicates
				image quality first.
s<0~(m-1)>_mjpeg_ratecon	cbr, vbr	vbr	4/4	cbr, constant bitrate
trolmode				vbr, fix quality
s<0~(m-1)>_mjpeg_quant	1~5	3	4/4	Quality of JPEG video.
	99, 100			99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_mjpeg_qvalue	2~97	50	4/4	Manual video quality level
				input.
				(s<0~(m-1)>_mjpeg_quan
				t = 99)
s<0~(m-1)>_mjpeg_qperce	1~100	49	4/4	Manual video quality level
nt				input.
				(s<0~(m-1)>_mjpeg_quan
				t = 100)
s<0~(m-1)>_mjpeg_maxfra	1~15	15	1/4	Set maximum frame rate in

me				fps (for JPEG).
s<0~(m-1)>_mjpeg_bitrate	1000~160000	30000000	4/4	Set bit rate in bps when
	00			choosing cbr in
				"ratecontrolmode".
s<0~(m-1)>_forcei	1	N/A	7/6	Force I frame.
wdrc_mode	0~2	0	4/4	WDR enhanced.
				0: off
				1: Sensitivity low
				2: Sensitivity high
wdrc_strength	0~2	1	4/4	WDR enhanced.
				0: low
				1: medium
				2: high
mounttype	ceiling, wall,	wall	1/6	Mount type
	floor			
enableimgreport	0, 1	0	1/6	Image report
enablewatermark	0, 1	0	1/6	Watermark

### 7.8.1.1 Alternative video input profiles per channel

In addition to the primary setting of video input, there can be alternative profile video input setting for each channel which might be for different scene of light (daytime or nighttime).

Group: videoin\_c0\_profile\_i<0~(m-1)> (capability. nvideoinprofile > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	4/4	Enable/disable this profile setting
policy	day, night, schedule	night	4/4	The mode which the profile is applied to.
begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
endtime	hh:mm	06:00	4/4	End time of schedule mode.
exposuremode	auto,fixed	auto	4/4	Exposure Mode
flickerless	<boolean></boolean>	0	4/4	Avoid flickering on images.
minexposure	1~32000	32000	4/4	Minimum exposure time.
maxexposure	1~32000	30	4/4	Maximum exposure time.
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
exposurelevel	0~12	6	4/4	Exposure level
agcmode	auto,fixed	auto	4/4	Set auto gain control mode.

maxgain	0~100	100	4/4	Manual set maximum gain value.
mingain	0~100	0	4/4	Manual set minimum gain value.
whitebalance	auto, manual	auto	4/4	"auto" indicates auto white
				balance.
				"manual" indicates keep current
				value.
rgain	0~100	30	4/4	Manual set rgain value of gain
				control setting.
bgain	0~100	30	4/4	Manual set bgain value of gain
				control setting.
wdrc_mode	0~2	0	4/4	WDR enhanced.
				0: off
				1: Sensitivity low
				2: Sensitivity high
wdrc_strength	0~2	1	4/4	WDR enhanced.
				0: low
				1: medium
				2: high

# 7.9 Video input preview

The temporary settings for video preview

Group: videoinpreview

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
exposuremode	auto,fixed	auto	4/4	Exposure Mode
minexposure	1~32000	32000	4/4	Minimum exposure time.
maxexposure	1~32000	30	4/4	Maximum exposure time.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
wdrc_mode	0~2	0	4/4	WDR enhanced.
				0: off
				1: Sensitivity low
				2: Sensitivity high
wdrc_strength	0~2	1	4/4	WDR enhanced.
				0: low
				1: medium
				2: high
agcmode	auto,fixed	auto	4/4	Set auto gain control mode.

maxgain	0~100	100	4/4	Manual set maximum gain value.
mingain	0~100	0	4/4	Manual set minimum gain value.

#### 7.10 IR cut control

Group: **ircutcontrol** (capability.nvideoinprofile > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	auto,	auto	6/6	Set IR cut control mode
	day,			
	night,			
	di,			
	schedule			
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
daymodebegintime	00:00~23:59	07:00	6/6	Day mode begin time
daymodeendtime	00:00~23:59	18:00	6/6	Day mod end time
bwmode	<boolean></boolean>	1	6/6	Switch to B/W in night mode if
				enabled
sensitivity	low,	normal	6/6	Sensitivity of light sensor
	normal,			
	high			
enableextled	<boolean></boolean>	0	1/6	External IR led enable

## 7.11 Image setting per channel

Group:  $image_c<0\sim(n-1)>$  for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
brightness	-5~5	-5	4/4	Adjust brightness of image
				according to mode settings.
saturation	-5~5,100	0	4/4	Adjust saturation of image
				according to mode settings.
				100 for saturation percentage
				mode.
saturationpercent	0~100	50	4/4	Adjust saturation value of
				percentage when saturation=100
contrast	-5 ~ 5	0	4/4	Adjust contrast of image
				according to mode settings.

sharpness	-3~3,100	0	4/4	Adjust sharpness of image
				according to mode settings.
sharpnesspercent	0~100	50	4/4	Adjust sharpness value of
				percentage when sharpness=100
gammacurve	0~100	0	4/4	Gamma curve.
lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile setting
profile_i0_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.
	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.
profile_i0_brightness	-5~5	-5	4/4	Adjust brightness of image
				according to mode settings.
profile_i0_saturation	-5~5,100	0	4/4	Adjust saturation of image
				according to mode settings.
				100 for saturation percentage
				mode.
profile_i0_saturationpercent	0~100	50	4/4	Adjust saturation value of
				percentage when saturation=100
profile_i0_contrast	-5 ~ 5	0	4/4	Adjust contrast of image
				according to mode settings.
profile_i0_sharpness	-3~3	0	4/4	Adjust sharpness of image
				according to mode settings.
profile_i0_sharpnesspercent	0~100	50	4/4	Adjust sharpness value of
				percentage when sharpness=100
profile_i0_gammacurve	0~100	0	4/4	Gamma curve
profile_i0_lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
profile_i0_wdrcstrength	0~2	1	4/4	WDR enhanced
				0: low
				1: medium
				2: high
profile_i0_wdrcmode	0~2	0	4/4	WDR enhanced
				0: off
				1: Sensitivity low
				2: Sensitivity high

### 7.12 Image setting for preview

Group:  $imagepreview_c<0\sim(n-1)>$  for n channel products

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
brightness	-5~5	-5	4/4	Adjust brightness of image
				according to mode settings.
saturation	-5~5,100	0	4/4	Adjust saturation of image
				according to mode settings.
				100 for saturation
				percentage mode.
saturationpercent	0~100	50	4/4	Adjust saturation value of
				percentage when
				saturation=100
contrast	-5 ~ 5	0	4/4	Adjust contrast of image
				according to mode settings.
sharpness	-3~3,100	0	4/4	Adjust sharpness of image
				according to mode settings.
sharpnesspercent	0~100	50	4/4	Adjust sharpness value of
				percentage when
				sharpness=100
gammacurve	0~100	0	4/4	Gamma curve
lowlightmode	<boolean></boolean>	0	4/4	Enable/disable low light
				mode.

Group: imagepreview

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoin_whitebalance	auto,	auto	4/4	Preview of adjusting white balance of
	manual			image according to mode settings
videoin_restoreatwb	0, 1~	0	4/4	Restore of adjusting white balance of
				image according to mode settings
videoin_rgain	0~100	0	4/4	Manual set rgain value of gain control
				setting.
videoin_bgain	0~100	0	4/4	Manual set bgain value of gain control
				setting.

#### 7.13 Exposure window setting per channel

Group: exposurewin\_c<0~(n-1)> for n channel products product dependent>

(capability\_videoin\_supportexpwin = 1)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	auto, custom, blc	auto	4/4	The mode indicates how to decide
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				the exposure.
				auto: Use full view as the only
				one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.
win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the window.
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				
win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive.
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				1: Indicate inclusive.
win_i<0~9>_home	<coordinate></coordinate>	(150,110)	4/4	Left-top corner coordinate of the
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				window.
win_i<0~9>_size	<window size=""></window>	(100x75)	4/4	Width and height of the window.
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				

Group:  $exposurewin_c<0\sim(n-1)>profile$  for m profile and n channel product

(capability\_videoin\_supportexpwin = 1)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
i<0~(m-1)>_mode	auto, custom,	auto	4/4	The mode indicates how to
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	blc			decide the exposure.
				auto: Use full view as the
				only one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.
i<0~(m-1)>_win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				window.
i<0~(m-1)>_win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive.
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				1: Indicate inclusive.
i<0~(m-1)>_win_i<0~9>_home	<coordinate></coordinate>	(150,110)	4/4	Left-top corner coordinate of
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				the window.

i<0~(m-1)>_win_i<0~9>_size	<window size=""></window>	(100x75)	4/4	Width and height of the
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				window.

# 7.14 Audio input per channel

Group:  $audioin_c<0\sim(n-1)>$  for n channel products (capability.audioin>0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
source	micin,	micin	4/4	micin => use built-in
	linein			microphone input.
				linein => use external
				microphone input.
mute	0, 1	0	4/4	Enable audio mute.
gain	1~100	65	4/4	Gain of input.
				(audioin_c<0~(n-1)>_source =
				linein)
boostmic	1~100	65	4/4	Enable microphone boost.
				0 => +0dB
				1 => +20dB
				2 => +40dB
				Or
				Gain of input.
				(audioin_c<0~(n-1)>_source
				= micin)
s<0~(m-1)>_codectype	aac4, gamr,	aac4	4/4	Set audio codec type for input.
	g711			
s<0~(m-1)>_aac4_bitrate	16000,	16000	4/4	Set AAC4 bitrate in bps.
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	32000,			
	48000,			
	64000,			
	96000,			
	128000			
s<0~(m-1)>_gamr_bitrate	4750,	12200	4/4	Set AMR bitrate in bps.
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	5150,			
	5900,			
	6700,			
	7400,			
	7950,			
	10200,			
	12200			

s<0~(m-1)>_g711_mode	pcmu,	pcmu	4/4	Set G.711 mode.
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	pcma			

## 7.15 Time Shift settings

Group: **timeshift**, c for n channel products, m is stream number (capability.timeshift > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable time shift streaming.
c<0~(n-1)>_s<0~	<boolean></boolean>	0	4/4	Enable time shift streaming for
(m-1)>_allow				specific stream.

#### 7.16 Motion detection settings

Group: motion\_c<0~(n-1)> for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable motion detection.
win_i<0~4>_enable	<boolean></boolean>	0	4/4	Enable motion window 1~3.
win_i<0~4>_name	string[14]	<blank></blank>	4/4	Name of motion window 1~3.
win_i<0~4>_polygon	0 ~ 320,0 ~	0	4/4	Coordinate of polygon window
	240, 0 ~			position.
	320,0 ~			(4 points:
	240, 0 ~			x0,y0,x1,y1,x2,y2,x3,y3)
	320,0 ~			
	240, 0 ~			
	320,0 ~ 240			
win_i<0~4>_objsize	0 ~ 100	0	4/4	Percent of motion detection
				window.
win_i<0~4>_sensitivity	0 ~ 100	0	4/4	Sensitivity of motion detection
				window.

Group:  $motion_c<0\sim(n-1)>\_profile$  for m profile and n channel product (capability.nmotionprofile >0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
i<0~(m-1)>_enable	<boolean></boolean>	0	4/4	Enable profile 1 ~ (m-1).
i<0~(m-1)>_policy	day,	night	4/4	The mode which the
	night,			profile is applied to.
	schedule			

i<0~(m-1)>_begintime	hh:mm	18:00	4/4	Begin time of schedule
				mode.
i<0~(m-1)>_endtime	hh:mm	06:00	4/4	End time of schedule
				mode.
i<0~(m-1)>_win_i<0~4>_enable	<boolean></boolean>	0	4/4	Enable motion window.
i<0~(m-1)>_win_i<0~4>_name	string[14]	<blank></blank>	4/4	Name of motion window.
i<0~(m-1)>_win_i<0~4>_ polygon	0 ~ 320,0 ~	0	4/4	Coordinate of polygon
	240, 0 ~			window position.
	320,0 ~			(4 points:
	240, 0 ~			x0,y0,x1,y1,x2,y2,x3,y3)
	320,0 ~			
	240, 0 ~			
	320,0 ~			
	240			
i<0~(m-1)>_win_i<0~4>_objsize	0 ~ 100	0	4/4	Percent of motion
				detection window.
i<0~(m-1)>_win_i<0~4>_sensitivity	0 ~ 100	0	4/4	Sensitivity of motion
				detection window.

### 7.17 Tempering detection settings

Group: tampering\_c<0~(n-1)> for n channel product (capability.tampering > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable or disable tamper detection.
threshold	0 ~ 255	32	1/6	Threshold of tamper detection.
duration	10 ~ 600	10	4/4	If tampering value exceeds the 'threshold' for
				more than 'duration' second(s), then tamper
				detection is triggered.

#### **7.18 DDNS**

Group: **ddns** (capability.ddns > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the dynamic DNS.
provider	Safe100,	DyndnsDyn	6/6	Safe100 => safe100.net
	DyndnsDynamic,	amic		DyndnsDynamic => dyndns.org
	DyndnsCustom,			(dynamic)
	DynInterfree,			DyndnsCustom => dyndns.org

	CustomSafe100,			(custom)
	<pre><pre><pre><pre></pre></pre></pre></pre>			DynInterfree =>dyn-interfree.it
	dependent>			CustomSafe100 =>
				Custom server using safe100 method
				<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>
<pre><pre><pre>oprovider&gt;_ho</pre></pre></pre>	string[128]	<black></black>	6/6	Your DDNS hostname.
stname				
<pre><pre><pre><pre>ovider&gt;_us</pre></pre></pre></pre>	string[64]	<blank></blank>	6/6	Your user name or email to login to
ernameemail				the DDNS service provider
<pre><pre><pre>oprovider&gt;_pa</pre></pre></pre>	string[64]	<blank></blank>	6/6	Your password or key to login to the
sswordkey				DDNS service provider.
<pre><pre><pre><pre>se</pre></pre></pre></pre>	string[128]	<blank></blank>	6/6	The server name for safe100.
rvername				(This field only exists if the provider is
				customsafe100)

## 7.19 Express link

Group: expresslink

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable express link.
state	onlycheck,	NULL	6/6	Camera will check the status of network
	onlyoffline,			environment and express link URL
	checkonline,			
	badnetwork			
url	string[64]	NULL	6/6	The url user define to link to camera

### 7.20 UPnP presentation

Group: upnppresentation

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	1	6/6	Enable or disable the UPnP
				presentation service.

### 7.21 UPnP port forwarding

Group: upnpportforwarding

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the UPnP port
				forwarding service.
upnpnatstatus	0~3	0	6/7	The status of UPnP port forwarding,
				used internally.
				0 = OK, 1 = FAIL, 2 = no IGD router,
				3 = no need for port forwarding

### 7.22 System log

Group: syslog

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enableremotelog	<boolean></boolean>	0	6/6	Enable remote log.
serverip	<ip address=""></ip>	<black></black>	6/6	Log server IP address.
serverport	514,	514	6/6	Server port used for log.
	1025~65535			
level	0~7	6	6/6	Levels used to distinguish the
				importance of the
				information:
				0: LOG_EMERG
				1: LOG_ALERT
				2: LOG_CRIT
				3: LOG_ERR
				4: LOG_WARNING
				5: LOG_NOTICE
				6: LOG_INFO
				7: LOG_DEBUG
setparamlevel	0~2	0	6/6	Show log of parameter
				setting.
				0: disable
				1: Show log of parameter
				setting set from external.
				2. Show log of parameter
				setting set from external and

		internal.	
		internal.	

#### **7.23 SNMP**

Group: **snmp** (capability.snmp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
v2	0~1	0	6/6	SNMP v2 enabled. 0 for disable, 1
				for enable
v3	0~1	0	6/6	SNMP v3 enabled. 0 for disable, 1
				for enable
secnamerw	string[31]	Private	6/6	Read/write security name
secnamero	string[31]	Public	6/6	Read only security name
authpwrw	string[8~128]	<blank></blank>	6/6	Read/write authentication
				password
authpwro	string[8~128]	<blank></blank>	6/6	Read only authentication password
authtyperw	MD5,SHA	MD5	6/6	Read/write authentication type
authtypero	MD5,SHA	MD5	6/6	Read only authentication type
encryptpwrw	string[8~128]	<blank></blank>	6/6	Read/write passwrd
encryptpwro	string[8~128]	<blank></blank>	6/6	Read only password
encrypttyperw	DES	DES	6/6	Read/write encryption type
encrypttypero	DES	DES	6/6	Read only encryption type
rwcommunity	string[31]	Private	6/6	Read/write community
rocommunity	string[31]	Public	6/6	Read only community
syslocation	0~128	<blank></blank>	6/6	System location
syscontact	0~128	<blank></blank>	6/6	System contact

## 7.24 Layout configuration

Group: layout (New version)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
logo_default	<boolean></boolean>	1	1/6	0 => Custom logo
				1 => Default logo
logo_link	string[64]	http://ww	1/6	Hyperlink of the logo
		<u>w.vivotek.c</u>		
		<u>om</u>		
logo_powerbyvvtk_hidden	<boolean></boolean>	0	1/6	0 => display the power by
				vivotek logo
				1 => hide the power by vivotek
				logo
custombutton_manualtrigger_s	<boolean></boolean>	1	1/6	Show or hide manual trigger
how				(VI) button in homepage
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				0 -> Hidden
				1 -> Visible
theme_option	1~4	1	1/6	1~3: One of the default
				themes.
				4: Custom definition.
theme_color_font	string[7]	#ffffff	1/6	Font color
theme_color_configfont	string[7]	#ffffff	1/6	Font color of configuration area.
theme_color_titlefont	string[7]	#098bd6	1/6	Font color of video title.
theme_color_controlbackgroun	string[7]	#565656	1/6	Background color of control
d				area.
theme_color_configbackground	string[7]	#323232	1/6	Background color of
				configuration area.
theme_color_videobackground	string[7]	#565656	1/6	Background color of video area.
theme_color_case	string[7]	#323232	1/6	Frame color

### 7.25 Privacy mask

Group: privacymask\_c<0~(n-1)> for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable privacy mask.
win_i<0~4>_enable	<boolean></boolean>	0	4/4	Enable privacy mask window.
win_i<0~4>_name	string[14]	<blank></blank>	4/4	Name of the privacy mask window.
win_i<0~4>_	0 ~ 320,0 ~ 240,	0	4/4	Coordinate of polygon window position.
polygon	0 ~ 320,0 ~ 240,			(4 points: x0,y0,x1,y1,x2,y2,x3,y3)
	0 ~ 320,0 ~ 240,			
	0 ~ 320,0 ~ 240			

### 7.26 Capability

Group: capability

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
api_httpversion	<string></string>	0100a	0/7	The HTTP API version.
bootuptime	<positive integer=""></positive>	60	0/7	Server bootup time.
nir	0,	0	0/7	Number of IR interfaces.
	<positive integer=""></positive>			(Recommand to use ir for built-in IR and
				extir for external IR)
npir	0,	0	0/7	Number of PIRs.
	<positive integer=""></positive>			
ndi	0,	1	0/7	Number of digital inputs.
	<positive integer=""></positive>			
nvi	0,	3	0/7	Number of virtual inputs (manual
	<positive integer=""></positive>			trigger)
ndo	0,	1	0/7	Number of digital outputs.
	<positive integer=""></positive>			
naudioin	0,	1	0/7	Number of audio inputs.
	<positive integer=""></positive>			
naudioout	0,	1	0/7	Number of audio outputs.
	<positive integer=""></positive>			
nvideoin	<positive integer=""></positive>	1	0/7	Number of video inputs.

nmediastream	<positive integer=""></positive>	3	0/7	Number of media stream per channels.
nvideosetting	<positive integer=""></positive>	3	0/7	Number of video settings per channel.
naudiosetting	<positive integer=""></positive>	1	0/7	Number of audio settings per channel.
nuart	0, <positive integer=""></positive>	0	0/7	Number of UART interfaces.
nvideoinprofile	<pre><positive integer=""></positive></pre>	1	0/7	Number of video input profiles.
nmotion	0, <positive integer=""></positive>	5	0/7	Number of motion window.
nmotionprofile	0, <positive integer=""></positive>	1	0/7	Number of motion profiles.
ptzenabled	0, <positive integer=""></positive>	189	0/7	An 32-bit integer, each bit can be set separately as follows:  Bit 0 => Support camera control function;  O(not support), 1(support)  Bit 1 => Built-in or external camera;  O(external), 1(built-in)  Bit 2 => Support pan operation, 0(not support), 1(support)  Bit 3 => Support tilt operation; 0(not support), 1(support)  Bit 4 => Support zoom operation;  O(not support), 1(support)  Bit 5 => Support focus operation;  O(not support), 1(support)  Bit 6 => Support iris operation;  O(not support), 1(support)  Bit 7 => External or built-in PT;  O(built-in), 1(external)  Bit 8 => Invalidate bit 1 ~ 7;  O(bit 1 ~ 7 are valid),  1(bit 1 ~ 7 are invalid)  Bit 9 => Reserved bit; Invalidate  lens_pan, Lens_tilt, lens_zoon,  lens_focus, len_iris.  O(fields are valid),  1(fields are invalid)
evctrlchannel	<boolean></boolean>	1	0/7	Indicate whether to support HTTP tunnel
iovetick	< hoolean>	0	0/7	for event/control transfer.
joystick	<boolean></boolean>	0	0/7	Indicate whether to support joystick

				control.
storage_dbenable	<boolean></boolean>	1	0/7	Media files are indexed in database.
ptzenabledclient	<boolean></boolean>	0	0/7	Indicate whether to support ptz client
protocol_https	< boolean >	1	0/7	Indicate whether to support HTTP over SSL.
protocol_rtsp	< boolean >	1	0/7	Indicate whether to support RTSP.
protocol_sip	<boolean></boolean>	1	0/7	Indicate whether to support SIP.
protocol_maxcon nection	<positive integer=""></positive>	10	0/7	The maximum allowed simultaneous connections.
protocol_maxgen connection	<positive integer=""></positive>	10	0/7	The maximum general streaming connections .
protocol_maxme gaconnection	<positive integer=""></positive>	0	0/7	The maximum megapixel streaming connections.
protocol_rtp_mul ticast_ scalable	<boolean></boolean>	1	0/7	Indicate whether to support scalable multicast.
protocol_rtp_mul ticast_ backchannel	<boolean></boolean>	0	0/7	Indicate whether to support backchannel multicast.
protocol_rtp_tcp	<boolean></boolean>	1	0/7	Indicate whether to support RTP over TCP.
protocol_rtp_http	<boolean></boolean>	1	0/7	Indicate whether to support RTP over HTTP.
protocol_spush_ mjpeg	<boolean></boolean>	1	0/7	Indicate whether to support server push MJPEG.
protocol_snmp	<boolean></boolean>	1	0/7	Indicate whether to support SNMP.
protocol_ipv6	<boolean></boolean>	1	0/7	Indicate whether to support IPv6.
videoin_type	0, 1, 2	2	0/7	0 => Interlaced CCD 1 => Progressive CCD 2 => CMOS
videoin_resolutio	<a available<="" list="" of="" td=""><td>'192x192,</td><td>0/7</td><td>Available resolutions list.</td></a>	'192x192,	0/7	Available resolutions list.
n	resolution separated	256x256,		
	by commas>	384x384,		
	<pre><pre><pre><pre></pre></pre></pre></pre>	512x512,		
	dependent>	768x768,		
		1056×105		
		6,		

		I	I	
		1280x128		
		0,		
		1536x153		
		6		
videoin_maxfram	<a available<="" list="" of="" td=""><td>15,</td><td>0/7</td><td>Available maximum frame list.</td></a>	15,	0/7	Available maximum frame list.
erate	maximum frame rate	15,		
	separated by	15,		
	commas>	15,		
	<pre><pre><pre><pre></pre></pre></pre></pre>	15,		
	dependent>	15,		
	•	15,		
		15		
videoin_codec	mpeg4. mjpeg, h264	mpeg4,	0/7	Available codec list.
vidcom_codec	SVC	mjpeg,	0,7	//valiable codec list.
	<pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre>	h264		
	dependent>	SVC	0/7	Aveilable and a list
videoout_codec	<a list="" of="" td="" the<=""><td><blank></blank></td><td>0/7</td><td>Available codec list.</td></a>	<blank></blank>	0/7	Available codec list.
	available codec types			
	separated by			
	commas)			
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
audio_aec	<boolean></boolean>	0	0/7	Indicate whether to support acoustic
				echo cancellation.
audio_extmic	<boolean></boolean>	1	0/7	Indicate whether to support external
				microphone input.
audio_linein	<boolean></boolean>	1	0/7	Indicate whether to support external
				line input.
				(It will be replaced by audio_mic and
				audio_extmic.)
audio_lineout	<boolean></boolean>	1	0/7	Indicate whether to support line output.
audio_headphone	<boolean></boolean>	0	0/7	Indicate whether to support headphone
out				output.
audioin_codec	aac4, gamr, g711	aac4,	0/7	Available codec list for audio input.
	<pre><pre><pre><pre></pre></pre></pre></pre>	gamr,		
	dependent>	g711		
audioout_codec	g711		0/7	Available codec list for SIP.
	<pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre>		,	
	- P. 00000			

	dependent>			
camctrl_httptunn	<boolean></boolean>	0	0/7	Indicate whether to support httptunnel.
el				
camctrl_httptunn	<boolean></boolean>	0	0/7	Indicate whether to support httptunnel
elclient				client.
camctrl_privilege	<boolean></boolean>	1	0/7	Indicate whether to support "Manage
				Privilege" of PTZ control in the Security
				page.
				1: support both
				/cgi-bin/camctrl/camctrl.cgi and
				/cgi-bin/viewer/camctrl.cgi
				0: support only
				/cgi-bin/viewer/camctrl.cgi
uart_httptunnel	<boolean></boolean>	0	0/7	Indicate whether to support HTTP tunnel
				for UART transfer.
transmission_mo	Tx,	Tx	0/7	Indicate transmission mode of the
de	Rx,			machine: $TX = server$ , $Rx = receiver$
	Both			box, Both = DVR.
network_wire	<boolean></boolean>	1	0/7	Indicate whether to support Ethernet.
network_wireless	<boolean></boolean>	0	0/7	Indicate whether to support wireless.
wireless_s802dot	<boolean></boolean>	0	0/7	Indicate whether to support wireless
11b				802.11b+.
wireless_s802dot	<boolean></boolean>	0	0/7	Indicate whether to support wireless
11g				802.11g.
wireless_encrypt	<boolean></boolean>	0	0/7	Indicate whether to support wireless
_wep				WEP.
wireless_encrypt	<boolean></boolean>	0	0/7	Indicate whether to support wireless
_wpa				WPA.
wireless_encrypt	<boolean></boolean>	0	0/7	Indicate whether to support wireless
_wpa2				WPA2.
wireless_beginch	1 ~ 14	255	0/7	Indicate the begin channel of wireless
annel				network
wireless_endchan	1 ~ 14	255	0/7	Indicate the end channel of wireless
nel				network
derivative_brand	<boolean></boolean>	1	0/7	Indicate whether to support the upgrade
				function for the derivative brand. For
				example, if the value is true, the VVTK
				product can be upgraded to VVXX.
				(TCVV<->TCXX is excepted)

npreset	0, <positive integer=""></positive>	20	0/7	Number of preset locations
eptz	0, <positive integer=""></positive>	7	0/7	A 32-bit integer, each bit can be set
				separately as follows:
				Bit 0 => stream 1 supports ePTZ or not.
				Bit 1 => stream 2 supports ePTZ or not.
				The rest may be deduced by analogy
nanystream	0, <positive integer=""></positive>	0	0/7	number of any media stream per
				channel
iva	<boolean></boolean>	0	0/7	Indicate whether to support Intelligent
				Video analysis
tampering	<boolean></boolean>	1	0/7	Indicate whether to support tampering
				detection.
test_ac	<boolean></boolean>	1	0/7	Indicate whether to support test ac key.
version_onvifdae	<string></string>	1.7.1.0	0/7	Indicate ONVIF daemon version
mon				
image_wdrc	<boolean></boolean>	1	0/7	Indicate whether to support WDR
				enhanced.
image_ iristype	<string></string>		0/7	Indicate iris type.
image_	<boolean></boolean>	0	0/7	Indicate whether to support focus assist.
focusassist				
fisheye	<boolean></boolean>	1	0/7	Indicate fisheye model.
localstorage_man	<boolean></boolean>	1	0/7	Indicate whether manageable local
ageable				storage is supported.
localstorage_sea	<boolean></boolean>	1	0/7	Indicate whether seamless recording is
mless				supported.
localstorage_mod	0,	4	0/7	The maximum MOD connection
num	<positive integer=""></positive>			numbers.
adaptiverecording	<boolean></boolean>	1	0/7	Indicate whether to support adaptive
				recording.
adaptivestreamin	<boolean></boolean>	1	0/7	Indicate whether to support adaptive
g				streaming.
supportsd	<boolean></boolean>	1	0/7	Indicate whether to support local
				storage.

### 7.27 Customized event script

Group: event\_customtaskfile\_i<0~2>

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
name	string[41]	<black></black>	6/7	Custom script identification of this
				entry.
date	string[17]	<black></black>	6/7	Date of custom script.
time	string[17]	<blank></blank>	6/7	Time of custom script.

### 7.28 Event setting

Group: **event\_i**< $0\sim2$ >

PARAMETER	VALUE	Default	SECURITY (get/set)	DESCRIPTION
name	string[40]	        	6/6	Identification of this entry.
enable	0, 1	0	6/6	Enable or disable this event.
priority	0, 1, 2	1	6/6	Indicate the priority of this event: "0" = low priority "1" = normal priority "2" = high priority
delay	1~999	20	6/6	Delay in seconds before detecting the next event.
trigger	boot, di, motion, seq, recnotify, tampering, visignal, vi	boot	6/6	Indicate the trigger condition: "boot" = System boot "di"= Digital input "motion" = Video motion detection "seq" = Periodic condition "visignal" = Video input signal loss. "recnotify" = Recording notification. "tampering" = Tamper detection. "vi"= Virtual input (Manual trigger)
triggerstatus	String[40]	trigger	6/6	The status for event trigger
di	<integer></integer>	1	6/6	Indicate the source id of di trigger.  This field is required when trigger condition is "di".  One bit represents one digital input.  The LSB indicates DI 0.

mdwin	<integer></integer>	0	6/6	Indicate the source window id of
				motion detection.
				This field is required when trigger
				condition is "md".
				One bit represents one window.
				The LSB indicates the 1 <sup>st</sup> window.
				For example, to detect the 1 <sup>st</sup> and 3 <sup>rd</sup>
				windows, set mdwin as 5.
mdwin0	<integer></integer>	0	6/6	Similar to mdwin. The parameter
				takes effect when profile 1 of motion
				detection is enabled.
vi	<integer></integer>	0	6/6	Indicate the source id of vi trigger.
				This field is required when trigger
				condition is "vi".
				One bit represents one digital input.
				The LSB indicates VI 0.
inter	1~999	1	6/6	Interval of snapshots in minutes.
				This field is used when trigger
				condition is "seq".
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on
				Friday and Sunday, set weekday as
				66.
begintime	hh:mm	00:00	6/6	Begin time of the weekly schedule.
endtime	hh:mm	24:00	6/6	End time of the weekly schedule.
				(00:00 ~ 24:00 sets schedule as
				always on)
lowlightcondition	0, 1	1	6/6	Switch on white light LED in low light
<pre><pre><pre>cproduct dependent&gt;</pre></pre></pre>				condition
				0 => Do action at all times
				1 => Do action in low-light conditions

action do isto (ado 1)	0, 1	0	6/6	Cookle or disable triager disited
	0, 1	U	0/0	Enable or disable trigger digital
>_enable				output.
action_do_i<0~(ndo-1)	1~999	1	6/6	Duration of the digital output trigger
>_duration				in seconds.
action_goto_enable	<boolean></boolean>	0	6/6	Enable/disable ptz goto preset
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				position on event triggered.
action_goto_name	string[40]	<blank></blank>	6/6	Specify the preset name that ptz goto
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				on event triggered.
action_cf_enable	<boolean></boolean>	0	6/6	Enable or disable sending media to
				SD card.
action_cf_folder	string[128]	<blank></blank>	6/6	Path to store media.
action_cf_media	NULL, 0~4	<black></black>	6/6	Index of the attached media.
action_cf_datefolder	<boolean></boolean>	0	6/6	Enable this to create folders by date,
				time, and hour automatically.
action_cf_backup	<boolean></boolean>	0	6/6	Enable or disable the function that
				send media to SD card for backup if
				network is disconnected.
action_server_i<0~4>_e	0, 1	0	6/6	Enable or disable this server action.
nable				
action_server_i<0~4>_	NULL, 0~4	<black></black>	6/6	Index of the attached media.
media				
action_server_i<0~4>_	<boolean></boolean>	0	6/6	Enable this to create folders by date,
datefolder				time, and hour automatically.
action_patrol_enable	<boolean></boolean>	0	6/6	Enable/disable ptz patrol when event
(only for VS series)				triggered.
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				

action_ patrol _server	0~255	0	6/6	Indicate the target servers to which
(only for VS series)				the snapshots taken during patrol
<pre><pre><pre>oduct dependent&gt;</pre></pre></pre>				dwelling time should be sent.
				One bit represents one application
				server (server_i0~i4).
				bit0 (LSB) = server_i0.
				bit1 = server_i1.
				bit2 = server_i2.
				bit3 = server_i3.
				bit4 = server_i4.
				For example, enable server_i0,
				server_i2, and server_i4 as
				notification servers; the notifyserver
				value is 21.

## 7.29 Server setting for event action

Group: **server\_i**<0~4>

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry
type	email,	email	6/6	Indicate the server type:
	ftp,			"email" = email server
	http,			"ftp" = FTP server
	ns			"http" = HTTP server
				"ns" = network storage
http_url	string[128]	http://	6/6	URL of the HTTP server to upload.
http_username	string[64]	NULL	6/6	Username to log in to the server.
http_passwd	string[64]	NULL	6/6	Password of the user.
ftp_address	string[128]	NULL	6/6	FTP server address.
ftp_username	string[64]	NULL	6/6	Username to log in to the server.
ftp_passwd	string[64]	NULL	6/6	Password of the user.
ftp_port	0~65535	21	6/6	Port to connect to the server.
ftp_location	string[128]	NULL	6/6	Location to upload or store the media.
ftp_passive	0, 1	1	6/6	Enable or disable passive mode.
				0 = disable passive mode
				1 = enable passive mode

email_address	string[128]	NULL	6/6	Email server address.	
email_sslmode	0, 1	0	6/6	Enable support SSL.	
email_port	0~65535	25	6/6	Port to connect to the server.	
email_username	string[64]	NULL	6/6	Username to log in to the server.	
email_passwd	string[64]	NULL	6/6	Password of the user.	
email_senderemail	string[128]	NULL	6/6	Email address of the sender.	
email_recipientemail	string[128]	NULL	6/6	Email address of the recipient.	
ns_location	string[128]	NULL	6/6	Location to upload or store the media.	
ns_username	string[64]	NULL	6/6	Username to log in to the server.	
ns_passwd	string[64]	NULL	6/6	Password of the user.	
ns_workgroup	string[64]	NULL	6/6	Workgroup for network storage.	

### 7.30 Media setting for event action

Group: **media\_i<0~4>** (media\_freespace is used internally.)

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry
type	snapshot,	snapshot	6/6	Media type to send to the server or
	systemlog,			store on the server.
	videoclip,			
	recordmsg			
snapshot_source	<integer></integer>	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
snapshot_prefix	string[16]	Snapshot1_	6/6	Indicate the prefix of the filename.
				media_i0=> Snapshot1_
				media_i1=> Snapshot2_
				media_i2=> Snapshot3_
				media_i3=> Snapshot4_
				media_i4=> Snapshot5_
snapshot_datesuffix	0, 1	0	6/6	Add date and time suffix to filename:
				1 = Add date and time suffix.
				0 = Do not add.

snapshot_preevent	0 ~ 7	1	6/6	Indicates the number of pre-event
				images.
snapshot_postevent	0 ~ 7	1	6/6	The number of post-event images.
videoclip_source	<integer></integer>	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
videoclip_prefix	string[16]	VideoClip1_	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	0	6/6	Indicates the time for pre-event
				recording in seconds.
videoclip_maxduration	1 ~ 20	5	6/6	Maximum duration of one video clip in
				seconds.
videoclip_maxsize	50 ~ 8192	1000	6/6	Maximum size of one video clip file in
				Kbytes.

### 7.31 Recording

Group: **recording\_i**<0~1>

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry.
trigger	schedule,	schedule	6/6	The event trigger type
	networkfail			schedule: The event is triggered by
				schedule
				networkfail: The event is triggered by
				the failure of network connection.
enable	0, 1	0	6/6	Enable or disable this recording.
priority	0, 1, 2	1	6/6	Indicate the priority of this recording:
				"0" indicates low priority.
				"1" indicates normal priority.
				"2" indicates high priority.
source	0~3	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and so
				on.
limitsize	0,1	0	6/6	0: Entire free space mechanism
				1: Limit recording size mechanism

cyclic	0,1	0	6/6	0: Disable cyclic recording
				1: Enable cyclic recording
notify	0,1	1	6/6	0: Disable recording notification
				1: Enable recording notification
notifyserver	0~31	0	6/6	Indicate which notification server is
				scheduled.
				One bit represents one application
				server (server_i0~i4).
				bit0 (LSB) = server_i0.
				bit1 = server_i1.
				bit2 = server_i2.
				bit3 = server_i3.
				bit4 = server_i4.
				For example, enable server_i0,
				server_i2, and server_i4 as
				notification servers; the notifyserver
				value is 21.
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on
				Friday and Sunday, set weekday as
				66.
begintime	hh:mm	00:00	6/6	Start time of the weekly schedule.
endtime	hh:mm	24:00	6/6	End time of the weekly schedule.
				(00:00~24:00 indicates schedule
				always on)
prefix	string[16]	<blank></blank>	6/6	Indicate the prefix of the filename.
cyclesize	200~	100	6/6	The maximum size for cycle recording
				in Kbytes when choosing to limit
				recording size.
				(not used in FE8171)

0~	100	6/6	The reserved amount in Mbytes when
			choosing cyclic recording mechanism.
cf,	cf	6/6	The destination to store the recorded
0~4			data.
			"cf" means local storage (CF or SD
			card).
			"0" means the index of the network
			storage.
string[128]	NULL	6/6	Folder name.
100~900	100	6/6	Unit: Mega bytes.
			When this condition is reached,
			recording file is truncated.
1~30	1	6/6	Uuit: Minute
			When this condition is reached,
			recording file is truncated.
0,1	0	6/6	Indicate whether the adaptive
			recording is enabled
0~9	1	6/6	Indicate when is the adaptive
			recording started before the event
			trigger point (seconds)
0~10	1	6/6	Indicate when is the adaptive
			recording stopped after the event
			trigger point (seconds)
	cf, 0~4 string[128] 100~900 1~30 0,1	cf,	cf,

#### **7.32 HTTPS**

Group: **https** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	To enable or disable secure
				НТТР.
policy	<boolean></boolean>	0	6/6	If the value is 1, it will force
				HTTP connection redirect to
				HTTPS connection
method	auto,	auto	6/6	auto => Create self-signed
	manual,			certificate automatically.
	install			manual => Create self-signed
				certificate manually.
				install => Create certificate
				request and install.
status	-3 ~ 1	0	6/7	Specify the https status.
				-3 = Certificate not installed
				-2 = Invalid public key
				-1 = Waiting for certificate
				0 = Not installed
				1 = Active
countryname	string[2]	TW	6/6	Country name in the certificate
				information.
stateorprovincename	string[128]	Asia	6/6	State or province name in the
				certificate information.
localityname	string[128]	Asia	6/6	The locality name in the
				certificate information.
organizationname	string[64]	Vivotek.Inc	6/6	Organization name in the
				certificate information.
unit	string[32]	Vivotek.Inc	6/6	Organizational unit name in the
				certificate information.
commonname	string[64]	www.vivotek.	6/6	Common name in the certificate
		com		information.
validdays	0 ~ 3650	3650	6/6	Valid period for the certification.

#### 7.33 Storage management setting

Currently it's for local storage (SD, CF card)

Group:  $disk_i < 0 \sim (n-1) > n$  is the total number of storage devices. (capability.storage.dbenabled > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
cyclic_enabled	<boolean></boolean>	0	6/6	Enable cyclic storage method.
autocleanup_enabled	<boolean></boolean>	0	6/6	Enable automatic clean up method.
				Expired and not locked media files will
				be deleted.
autocleanup_maxage	<positive< td=""><td>7</td><td>6/6</td><td>To specify the expired days for</td></positive<>	7	6/6	To specify the expired days for
	integer>			automatic clean up.

#### 7.34 ePTZ setting

Group:  $eptz_c<0\sim(n-1)>$  for n channel product. (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
tiltspeed	-5 ~ 5	0	1/4	Tilt speed
panspeed	-5 ~ 5	0	1/4	Pan speed
zoomspeed	-5 ~ 5	0	1/4	Zoom speed
panoramicspeed	1 ~ 5	1	1/4	Panoramic speed
rotatespeed	1 ~ 5	1	1/4	Rotate speed

Group:  $eptz_c<0\sim(n-1)>_s<0\sim(m-1)>$  for n channel product and m is the number of streams which support ePTZ. (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
patrolseq	string[120]	<black></black>	1/4	The patrol sequence of ePTZ. All the
				patrol position indexes will be
				separated by ","
preset_i<0~19>_name	string[40]	<black></black>	1/4	Name of ePTZ preset.
preset_i<0~19>_pos	<coordinate></coordinate>	<blank></blank>	1/4	Coordinate of the preset.
				(It should be get from plugin: x, y, z,
				zfactor, scroll)

### 7.35 Fisheye info

Group: fisheyeinfo

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
revisedcenteraxis	<coordinate></coordinate>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/99	The actual center axis
		dependent>		coordinate
radius	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/99	The actual center radius
		dependent>		

#### 7.36 Seamless recording setting

Group: **seamlessrecording** (capability.localstorage.seamless > 0)

PARAMETER	VALUE	Default	SECURITY (get/set)	DESCRIPTION
diskmode	seamless, manageable	seamless	1/6	"seamless" indicates enable seamless recording. "manageable" indicates disable seamless recording.
maxconnection	3	3	1/6	Maximum number of connected seamless streaming.
stream	1~3	3	1/6	(Internal used, read only)
output	0~3	2	1/6	(Internal used, read only)
enable	<boolean></boolean>	0	1/6	Indicate whether seamless recording is recording to local storage or not at present.  (Read only)
guid<0~2>_id	string[127]	<black></black>	1/6	The connected seamless streaming ID. (Read only)
guid<0~2>_number	0~3	0	1/6	Number of connected seamless streaming with guid<0~2>_id. (Read only)

## 8. Useful Functions

## 8.1 Drive the Digital Output (capability.ndo > 0)

Note: This request requires Viewer privileges.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/setdo.cgi?do1=<state>[&do2=<state>]
[&do3=<state>][&do4=<state>]

Where state is 0 or 1; "0" means inactive or normal state, while "1" means active or triggered state.

PARAMETER	VALUE	DESCRIPTION
do <num></num>	0, 1	0 – Inactive, normal state
		1 – Active, triggered state

**Example:** Drive the digital output 1 to triggered state and redirect to an empty page.

http://myserver/cgi-bin/dido/setdo.cgi?do1=1

# 8.2 Query Status of the Digital Input (capability.ndi > 0)

Note: This request requires Viewer privileges

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all of the digital input statuses will be returned.

## Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <length>\r\n

 $r\n$ 

 $[di0 = <state>] \r\n \\ [di1 = <state>] \r\n$ 

[di2=<state>]\r\n

 $[di3=<state>]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital input 1.

Request:

http://myserver/cgi-bin/dido/getdi.cgi?di1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $\r \$  di1=1 $\r \$ 

# 8.3 Query Status of the Digital Output (capability.ndo > 0)

**Note:** This request requires Viewer privileges

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]

If no parameter is specified, all the digital output statuses will be returned.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <length>\r\n

\r\n

 $[do0=<state>]\r\n$ 

 $[do1 = < state > ]\r\n$ 

 $[do2 = < state > ]\r\n$ 

 $[do3 = < state > ]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital output 1.

Request:

http://myserver/cgi-bin/dido/getdo.cgi?do1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$ 

 $do1=1\r\n$ 

# 8.4 Capture Single Snapshot

Note: This request requires Normal User privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]

[&quality=<value>][&streamid=<value>]

If the user requests a size larger than all stream settings on the server, this request will fail.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
channel	0~(n-1)	0	The channel number of the video source.
resolution	<available resolution=""></available>	0	The resolution of the image.
quality	1~5	3	The quality of the image.
streamid	0~(m-1)	<pre><pre><pre><pre>dependent&gt;</pre></pre></pre></pre>	The stream number.

The server will return the most up-to-date snapshot of the selected channel and stream in JPEG format. The size and quality of the image will be set according to the video settings on the server.

### Return:

HTTP/1.0 200 OK\r\n

Content-Type: image/jpeg\r\n

[Content-Length: <image size>\r\n]

<binary JPEG image data>

# 8.5 Account Management

**Note:** This request requires Administrator privileges.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<*name*>[&userpass=<*value*>][&privilege=<*value*>]

[&privilege=<value>][...][&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
method	Add	Add an account to the server. When using this method, the
		"username" field is necessary. It will use the default value of
		other fields if not specified.
	Delete	Remove an account from the server. When using this method,
		the "username" field is necessary, and others are ignored.
	edit	Modify the account password and privilege. When using this
		method, the "username" field is necessary, and other fields are
		optional. If not specified, it will keep the original settings.
username	<name></name>	The name of the user to add, delete, or edit.
userpass	<value></value>	The password of the new user to add or that of the old user to
		modify. The default value is an empty string.
Privilege	<value></value>	The privilege of the user to add or to modify.
	viewer	Viewer privilege.
	operator	Operator privilege.
	admin	Administrator privilege.
Return	<return page=""></return>	Redirect to the page < return page > after the parameter is
		assigned. The <return page=""> can be a full URL path or relative</return>
		path according to the current path. If you omit this parameter, it
		will redirect to an empty page.

# 8.6 System Logs

Note: This request require Administrator privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the most up-to-date system log.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

 $r\n$ 

<system log information>\r\n

# 8.7 Upgrade Firmware

Note: This request requires Administrator privileges.

Method: POST

### Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

#### Post data:

fimage=<file name>[&return=<return page>]\r\n

\r\n

<multipart encoded form data>

Server will accept the file named <file name> to upgrade the firmware and return with <return page> if indicated.

# 8.8 ePTZ Camera Control (capability.eptz > 0, not used in

# **FE8171)**

Note: This request requires camctrl privileges.

Method: GET/POST

#### Syntax:

http://<*servername*>/cgi-bin/camctrl/eCamCtrl.cgi?channel=<value>&stream=<value>

[&move=<value>] - Move home, up, down, left, right

[&auto=<value>] - Auto pan, patrol

[&zoom=<value>] - Zoom in, out

[&zooming=<value>&zs=<value>] - Zoom without stopping, used for joystick

[&vx=<value>&vy=<value>&vs=<value>] - Shift without stopping, used for joystick

[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] - Click on image

(Move the center of image to the coordination (x,y) based on resolution or videosize.)

 $[ \ [\&speedpan=< value>][\&speedtilt=< value>][\&speedzoom=< value>][\&speedapp=< value>] \ ] \ - \ Set$ 

speeds

[&return=<return page>]

## Example:

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=0&move=right
http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&vx=2&vy=2&vz=2
http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&x=100&y=100&
videosize=640x480&resolution=640x480&stretch=0

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
stream	<0~(m-1)>	Stream.
move	home	Move to home ROI.
	ир	Move up.
	down	Move down.
	left	Move left.
	right	Move right.
	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop auto pan/patrol.

zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs
		speed, used for joystick control.
zs	0 ~ 6	Set the speed of zooming, "0" means stop.
vx	<integer></integer>	The direction of movement, used for joystick control.
vy	<integer></integer>	
vs	0 ~ 7	Set the speed of movement, "0" means stop.
х	<integer></integer>	x-coordinate clicked by user.
		It will be the x-coordinate of center after movement.
у	<integer></integer>	y-coordinate clicked by user.
		It will be the y-coordinate of center after movement.
videosize	<window size=""></window>	The size of plug-in (ActiveX) window in web page
resolution	<window size=""></window>	The resolution of streaming.
stretch	<boolean></boolean>	0 indicates that it uses <b>resolution</b> (streaming size) as the range
		of the coordinate system.
		1 indicates that it uses <b>videosize</b> (plug-in size) as the range of
		the coordinate system.
speedpan	-5 ~ 5	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.
speedzoom	-5 ~ 5	Set the zoom speed.
speedapp	1 ~ 5	Set the auto pan/patrol speed.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is
		assigned. The <return page=""> can be a full URL path or relative</return>
		path according to the current path.

# 8.9 ePTZ Recall (capability.eptz > 0, not used in FE8171)

Note: This request requires camctrl privileges.

Method: GET/POST

### Syntax:

http://<*servername*>/cgi-bin/camctrl/eRecall.cgi?channel=<value>&stream=<value>&recall=<value>[&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
recall	Text string less than 40	One of the present positions to recall.
	characters	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is
		assigned. The < <i>return page</i> > can be a full URL path or relative
		path according to the current path.

# 8.10 ePTZ Preset Locations (capability.eptz > 0, not used in

# **FE8171)**

**Note:** This request requires Operator privileges.

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/operator/ePreset.cgi?channel=<value>&stream=<value>
[&addpos=<value>][&delpos=<value>][&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
addpos	<text less="" string="" td="" than<=""><td>Add one preset location to the preset list.</td></text>	Add one preset location to the preset list.
	40 characters>	
delpos	<text less="" string="" td="" than<=""><td>Delete preset location from the preset list.</td></text>	Delete preset location from the preset list.
	40 characters>	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is
		assigned. The < <i>return page</i> > can be a full URL path or relative
		path according to the current path.

## 8.11 IP Filtering

Note: This request requires Administrator access privileges.

Method: GET/POST

Syntax: cproduct dependent>

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://<servername>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<ipaddress>[&index=<value>]

[&return=<return page>]

http://*<servername*>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<*return* 

page>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<ip address=""></ip>	Single address: <ip address=""></ip>
		Network address: <ip address="" mask="" network=""></ip>
		Range address: <start -="" address="" end="" ip=""></start>
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is
		assigned. The <return page=""> can be a full URL path or relative</return>
		path according to the current path. If you omit this parameter, it
		will redirect to an empty page.

# 8.12 Event/Control HTTP Tunnel Channel (capability.

# evctrlchannel > 0)

Note: This request requires Administrator privileges.

Method: GET and POST

Syntax:

http://<servername>/cgi-bin/admin/ctrlevent.cgi

-----

GET /cgi-bin/admin/ctrlevent.cgi

x-sessioncookie: string[22]

accept: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache

\_\_\_\_\_

POST /cgi-bin/admin/ ctrlevent.cgi

x-sessioncookie: string[22]

content-type: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache content-length: 32767

expires: Sun, 9 Jam 1972 00:00:00 GMT

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through the proxy server.

This channel will help perform real-time event subscription and notification as well as camera control more efficiently. The event and control formats are described in another document.

See Event/control tunnel spec for detail information

## 8.13 Get SDP of Streams

Note: This request requires Viewer access privileges.

Method: GET/POST

Syntax:

http://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

You can get the SDP by HTTP GET.

When using scalable multicast, Get SDP file which contains the multicast information via HTTP.

<sup>&</sup>quot;m" is the stream number.

<sup>&</sup>quot;network\_accessname\_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the "subgroup of network: rtsp" for setting the accessname of SDP.

## 8.14 Open the Network Stream

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network\_http\_s<0~m-1>\_accessname>

For RTSP (MP4), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

For details on streaming protocol, please refer to the "control signaling" and "data format" documents.

## 8.15 Storage managements (capability.storage.dbenabled > 0)

**Note:** This request requires administrator privileges.

Method: GET and POST

Syntax:

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=<cmd\_type>[&<parameter>=<value>...]

The commands usage and their input arguments are as follows.

PARAMETER	VALUE	DESCRIPTION
cmd_type	<string></string>	Required.
		Command to be executed, including search, insert, delete,
		update, and queryStatus.

#### Command: search

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Optional.
		The integer primary key column will automatically be assigned
		a unique integer.
triggerType	<text></text>	Optional.
		Indicate the event trigger type.
		Please embrace your input value with single quotes.
		Ex. mediaType='motion'
		Support trigger types are product dependent.

<sup>&</sup>quot;m" is the stream number.

mediaType	<text></text>	Optional.
		Indicate the file media type.
		Please embrace your input value with single quotes.
		Ex. mediaType='videoclip'
		Support trigger types are product dependent.
destPath	<text></text>	Optional.
		Indicate the file location in camera.
		Please embrace your input value with single quotes.
		Ex. destPath ='/mnt/auto/CF/NCMF/abc.mp4'
resolution	<text></text>	Optional.
		Indicate the media file resolution.
		Please embrace your input value with single quotes.
		Ex. resolution='800x600'
isLocked	<boolean></boolean>	Optional.
		Indicate if the file is locked or not.
		0: file is not locked.
		1: file is locked.
		A locked file would not be removed from UI or cyclic storage.
triggerTime	<text></text>	Optional.
		Indicate the event trigger time. (not the file created time)
		Format is "YYYY-MM-DD HH:MM:SS"
		Please embrace your input value with single quotes.
		Ex. triggerTime='2008-01-01 00:00:00'
		If you want to search for a time period, please apply "TO"
		operation.
		Ex. triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01
		$23:59:59'$ is to search for records from the start of Jan $1^{\rm st}$ 2008
		to the end of Jan 1 <sup>st</sup> 2008.
limit	<positive integer=""></positive>	Optional.
		Limit the maximum number of returned search records.
offset	<positive integer=""></positive>	Optional.
		Specifies how many rows to skip at the beginning of the
		matched records.
		Note that the offset keyword is used after limit keyword.

To increase the flexibility of search command, you may use "OR" connectors for logical "OR" search operations. Moreover, to search for a specific time period, you can use "TO" connector.

Ex. To search records triggered by motion or di or sequential and also triggered between 2008-01-01 00:00:00 and 2008-01-01 23:59:59.

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=search&triggerType='motion'+OR+'di'+OR+'seq'&triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01 23:59:59'

#### Command: delete

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Required.
		Identify the designated record.
		Ex. label=1

Ex. Delete records whose key numbers are 1, 4, and 8.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=delete&label=1&label=4&label=8

### Command: update

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Required.
		Identify the designated record.
		Ex. label=1
isLocked	<boolean></boolean>	Required.
		Indicate if the file is locked or not.

Ex. Update records whose key numbers are 1 and 5 to be locked status.

http://<*servername*>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=1&label=1&label=5

Ex. Update records whose key numbers are 2 and 3 to be unlocked status.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=0&label=2&label=3

### Command: queryStatus

PARAMETER	VALUE	DESCRIPTION
retType	xml or javascript	Optional.
		Ex. retype=javascript
		The default return message is in XML format.

Ex. Query local storage status and call for javascript format return message.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=queryStatus&retType=javascript

# 8.16 Virtual input (capability.nvi > 0)

**Note:** Change virtual input (manual trigger) status.

Method: GET

### Syntax:

http://<servername>/cgi-bin/admin/setvi.cgi?vi0=<value>[&vi1=<value>][&vi2=<value>]
[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
vi <num></num>	state[(duration)nstate]	Ex: vi0=1
		Setting virtual input 0 to trigger state
	Where "state" is 0, 1. "0"	
	means inactive or normal	Ex: vi0=0(200)1
	state while "1" means	Setting virtual input 0 to normal state, waiting 200
	active or triggered state.	milliseconds, setting it to trigger state.
	Where "nstate" is next	Note that when the virtual input is waiting for next state,
	state after duration.	it cannot accept new requests.
return	<return page=""></return>	Redirect to the page < return page > after the request is
		completely assigned. The <return page=""> can be a full</return>
		URL path or relative path according the current path. If
		you omit this parameter, it will redirect to an empty
		page.

Return Code	Description			
200	The request is successfully executed.			
400	The request cannot be assigned, ex. incorrect parameters.			
	Examples:			
	setvi.cgi?vi0=0(10000)1(15000)0(20000)1			
	No multiple duration.			
	setvi.cgi?vi3=0			
	VI index is out of range.			
	setvi.cgi?vi=1			
	No VI index is specified.			
503	The resource is unavailable, ex. Virtual input is waiting for next state.			
	Examples:			
	setvi.cgi?vi0=0(15000)1			
	setvi.cgi?vi0=1			
	Request 2 will not be accepted during the execution time(15 seconds).			

## 8.17 Open Timeshift Stream (capability.timeshift > 0,

# timeshift\_enable=1, timeshift\_c<n>\_s<m>\_allow=1)

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network\_http\_s<m>\_accessname>?maxsft=<value>[&tsmode=<value>&reftime =<value>&forcechk&minsft=<value>]

For RTSP (MP4 and H264), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/<network\_rtsp\_s<m>\_accessname>?maxsft=<value>[&tsmode=<value>&reftime =<value>&forcechk&minsft=<value>]

For details on timeshift stream, please refer to the "TimeshiftCaching" documents.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
maxsft	<positive< td=""><td>0</td><td>Request cached stream at most how many seconds ago.</td></positive<>	0	Request cached stream at most how many seconds ago.
	interger>		
tsmode	normal,	normal	Streaming mode:
	adaptive		normal => Full FPS all the time.
			adaptive => Default send only I-frame for MP4 and
			H.264, and send 1 FPS for MJPEG. If DI or motion window
			are triggered, the streaming is changed to send full FPS
			for 10 seconds.
			(*Note: this parameter also works on non-timeshift
			streams.)
reftime	mm:ss	The time	Reference time for maxsft and minsft.
		camera receives	(This provides more precise time control to eliminate the
		the request.	inaccuracy due to network latency.)
			Ex: Request the streaming from 12:20
			rtsp://10.0.0.1/live.sdp?maxsft=10&reftime=12:30
forcechk	N/A	N/A	Check if the requested stream enables timeshift, feature
			and if minsft is achievable.
			If false, return "415 Unsupported Media Type".
minsft	<positive< td=""><td>0</td><td>How many seconds of cached stream client can accept at</td></positive<>	0	How many seconds of cached stream client can accept at

<sup>&</sup>quot;n" is the channel index.

<sup>&</sup>quot;m" is the timeshift stream index.

interger>	least.
	(Used by forcechk)

Return Code	Description
400 Bad Request	Request is rejected because some parameter values are illegal.
415 Unsupported Media Type	Returned, if forcechk appears, when minsft is not achievable or the
	timeshift feature of the target stream is not enabled.

# 8.18 Export Files

**Note:** This request requires Administrator privileges.

Method: GET

Syntax:

For daylight saving time configuration file:

http://<*servername*>/cgi-bin/admin/exportDst.cgi

### For language file:

http://<servername>/cgi-bin/admin/export\_language.cgi?currentlanguage=<value>

PARAMETER	VALUE	DESCRIPTION
currentlanguage	0~20	Available language lists.
		Please refer to:
		system_info_language_i0 ~ system_info_language_i19.

### For setting backup file:

http://<servername>/cgi-bin/admin/export\_backup.cgi?backup

# 8.19 Upload Files

**Note:** This request requires Administrator privileges.

Method: POST

Syntax:

For daylight saving time configuration file:

http://<*servername*>/cgi-bin/admin/upload\_dst.cgi

Post data:

filename =<file name>\r\n

\r\n

<multipart encoded form data>

For language file:

http://<servername>/cgi-bin/admin/upload\_lan.cgi

Post data:

filename =<file name>\r\n

 $r\n$ 

<multipart encoded form data>

For setting backup file:

http://<servername>/cgi-bin/admin/upload\_backup.cgi

Post data:

filename =<file name>\r\n

 $r\n$ 

<multipart encoded form data>

Server will accept the file named <file name> to upload this one to camera.

## 8.20 Media on demand

Media on demand allows users to select and receive/watch/listen to metadata/video/audio contents on demand.

Note: This request requires Viewer access privileges.

### Syntax:

rtsp://<servername>/mod.sdp?[&stime=<value>][&etime=<value>][&length =<value>][&loctime =<value>][&file=<value>][&tsmode=<value>]

PARAMETER	VALUE	DEFAULT	DESCRIPTION	
stime	<yyyymmdd_hhmmss.mmm></yyyymmdd_hhmmss.mmm>	N/A	Start time.	
etime	<yyyymmdd_hhmmss.mmm></yyyymmdd_hhmmss.mmm>	N/A	End time.	
length	<positive integer=""></positive>	N/A	The length of media of interest.	
			The unit is second.	
loctime	<boolean></boolean>	0	Specify if start/end time is local time format.	
			1 for local time, 0 for UTC+0	
file	<string></string>	N/A	The media file to be played.	
tsmode	<positive integer=""></positive>	N/A	Timeshift mode, the unit is second.	

### Ex.

stime	etime	length	file	Description
V	V	Х	Х	Play recordings between stime and etime
				rtsp://10.10.1.2/mod.sdp?stime=20110312_040400.000
				&etime=2011_0312_040510.000
V	Χ	V	Χ	Play recordings for length seconds which start from ${\tt stime}$
				rtsp://10.10.1.2/mod.sdp?stime=20110312_040400.000
				&length=120
X	V	V	X	Play recordings for length seconds which ends at etime
				rtsp://10.10.1.2/mod.sdp?etime=20110312_040400.000
				&length=120
X	Χ	Χ	V	Play file file
				rtsp://10.10.1.2/mod.sdp?filename=/mnt/link0/

<End of document>

# **Technical Specifications**

CPU Multimedia SoC (System-on-Chip) Rish 128 Mis 128 M	System Information		Alarm and Event	
Plash 128 MB 128	-	Multimedia SoC (System-on-Chin)		Video motion detection, manual trigger, digital input
Camera Features  Image Sensor  1/2.5" Progressive CMOS sensor  1/2.5" Progressive Connection  1/2.5" Progressive Conn			Alaim mggers	
Alam Events   Event Indication using dipital output, HTTP, SMTP, FTP and NSAs server				
image Sensor 1/2.5" Progressive CMOS sensor 1/2.5" Progressive		120 MB	Alarm Events	
Maximum Resolution Lens Type Fixed-Hocal Focal Length Feld of View 180° (richizontal) 180		49 50 5		FTP and NAS server
Lens Type Fixed-focal Focal Length Fent 19 mm Aperture F2.0 Fixed of Vew 180" (horizontal) 180" (vertical) 180 (vertical) 180"				File upload via HTTP, SMTP, FTP and NAS server
Focal Length   f = 1.19 mm   F2.0			Conoral	
Aperture Field of View 180" (norizontal) 180" (vertical) 180"			Gerierai	
Field of View   180" (norizontal)   180" (vertical)   180" (vertical)   180" (diagonal)   180" (diagonal)   180" (diagonal)   160" (diag			Connectors	RJ-45 cable connector for Network/PoE connection
180° (vertical) 180° (lagonal) 180°				Audio input
Shutter Trne 180° (edicagna) 1	Field of view			Audio output
Shutter Time 155 sec. to 132,000 sec. WDR Technology DDR Companies (Paculation of 2 Lux @ P20 (Color) DODG Low DODG				
WDR Technology WDR Enhanced DayNight WDR Technology WDR Enhanced DayNight Removable IR-2.0d filter for day & night function O2 Lux @ F2.0 (Color) O.001 Lux @ F2.0 (EV) Parvilitzoom Parvilitzoom Parvilitzoom Uz. digital zoom (12x on IE plug-in) On-board Storage WiroSDSDHC/SDXC card slot Wide  Video  Video  Video  Compression H.284, MJPEG & MPEG-4 H.284: H.564: H.569 at 1536x1536 MMPEG-4: H.5 fips at 1536x1536 MMPEG-3: H.5 fips at	Ch. Has Tissa			
DeyNight Removable IR-cut filter for day & night function 0.2 Lux @ F2.0 (Color) 0.001 Lux @ F2.0 (Color) 0.001 Lux @ F2.0 (EMV) Power Input DC 12V Power Input DC 12V IEEE 802.3af PoE Class 2 Power Input DC 12V IEEE 802.3af PoE Class 2 Power Consumption Max. 5.1 W (PoE) Driventonalities 12x (aligital zoom (12x on IE plug-in) Drivensor Storage MicroSD/SDHC/SDXC card slot Weight Drivensor Storage MicroSD/SDHC/SDXC card slot Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.3 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.1 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.1 W (PoE) Drivensions Q: 139 mm x 43 mm Weight Nax. 5.1 W (PoE) Drivensions Q: 139 mm x 43 mm				0 .
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Panilitizoom ePTZ: Functionalities 12x digital zoom (12x on IE plug-in) On-board Storage MicroSD/SDHC/SDXC card slot Wideo Compression H.264, MJPEG & MPEG-4 Maximum Frame Rate H.264: 15 fips at 1536x1536 MPEG-4: 15 fips at 1536x1536 MJPEG: 15 fips at 153				
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Safety Certifications CE, LVD, FCC Class A, VCCI, C-Tick, UL Operating Temperature 425°C ~ 50°C (-13°F ~ 122°F)  Warranty 36 months  System Requirements  15 fps at 1536x1536 MPEG-4: 15 fps at 1536x1536 MPEG-5: 15 fps at 1536x1536 MPEG-6: 15 fps at 1536x1536 MPEG-8: 15 fps at 1536x1536 Maximum Streams SM Ratio Above 62 dB Dynamic Range 57 dB Video Streaming Adjustable resolution, quality and bitrate Prival Calculator Time stamp, text overlay, flip & mirror Configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks Scheduled profile settings  Audio Audio Capability Audio input/output (full duplex) Compression GSM-AMR, AAC, G.711 Interface Bull-tin microphone External microphone input Effective Range 5 meters  Network  Users Live viewing for up to 10 clients Protocols IPV4, IPV6, TCP/IP, HTTP, DHCP, NTP, DNS, DDNS, PPPoE, CoS, QoS, SMMP, 802.1X Interface 10 bases-T100 Bas	On-board Storage	MICROSD/SDHC/SDXC card slot		
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MFEG-4: 15 fps at 1536x1536 MJPEG: 16 Web Browser Mozilla Firefox 7-10 (Streaming only) Internet Explorer 7.x or 8.x  Other Players VLC: 1.1.1 or above Quicktime: 7 or above  Included Accessories  CD User's manual, quick installation guide, Installation Wizard 2, ST7501 32-channel recording software Others Quick installation guide, warranty card, alignment sticker, screws pack, I/O cable, software CD  Dimensions  Dimensions  Dimensions  Dimensions	Maximum Frame Rate		Warranty	36 months
## 15 fps at 1536x1536 ## MJPEG: ## 15 fps at 1536x1536 ## Mozilla Firefox 7-10 (Streaming only) ## Internet Explorer 7.x or 8.x  ## Other Players			System Requirements	
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ONVIF Supported, specification available at www.onvif.org  Intelligent Video	Interface		//•	//
Intelligent Video				
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	Video Motion Detection	Five-window video motion detection		





AM-518



Dome adapter



NPT adapter (for AM-518)



AM-114



Pendant head

Pendant pipe







AA-221 DC 12V power adapter





POE-IJ-1748NDN PoE injector, 802.3af compliant

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#### **AMR-NB Standard**

THIS PRODUCT IS LICENSED UNDER THE AMR-NB STANDARD PATENT LICENSE AGREEMENT. WITH RESPECT TO THE USE OF THIS PRODUCT, THE FOLLOWING LICENSORS' PATENTS MAY APPLY:

TELEFONAKIEBOLAGET ERICSSON AB: US PAT. 6192335; 6275798; 6029125; 6424938; 6058359. NOKIA CORPORATION: US PAT. 5946651; 6199035. VOICEAGE CORPORATION: AT PAT. 0516621; BE PAT. 0516621; CA PAT. 2010830; CH PAT. 0516621; DE PAT. 0516621; DK PAT. 0516621; ES PAT. 0516621; FR PAT. 0516621; GB PAT. 0516621; IT PAT. 0516621; LI PAT. 0516621; LU PAT. 0516621; NL PAT. 0516621; SE PAT 0516621; US PAT 5444816; AT PAT. 819303/AT E 198805T1; AU PAT. 697256; BE PAT. 819303; BR PAT. 9604838-7; CA PAT. 2216315; CH PAT. 819303; CN PAT. ZL96193827.7; DE PAT. 819303/DE69611607T2; DK PAT. 819303; ES PAT. 819303; EP PAT. 819303; FR PAT. 819303; GB PAT. 819303; IT PAT. 819303; JP PAT. APP. 8-529817; NL PAT. 819303; SE PAT. 819303; US PAT. 5664053. THE LIST MAY BE UPDATED FROM TIME TO TIME BY LICENSORS AND A CURRENT VERSION OF WHICH IS AVAILABLE ON LICENSOR'S WEBSITE AT HTTP://WWW.VOICEAGE.COM.

## **Electromagnetic Compatibility (EMC)**

### **FCC Statement**

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the installation manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

## **CE Mark Warning**

This is a Class A product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

### **VCCI Warning**

この装置は、情報処理装置等電波障害自主規制協議会(VCCI)の基準にづくクラスB情報技術装置です。この装置は、家庭環境で使用することを目的としていますが、この装置がラジオやテレビジョン受信機に近接して使用されると、受信障害を引き起こすことがあります。

取扱説明書に従って正しい取り扱いをして下さい

### Liability

VIVOTEK Inc. cannot be held responsible for any technical or typographical errors and reserves the right to make changes to the product and manuals without prior notice. VIVOTEK Inc. makes no warranty of any kind with regard to the material contained within this document, including, but not limited to, the implied warranties of merchantability and fitness for any particular purpose.